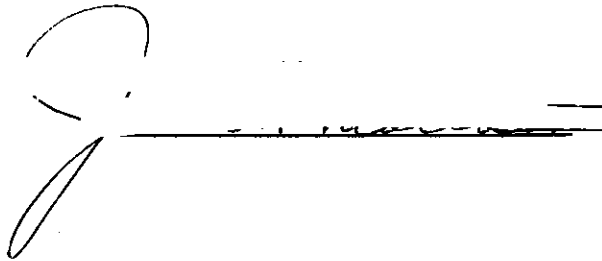


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A handwritten signature, possibly reading "J. H. ...", is written over a horizontal line.

7/25/68

DESIGN AND SIMULATION OF A COMPOSITE PERSONNEL
SERVICES TEAM OF AN ARMY DIVISION

A THESIS

Presented to
The Faculty of the Division of Graduate
Studies and Research

by
James Herbert Macia III

In Partial Fulfillment
of the Requirement for the Degree
Master of Science in the School of
Industrial and Systems Engineering


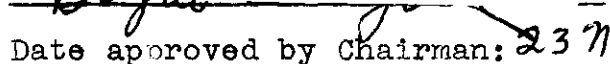
Georgia Institute of Technology

November 1971

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PERSONNEL SERVICES TEAM OF AN
ARMY DIVISION

Approved:


Chairman



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SUMMARY

The overall objectives of this research effort are to develop a quantitative methodology for the design of a composite personnel services team and to use simulation as a means to determine the effectiveness of the design methodology. This problem is of interest because the current procedure used by the Department of the Army to design these organizations is not quantitatively based on the expected workload and simulation has not been widely used in analysis of administrative organizations.

A composite team is one of seven identical elements in the Adjutant General's Section of an Army Division. These teams are assigned responsibility for a portion of the units of the division and process virtually all administrative transactions from these units. The data for this research effort were gathered from the 197th Separate Infantry Brigade at Ft. Benning, Georgia.

Once the data was gathered, it was used to determine the number of personnel required to process the expected input. The number of personnel was determined, based on the working time available to each individual worker, divided into the time required to complete all work. This procedure resulted in the basic organization. Simulation models were developed for both this designed organization and the organization currently proposed by Department of the Army. Experiments were conducted on both models testing the adequacy of each, comparing the performance

of each, and testing the designed organization under extreme loading conditions.

The results of these experiments indicated that the quantitative methodology could produce a 26 percent reduction in direct-worker personnel and an overall reduction of 35 percent in the entire organization. This methodology and the use of simulation to test the performance of administrative organizations was found to be applicable to administrative organizations with well defined procedures and those where adequate historical data is available.

CHAPTER I

INTRODUCTION

Nature of the Problem

Any attempt to understand the Army must always start--and finally return to--the individual soldier; he, in aggregate, is the Army.

--General George H. Decker (18)

The Adjutant General of a division is responsible for administrative, postal, special and personnel services. He directs, controls and coordinates elements and functions which impact directly upon the morale and efficiency of each assigned member of the division, and upon the state of training and combat readiness of the division as a whole (3). Because of the key position of his section within the division, it is essential that the Adjutant General and his personnel be properly trained, motivated and equipped to do their job, and that their organization be properly designed to efficiently handle the workload that it receives from the division.

This research effort will be limited primarily to the design of the organization within the Adjutant General's (AG) section. More specifically, it will concern the design of the composite team of the Personnel Services Division (PSD) of the AG section.

There are five basic types of divisions in the US Army: infantry, armored, mechanized infantry, airmobile and airborne. These divisions vary in organization depending on the type and vary in total strength from approximately 15,000 to 18,000 men.

There are five major commands within a division, Division Artillery, three maneuver brigades, and Division Support Command (DISCOM), in addition to a number of special purpose battalions, squadrons, and companies. Figure 1 shows the organization of a typical division. Figure 2 shows the organization of the Division Support Command of which the AG Company is an element. Finally Figure 3 shows the internal organization of the AG Company. These figures are shown to give the reader an appreciation for the organization of the division and the relative position of the AG Company.

The PSD is the heart of the AG Company and performs most of those tasks which are generally considered to be administrative support of the division. It is responsible for the operation of the division personnel management program, acting on personnel services matters, furnishing statistical information as required, reporting personnel status to higher headquarters, maintenance of military personnel records, and the processing of personnel actions (2).

As Figure 3 indicates, there are four branches within the PSD. The Personnel Records Branch (PRB) has responsibility for the maintenance of military personnel records. The Personnel Management Branch (PMB) has responsibility for the maintenance of strength, promotions, and reassignments. The Personnel Actions Branch (PAD) has responsibility for processing personnel matters pertaining to individual members of the division. The Administrative Machine Branch (AMB) has responsibility for the computer support of all AG functions (2). A complete list of the functions for which each branch has responsibility will be provided in Chapter III. AMB will not be included because

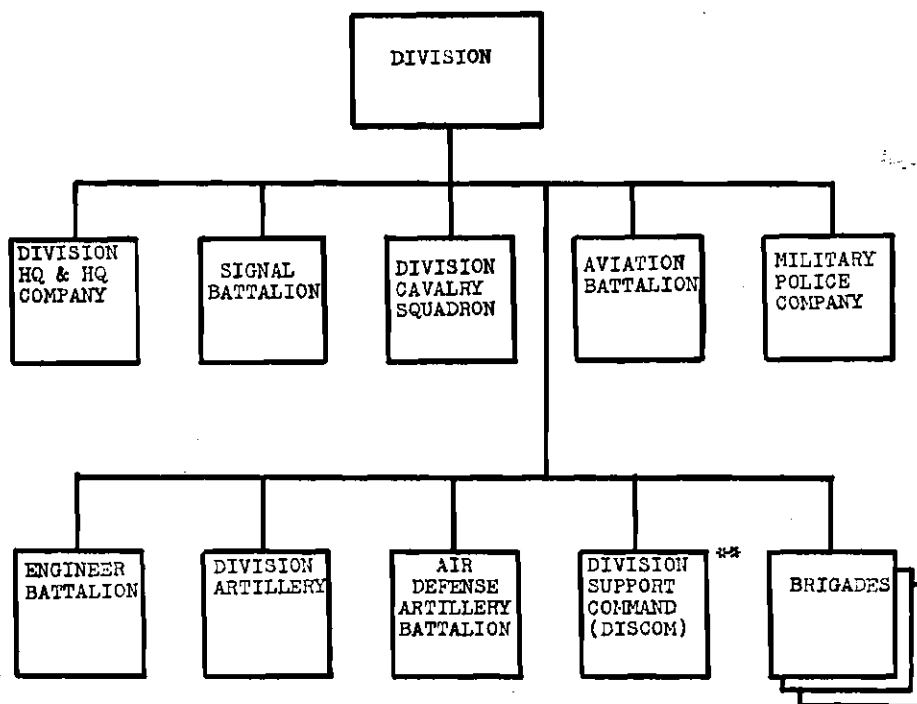


Figure 1. Organization of an Army Division

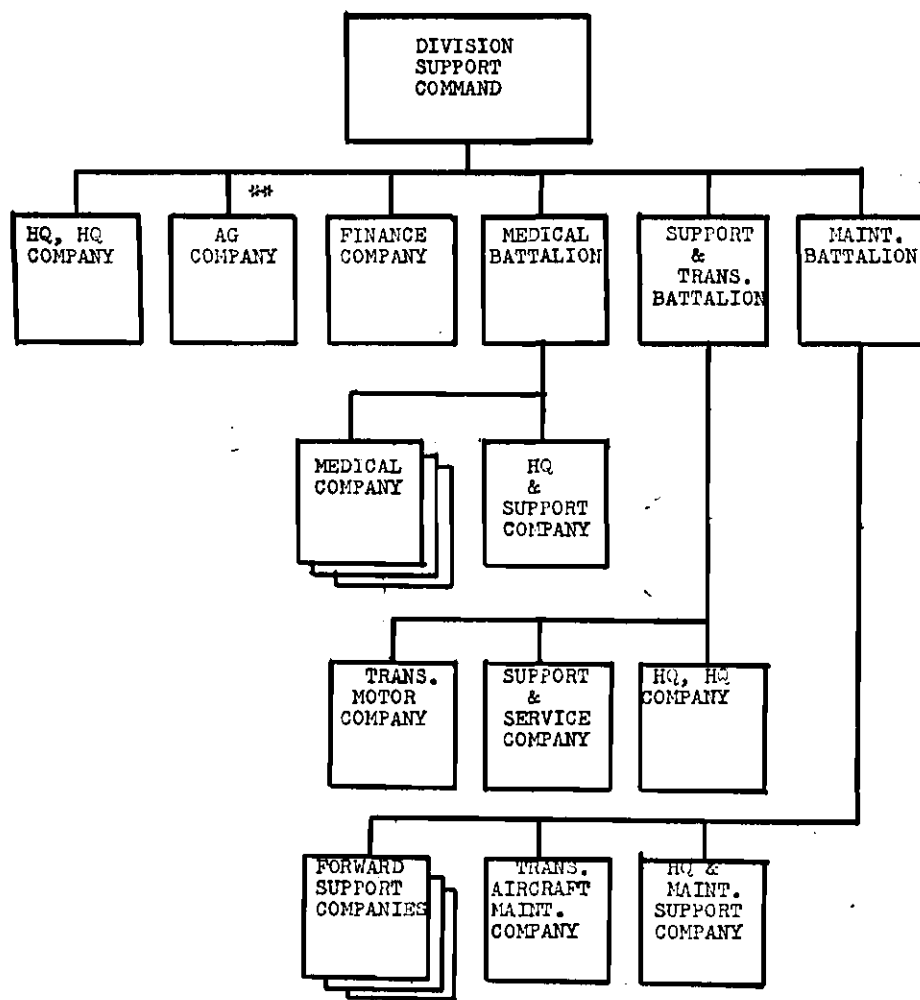


Figure 2. Organization of Division Support Command

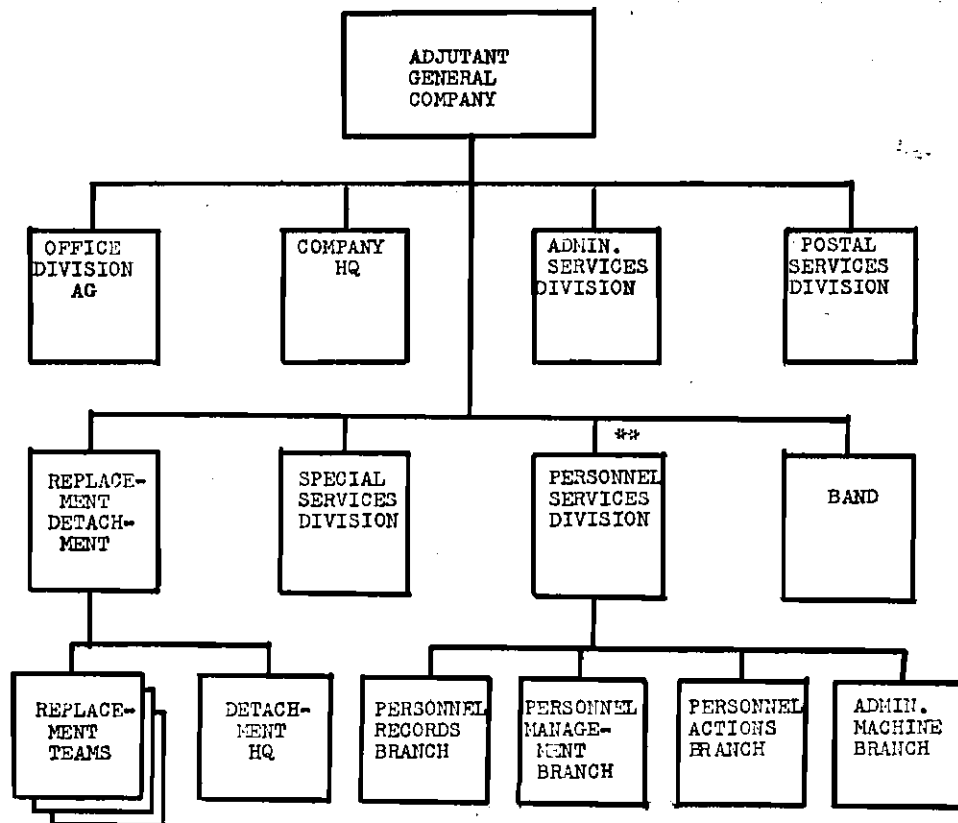


Figure 3. Organization of Adjutant General Company

the composite team includes only members from PRB, PMB and PAD.

A composite team is an internally organized segment of PSD at the direct-worker level. The mission of the composite team is to provide complete personnel services for specific units in a centralized configuration (3). As far as possible all composite teams should be identically manned and responsible for approximately the same number of personnel. The composite team concept is considered to be the best implementation of the Personnel Services Division resources to provide direct personnel support services to all elements of the division (3).

In Figure 4 the detailed internal organization of the PSD is shown (with the exception of AMB). Each block from the branch NCO's down represents an individual worker. Within each composite team there are the following personnel: three personnel actions specialists (PA SPEC) responsible for all personnel actions with the senior personnel actions specialist being both a supervisor and direct-worker. Two reports specialists responsible for the processing of all morning reports. One records team leader responsible for the supervision of the entire composite team. Nine personnel records specialists each responsible for the maintenance of a portion of the composite team's personnel records with the three senior records specialists having both supervisory and direct-worker responsibilities. Two processing specialists responsible for processing individuals in and out of the division. Two control specialists responsible for the maintenance of suspense items on all individuals served by the composite team. Four personnel

management specialists responsible for all personnel management matters within the composite team with the senior personnel management specialists having both supervisory and direct-worker responsibilities.

Although each composite team is a self-contained organization, the functional responsibilities and communications channels to the branch headquarters in PSD are split. Each major division of the composite team communicates directly with a corresponding element in its branch headquarters. The solid lines crossing the double line in Figure 4 show these lines of communication.

Statement of Objectives

The purpose of this research is to develop a methodology for the design of the organization of a composite team, and to construct computer simulation models of both the designed organization and the one currently proposed by Department of the Army (Figure 4). Then these models are to be used as a basis for comparison of the new and currently proposed organizations.

The specific objectives are:

- (1) To develop a methodology for the design of the organization of a composite team, design this organization.
- (2) To develop a computer simulation model of the newly designed organization.
- (3) To develop a computer simulation model of the currently proposed organization.
- (4) To conduct experiments on both models under varying input and examine the responses.

In constructing the simulation model, General Purpose Systems Simulator II (GPSSII) will be used. Data will be gathered from the 197th Separate Infantry Brigade at Fort Benning, Georgia. Although the 197th Separate Infantry Brigade is a separate brigade and not a division, it is an organization of approximately 5,000 men which contains the same types of elements as a division. Therefore the input data would be the same as for a division if it contained 5,000 men instead of 15,000 men. The input data will be multiplied by a factor based on the strength of the 197th Brigade to adjust the input, be that expected from 2,200 men. There are 2,200 men served by one composite team.

Neither simulation model can be directly verified, because neither organization is currently in existence; however, both models closely conform to the physical and functional characteristics of the organizations and therefore should give a fairly accurate indication of the behavior of the organization. Naylor states that verification of models remains today as the most elusive of all unresolved problems associated with computer simulation techniques (12).

The following assumptions are made in order to achieve the stated objectives.

(1) All personnel possess average ability to accomplish assigned tasks within their military occupational specialty (MOS).

(2) Supplies and equipment (typewriters, paper, etc.) are adequate to accomplish all assigned tasks.

(3) One work week will consist of 2,000 minutes (five eight-hour days with 50 productive minutes in each hour).

(4) A division will consist of 15,000 men with each composite team serving 2,200 men (seven composite teams in a division).

Scope and Limitations

The specific models developed in this thesis are applicable only to a composite team of the Personnel Services Division. However, the methodology for the design of the organization is applicable to any other comparable administrative organization that processes a well defined set of actions.

CHAPTER II

LITERATURE SEARCH

Digital Simulation

The development of digital computers has given rise to the use of digital simulation in the study of complex systems. Many types of problems lend themselves to simulation; however, there are certain disadvantages to the use of simulation which should be noted. Simulations may require excessive amounts of computer storage and execution time; their models may require many years to build and refine, and it remains very difficult to simulate human decisions where any amount of discretionary latitude is present. The military use of simulations has been quite extensive in recent years, not only in war gaming actual military strategies, but also in modelling logistical and communications systems (8). There are mixed feelings among the military about the usefulness of simulations. Some accept simulation results without question, as a true reflection of the modelled system, while others consider the use of simulation as worthless, because of the many restrictions and assumptions that often must be made to construct the model (13, 20). The real value of any simulation is directly related to the model upon which the simulation is conducted. Therefore, the model and its builder must be evaluated along with the computer manipulation of the data. The model used for any simulation must

include all essential factors of the real world system, and accurately depict the relationships between them (1).

Simulation Languages

There are two categories of computer languages: general purpose and special purpose. Simulation projects may be written in either. However, if a general purpose language is used, there are distinct disadvantages.

To conduct a computer simulation model of a real world system in any general purpose, problem oriented language such as FORTRAN requires a great deal of effort. The programmer is totally responsible for all detail in the model. We have seen that this can become an arduous task. Special purpose languages were developed to eliminate the major portion of this programming effort by providing a simulation-oriented framework about which models could be constructed (14).

There are two types of special purpose simulation languages: continuous-change and discrete-change. Certain types of problems are best suited for each, although some problems lend themselves to the use of either (15).

A continuous-change language would be appropriate when the system to be studied consists of a continuous flow of materials, information, etc. which are considered in aggregate rather than individually. The resulting models are usually in the form of differential equations which describe the rate of change of the systems over time. This type of model has been used in social science, economics and military dynamics (8, 14, 19).

The discrete-change languages, on the other hand, are oriented toward individual transactions. The systems are modelled in networks with each individual component possessing finite capabilities. The

languages incorporate the use of queuing theory and stochastic processes. In the past, discrete-change languages have been applied to job shops, communications networks, traffic systems and military logistical systems. General Purpose Systems Simulation II (GPSS II) is such a discrete-change language (14). It lends itself to scheduling and waiting line problems (12).

GPSS II is a second generation language, its predecessor being GPSS 360. The language itself is represented by blocks which can be readily inserted into a block diagram depicting the flow of transactions through the model. Each type of block has a unique programming format which transmits appropriate instructions to the computer. Once the block diagram has been constructed within the rules of the language, the program is virtually complete (14, 16).

Applications of Simulation to Administrative Systems

A thorough search of the literature revealed no instance where simulation had been applied to an administrative system. The reason for this may be that traditionally administrative systems have been considered too diversified to lend themselves to precise measurement and analysis (9).

Office Management

Because the problem at hand is, in many ways, the design of an office, literature in this field was investigated. Most references were in agreement on all major aspects of the design, layout, work measurement, and environmental considerations of the office. Attempts

have been made to quantify work standards for clerical personnel, but most of these efforts have been oriented toward the economic considerations of defining a fair day's work. Little, if any, consideration has been given to estimating the expected input under varying conditions and the clerical staff's ability to cope with the situation. A great deal of discussion is devoted to environmental considerations such as lighting, noise, rest breaks, etc. (9, 10, 11).

The number of clerical workers in the United States has increased six times more rapidly than the total work force in the last century. Yet, in many ways the office is and has always been thought of as a more or less non-productive part of any organization, necessitated by the requirement to keep at least a minimal amount of records. As organizations have become more complex and the requirement for records more extensive and important, this non-productive element of the organization has become so large and expensive, that it can no longer be ignored. Some of the newer, more analytical methods must be applied to it as they have been applied in other fields (9).

Development of Tables of Organization and Equipment

The procedure for the management of tables of organization and equipment (TOE) is specified in Army Regulation (AR) 310-31 (8). It specifies the staffing procedures for the development of all TOE's. In essence, when a TOE is formulated, the complete organizational structure and equipment are specified, based on the organization's mission. At the present time the TOE for an AG Company is formulated

in the following manner. The Assistant Chief of Staff for Force Development specifies in AR 570-2 the ratios of clerical direct-worker personnel to the number of personnel supported. The current ratios are:

Personnel Records	1 direct-worker per 242
Personnel Actions	1 direct-worker per 714
Personnel Management	1 direct-worker per 577 (6)

These latest ratios were arrived at by canvassing the ten active divisions during the period September 1964 through March 1966 to determine how many personnel each division was then utilizing in the various branches of PSD. From this survey the current ratios were evolved. It was assumed that each division was operating efficiently and no consideration was given to the amount of work to be accomplished, who would do it, and how long it would take (17).

Once the ratios have been established, the requirement for the new TOE is passed to the Combat Developments Command for the actual formulation of the TOE. In the case of the AG Company, the responsibility falls to the Personnel and Administration Services Agency, Fort Benjamin Harrison, Indiana, which is a component of the Combat Developments Command. These ratios are then directly applied to arrive at the manning levels for the AG Company. Once the TOE has been formulated by the Combat Developments Command, it is then staffed through Department of the Army and adopted (5).

Adjutant General Operations

The operations conducted by the AG and his section are specified in FM 12-4 and DA Pamphlet 600-8.(3, 7). FM 12-4 gives

general guidance on organizational layout and mission, while DA Pamphlet 600-8 gives detailed procedural instructions on the handling of virtually every personnel matter that can occur. In addition to these two references, each type of personnel transaction has one or more pertinent Army Regulations covering the criteria for decisions on the particular matter in question. These regulations are important to the individual practitioner in making his decisions, but are not important in this study.

The criteria for judging the effectiveness of AG operations by the Inspector General are outlined in TB IG 2 (4). This reference gives the inspecting officer very general and highly subjective guidance. There are no quantitative criteria for measurement of the effectiveness of AG operations.

CHAPTER III

DESIGN OF THE SYSTEM

General

The approach to the design of an organization for a composite team of a division AG is rather simple and straightforward. Data was gathered from the 197th Separate Infantry Brigade. This data was of two distinct types. First, the frequency of each type of transaction was determined; secondly, the action time for each type of transaction was determined. Where possible, the frequency of each type of transaction was determined by tabulation of file copies for the 18-month period from 1 January 1970 through 30 June 1971. These frequencies were then adjusted to the strength of the Brigade in order to approximate input from 2,200 men. By using weekly input figures adjusted to the strength each month, it was possible to maintain the seasonal fluctuations which occur in some transactions. In the case of the action time, it was determined by observation of personnel actually completing the task or where this was not possible, by interview and comparison with other similar transactions for which hard data was available. The source of data for all types of transactions is listed later in the chapter.

Once the data were collected, it was determined that most of the action times fell into one of six ranges: 5 ± 2 min., 10 ± 2 min., 15 ± 2 min., 30 ± 5 min., 40 ± 10 min., and 240 ± 60 min. Transactions that did not fall into these ranges were individually assigned action

times based on the data. The types of transactions were then grouped according to what branch of PSD has responsibility for handling them based on DA Pam 600-8. The action time was then multiplied by the expected frequency per week for each month during the 18-month period. All products for each month within a particular branch were then summed and divided by 2,000 (the number of minutes available to a clerk each week). This gave a basic figure for determining the number of clerks required to complete the work. This figure was then used to formulate the organization along with some subjective judgements to insure continuity within the organization. Once the organization has been formulated, it is necessary to simulate its activity over a period of time because some types of transactions occur only periodically and were averaged to arrive at the above sum.

Detailed Formulation

Personnel Management

Table 1 shows those transactions which are processed by personnel management and the source of the data for each type. Appendix A contains complete personnel management data. Figure 5 is a graph showing the average weekly totals each month of the time required to complete all personnel management transactions. The lower line indicates the totals if all transactions require the average amount of action time, while the upper line indicates the totals if all actions require the upper limit of the range of the action time. From Figure 5 it is obvious that a minimum of two clerks is required at all times, with three clerks being

Table 1. Personnel Management Transactions.

Number	Name	Action Time/Source	Frequency Source
3	Special Assignments	30 \pm 5/Observed	Files
4	On the Job Training	10 \pm 2/Observed	Files
5	Request for Special School	30 \pm 5/Observed	Files
8	Nuclear Assignments	30 \pm 5/Estimated	Files
9	Classification Retest	15 \pm 2/Estimated	Files
10	MOS Test	2 days/Estimated	Monthly
11	Request for Warrant Officer Flight School	30 \pm 5/Observed	Files
12	Request for Language Aptitude Test	10 \pm 2/Estimated	Files
13	Request for Language Proficiency Test	10 \pm 2/Estimated	Files
14	Reclassification	15 \pm 2/Observed	Files
15	Overseas Levy	240 \pm 60/Observed	Files
16	Assignments and Reassignments	5 \pm 2/Observed	Files
17	Temporary Deferment from Overseas Assignment	15 \pm 2/Observed	Files
18	Concurrent Travel	10 \pm 2/Observed	Files
21	Requisitions for Enlisted Personnel	3 days/Observed	Monthly
22	Enlisted Promotions	240 \pm 60/Observed	Monthly
23	Personnel Information Roster	5 \pm 2/Observed	Estimated
25	Volunteer for Overseas Assignment	10 \pm 2/Observed	Files
20	MOS Inventory	240 \pm 60/Observed	Daily

*Numbers indicate the identifying number assigned to each type of transaction in the computer simulation.

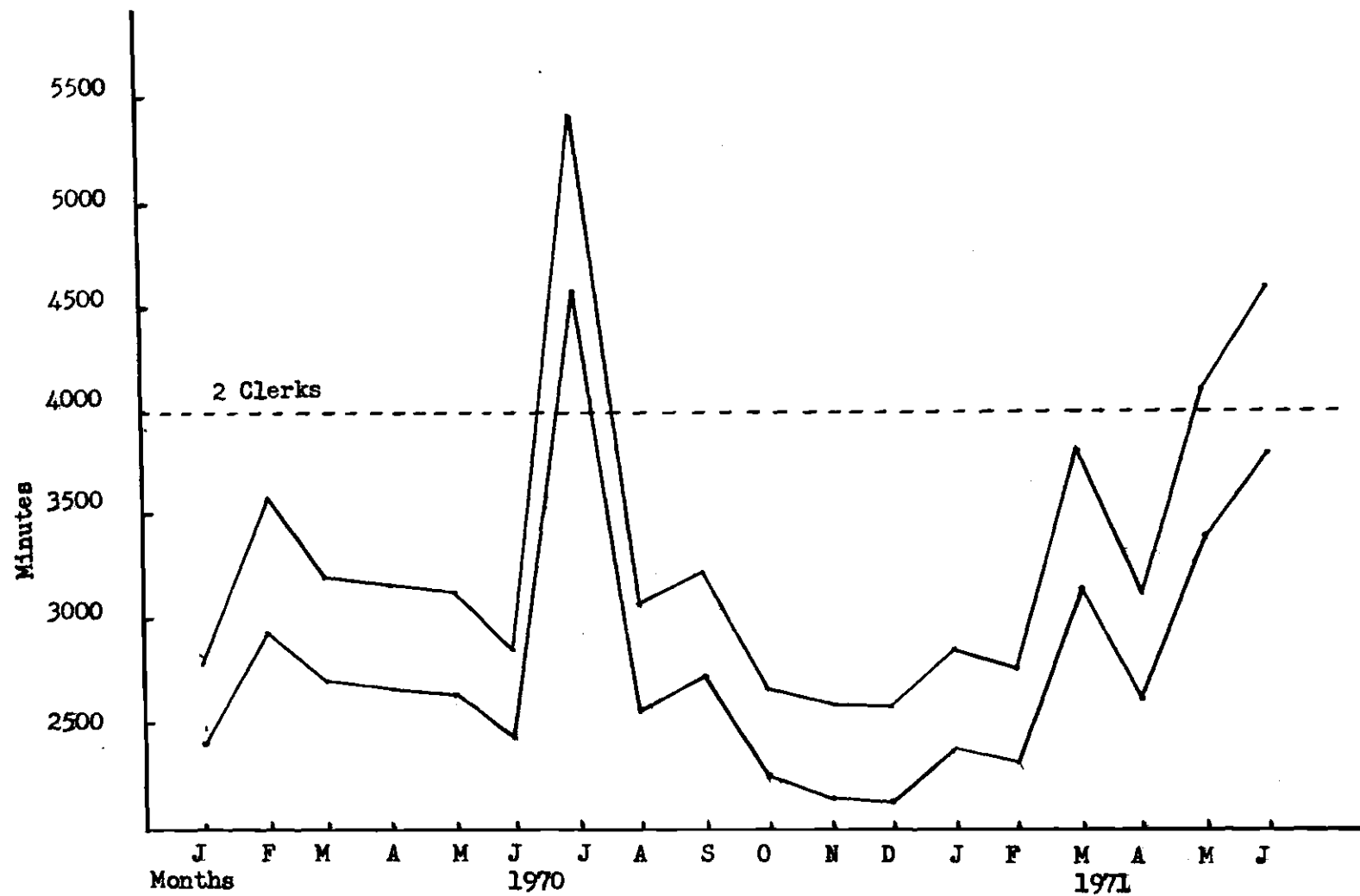


Figure 5. Personnel Management Time Requirements

required for three months at maximum action time and one month at average action time. In each month that required more than two clerks, there was a drastic increase in the number of levies which require 240 ± 60 minutes to process. If these levies had remained in their normal range of from two to three per week, two clerks would have been adequate at all times.

As a result of this analysis, it was determined that three personnel would be necessary in the personnel management branch of the composite team. Two of these personnel would be personnel management specialists, responsible for all types of routine work, while the third would be a senior personnel management specialist responsible for supervision and review of the work of the other two, in addition to accomplishing a portion of the routine work. The additional clerk provides supervision and a backup capability in the event of the absence of one clerk.

Personnel Actions

Table 2 shows those transactions which are processed by the personnel actions branch and the source of the data for each type. Appendix A contains complete personnel actions data. Figure 6 is a graph showing the average weekly totals each month, of the time required to complete all personnel actions transactions. Again, the lower and upper lines indicate the average and upper limit of the action times. In all cases except two at the upper time limit, one clerk is adequate to complete all assigned tasks. An examination of the data for the high months revealed that Discharge and Re-enlistments and Discharges for Unsuitability requiring 40 ± 10 minutes

Table 2. Personnel Actions Transactions

Number	Name	Action Time/Source	Frequency Source
32	Discharge & Reenlistment	40 \pm 10/Observed	Files
33	Change of Name, Birthdate, etc.	10 \pm 2/Estimated	Files
34	Flagging Action	10 \pm 2/Observed	Estimated
35	Discharge for Unsuitability	240 \pm 60/Observed	Files
36	Request for Officer Candidate School	30 \pm 5/Observed	Files
37	Request for Hardship Discharge	40 \pm 10/Observed	Files
38	Request for Retirement	30 \pm 5/Observed	Files
39	Discharge for Misconduct	240 \pm 60/Observed	Files
40	Request for Excess Leave	15 \pm 2/Observed	Files
41	Issuance of ID Card	10 \pm 2/Observed	Files
44	Request for Discharge to Attend School	15 \pm 2/Observed	Files
45	Request for Discharge for Seasonal Employment	15 \pm 2/Observed	Files
46	Dishonored Checks	5 \pm 2/Observed	Files
47	Request for Compassionate Reassignment	40 \pm 10/Observed	Files
48	Request for Leave Outside of CONUS	5 \pm 2/Observed	Files
49	Request for Separation Outside of CONUS	10 \pm 2/Observed	Files

*Numbers indicate the identifying number assigned to each type of transaction in the computer simulation.

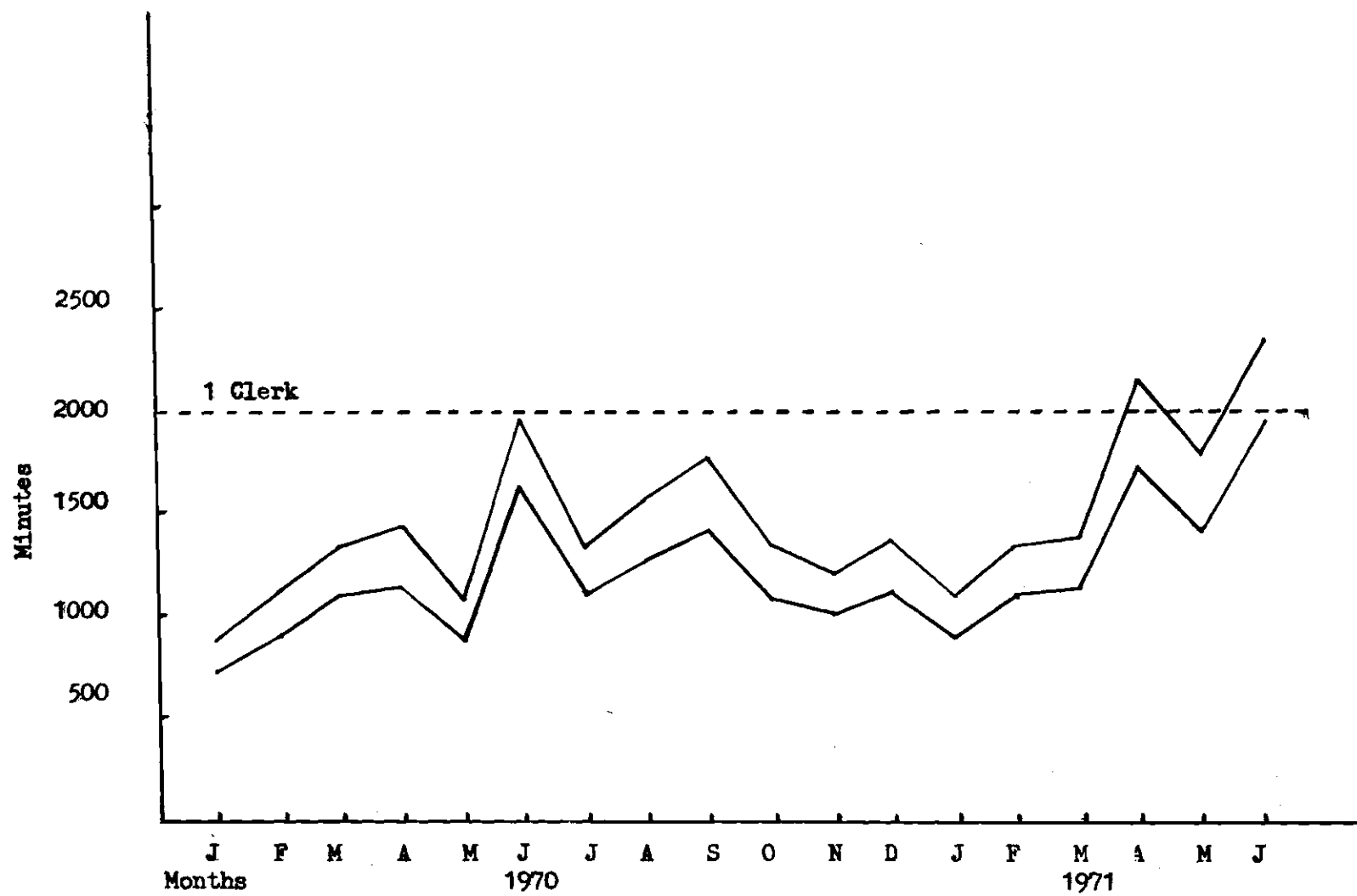


Figure 6. Personnel Actions Time Requirements

and 240 ± 60 minutes respectively were the cause of the peaks.

It was determined that two personnel would be necessary in the personnel actions branch. One would be a personnel actions specialist, responsible for routine work, while the other would be a senior personnel actions specialist, responsible for supervision and review of the work, in addition to a portion of the routine work. Again, as with personnel management, the additional clerk provides supervision and backup. In this case, it would be unwise to have only one individual processing all personnel actions. If he were absent, no actions would be processed.

Personnel Records

Table 3 shows those transactions which are processed by the records branch. Note that the records branch files copies of transactions processed by other branches, and also provides personnel records to other branches for processing certain types of transactions. Appendix A contains complete personnel records data.

The determination of the personnel requirements for this branch cannot be accomplished in the same manner as those for personnel management and personnel actions. This is because certain types of transactions require that all members of the records branch work on them. In addition to this requirement, their action times are directly dependent on the number of records for which each clerk has responsibility. Because of this peculiarity, those types of transactions which require the services of all personnel will be examined first. Then, the random daily trans-

actions which can be processed by one clerk, will be added to this figure to determine the expected work load for each individual clerk.

Additional problems were experienced in the data which was collected for records branch. A major responsibility of a personnel records specialist is the maintenance of the records which includes periodic reviews of the contents and condition of the records, elimination of outdated material and replacement or repair of damaged material. In addition to this, he must post material which results from other transactions. Unfortunately, data was not available on the action time required to accomplish maintenance because the records branch of the 197th Separate Infantry Brigade was simply not doing this. Additionally, the action times for those types of transactions directly dependent upon the number of records, are based on each clerk maintaining 400-500 records.

Figure 7 graphically shows the time requirements for the records branch. The bottom two lines show the time requirements for those types of transactions which require processing by all members of records branch. Note that these transactions require between 1,000 and 2,000 minutes per week for each clerk. Since this data is based on 400-500 records per clerk and the composite team has responsibility for approximately 2,200, four clerks appear to be necessary in records branch. At this point, the random daily time requirements were adjusted to four clerks and these time requirements were then added for each clerk. These total time requirements are shown on the top two lines of Figure 7. In all except two months, four personnel clerks can accommodate the workload.

Table 3. Personnel Records Transactions

Number	Name	Action Time/Source	Frequency Source
3	Special Assignments	5+2/Observed	Files
4	On the Job Training	5+2/Observed	Files
5	Request for Special School	5+2/Observed	Files
9	Classification Retest	5+2/Observed	Files
10	MOS Test	5+2/Observed	Monthly
11	Request for Warrant Officer Flight School	5+2/Observed	Files
12	Request for Language Aptitude Test	5+2/Observed	Files
13	Request for Language Proficiency Test	5+2/Observed	Files
14	Reclassification	5+2/Observed	Files
15	Overseas Levy	15+2/Observed	Files
32	Discharge & Reenlistment	5+2/Observed	Files
33	Change of Name, Birthdate etc.	5+2/Observed	Files
34	Flagging Action	5+2/Observed	Estimated
35	Discharge for Unsuitability	5+2/Observed	Files
36	Request for Officer Candidate School	5+2/Observed	Files
37	Request for Hardship Discharge	5+2/Observed	Files
38	Request for Retirement	5+2/Observed	Files
39	Discharge for Misconduct	5+2/Observed	Files
40	Request for Excess Leave	5+2/Observed	Files
44	Request for Discharge to Attend School	5+2/Observed	Files
45	Request for Discharge for Seasonal Employment	5+2/Observed	Files
47	Request for Compassionate Reassignment	5+2/Observed	Files
48	Request for Leave Outside of CONUS	5+2/Observed	Files
49	Request for Separation Outside of CONUS	5+2/Observed	Files
52	Verification of Personnel Rosters	2 days/Observed	Monthly
53	Surveys	240+60/Observed	Estimated
54	Preparation of Record of Previous Convictions	40+10/Observed	Estimated
62	In & Out Processing	5+2/Observed	Files

*Numbers indicate the identifying number assigned to each type of transaction in the computer simulation.

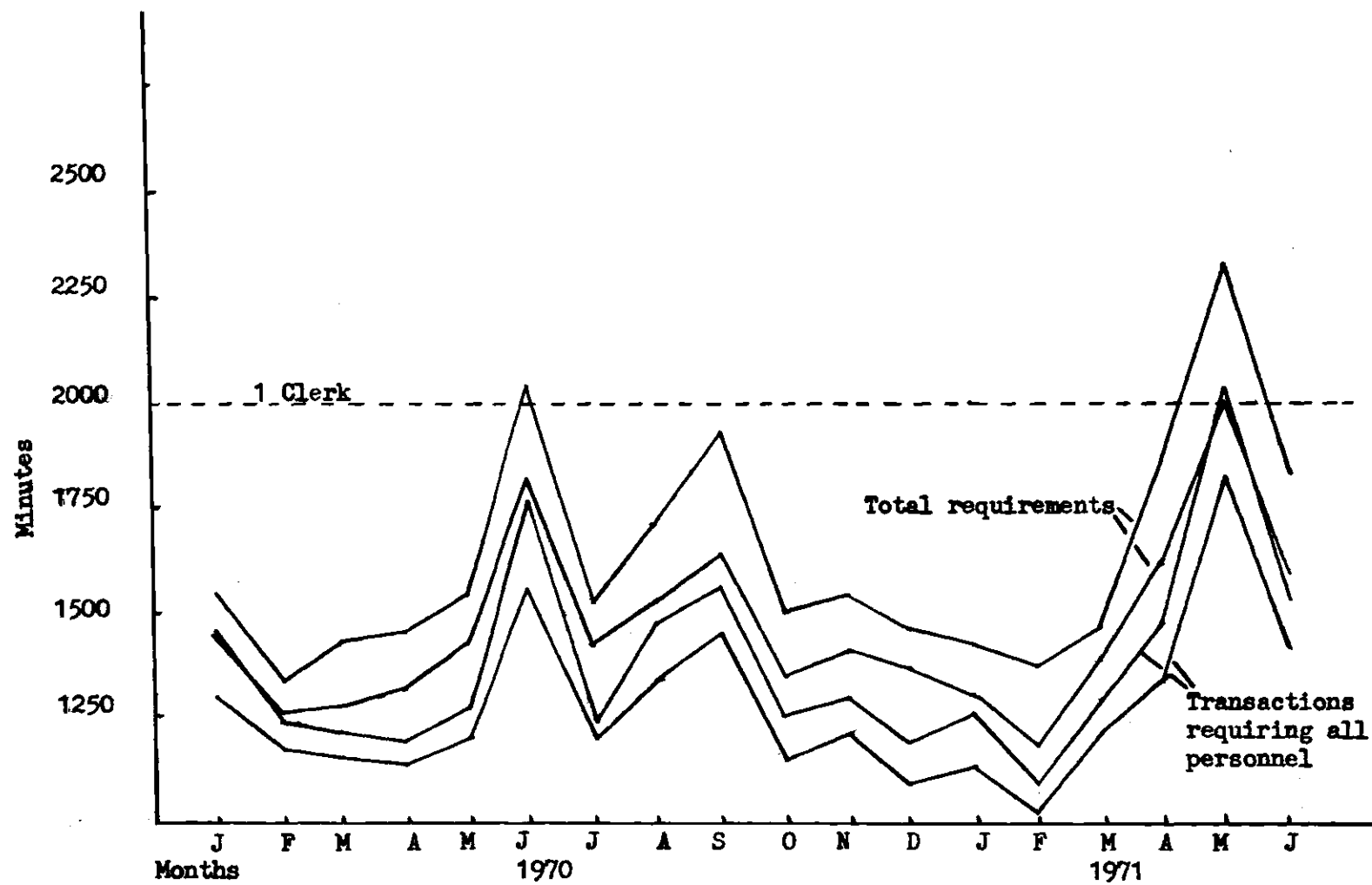


Figure 7. Personnel Records Time Requirements

From this analysis, four personnel were determined to be sufficient for the records branch. This analysis was conducted on the first week of each month when the peak time requirements for all personnel exists. During the other weeks of the month, the requirements are less by 800 minutes per records specialist and thus allow for the maintenance of records.

In addition, one NCO will be assigned to the records branch with supervisory responsibility not only for records branch, but also for the entire composite team.

Control Specialist

The control specialist is a member of records branch whose primary responsibility is notifying units and individual members of the command of various types of actions that are coming due. Examples of these are immunizations, periodic medical examinations, end of term of service, etc. There is little, if any, interaction between him and the other members of the composite team since he corresponds directly with the units served and keeps his own files. From observations at the 197th AG, it was determined that because of the uniqueness of the job, its importance and the amount of work to be accomplished, one suspense clerk was necessary. In this case the need for backup capability is not as important as with the other branches, because the work can be projected in advance and the periodic absence of the clerk will not be a detriment to the operation of the composite team. The suspense clerk will not be included in the simulations.

Reports Specialist

The reports specialist has responsibility for the daily processing of the morning reports of all companies served by the composite team. The morning report is the official daily strength accounting record of the U. S. Army. Again, as in the case of the control specialist, the reports specialists are members of the records branch and interact with other members of the composite team, only slightly. It was found that the processing of the morning reports takes two men approximately three to five hours daily, depending on the number of entries on individual morning reports. It was determined that a minimum of two personnel would be necessary. Backup capability in the event of the absence of one clerk is mandatory. One facility will be used to simulate both reports specialists. Also, the fact that they are available for other tasks each afternoon lends flexibility to the composite team to meet crises.

Processing Specialist

The processing specialist is responsible for the in and out processing of personnel assigned to the units served by the composite team. He is responsible only for in and out processing which are two types of transactions that are essentially the same. For the purposes of this study, they will be considered the same. Figure 8 is a graph showing the average weekly totals each month of the time required to complete all processing of personnel. Again the lower and upper lines indicate the average and upper limit of the action time respectively. At the average level two clerks are adequate to complete all processing

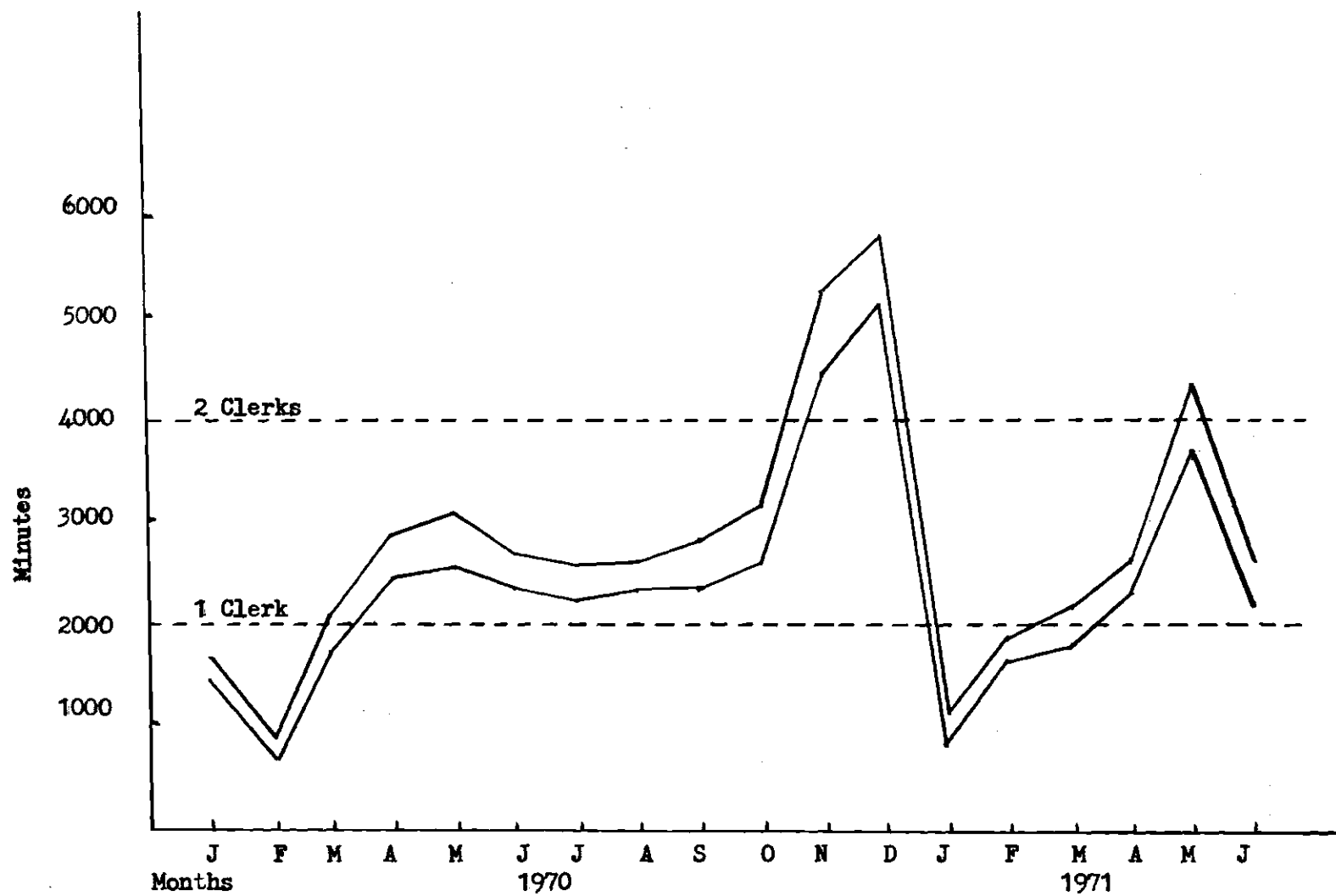
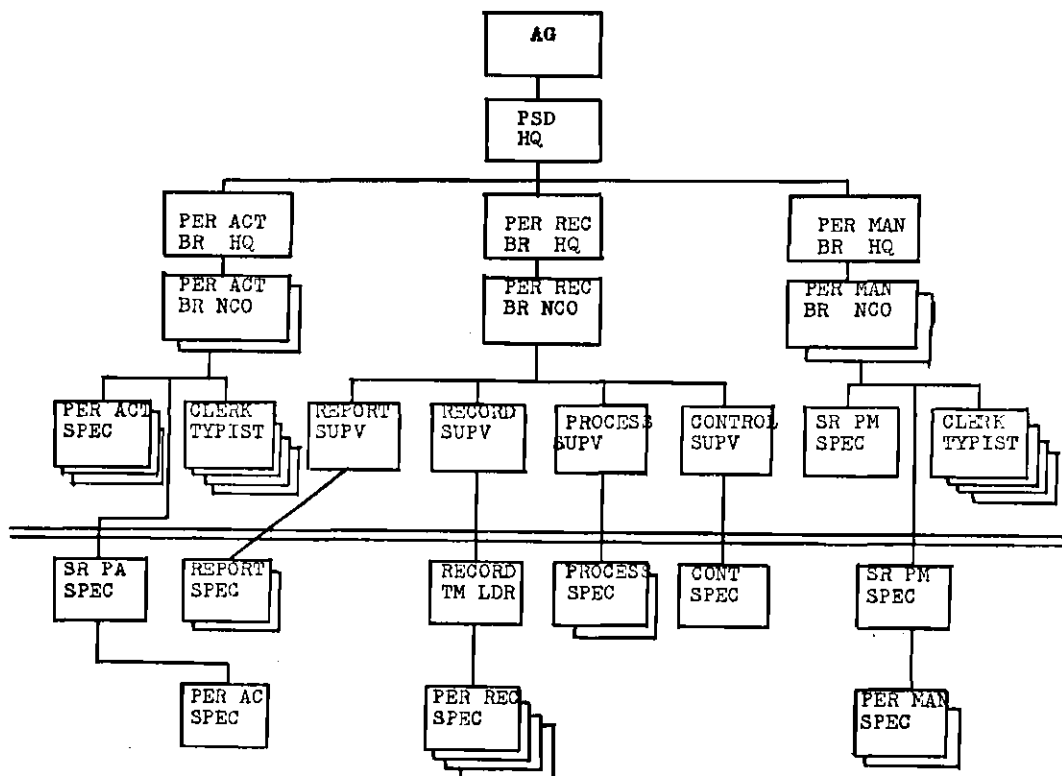


Figure 8. Processing Time Requirements

in 16 of 18 months, and at the upper limit, two are adequate 15 of 18 months. Therefore two clerks will be used in processing.

The question arises concerning the months when more than two clerks will be necessary. When peak periods of processing are experienced, special processing teams should be formed from all of the composite teams to meet the situation (3). It is the responsibility of the Adjutant General to keep abreast of the situation and form these special teams as they are needed. Additionally, because processing is not as specialized as the other branches of the composite team, other members of the composite team may readily be used to supplement the two processing specialists.



* Composite team is below the double line.

Figure 9. Final Organization

Table 4. Comparison of Organizations

	D A Organization	Designed Organization
Senior Personnel Action Specialist	* 1	1
Personnel Action Specialist	* 2	1
Total Personnel Actions	3	2
Reports Specialist	* 2	2
Record Team Leader	1	1
Senior Records Specialist	3	0
Personnel Records Specialist	* 6	4
Total Records	10	5
Processing Specialists	* 2	2
Controls Specialist	* 2	1
Senior Personnel Management Specialist	* 2	1
Personnel Management Specialist	* 2	2
Total Personnel Management	4	3
Total	23	15

* Direct-workers

Table 4 shows a comparison of the number of personnel in each organization.

CHAPTER IV

DEVELOPMENT OF SIMULATION MODELS

General

Two computer simulation models will be developed. The first will depict the organization currently proposed by Department of the Army (Figure 4). The second will depict the organization developed in Chapter III (Figure 9). For the purposes of presentation in this paper, each model will be represented in a simplified block diagram with only selected portions of the GPSS II block diagram shown. This will be accompanied by the computer print-out of the compilation of the program showing all blocks.

Both models include only direct-worker personnel in the personnel management, personnel actions and personnel records branches of the composite team. The controls specialist will not be simulated for the reasons mentioned in Chapter III. In all cases except the reports specialists, each individual direct-worker will be represented by a single facility. The two reports specialists will be represented by a single facility for the two reasons mentioned in Chapter III.

Data will be generated for both programs by the same two subroutines. The parameters of each transaction will be used to identify the type of transaction, assign various action times and routing instructions. Changes in input data will be achieved by changing the characteristics of the various transaction generators

and input functions of the program. Examination of the arrival patterns of transactions at the 197th AG revealed that only the monthly and daily transactions had a consistent arrival pattern. All others arrived randomly throughout the day.

Generation of Input Data

Two subroutines will be used to generate the transactions for both simulation models. The first generator will be used in experiments one and three. It generates transactions based on the clock time as the simulation is running, and immediately lets the transaction enter the simulation model. This subroutine has the disadvantage of requiring random numbers during the actual running of the simulation. Therefore, it does not produce exactly the same transactions for both simulation models. It has the advantage of not overloading the system with more than 1,000 transactions at any one time; therefore, it can be used to run the simulation for any length of time. The second subroutine generates all transactions at the beginning of the simulation, stores them, and lets them into the system at the correct time. This subroutine has the advantage of not being effected by the main system, and can provide identical input to both simulation models. It has the disadvantage of allowing the system to run for only one simulated month without having more than 1,000 transactions in the system at one time. The second subroutine will be used to generate transactions for experiment 2.

Both subroutines assign parameters in the same manner. Data for all types of transactions that do not occur on a regular basis (monthly or daily) was divided into groups based on the observed

action time of the type of transaction. See Appendix A. The sum of the weekly average of the occurrences in a group was then calculated for each month. This figure was then divided into 2,000 (number of working minutes in a week) to determine the mean time between each arrival from that group. This method has the disadvantage of equally spacing the transactions from a group; however, it is felt to be adequate since no arrival pattern was observed, and since each group contains transactions destined for different branches of the composite team. A ten percent variance from the mean is used to offset the regular pattern. From this information, the characteristics of the GPSS II transaction generators were determined. Next the percentage of each type of transaction within a group was calculated for each month. From these percentages functions were developed to select the identifying number of the transaction. This number is then placed in parameter one. Next, each transaction is assigned an action time, also based on a function, allowing equal probability of requiring a certain amount of action time within a particular interval. The action time is then placed in parameter three. Then, through a series of compare blocks, checking the identity of the transaction, other parameters are assigned as needed. Below is a complete list of the parameters and their use.

<u>Parameter</u>	<u>Use</u>
1	Identity of type of transaction.
2	Holding time to get personnel record.
3	Holding time to process transaction.
4	Holding time to process transaction upon return, if applicable.

6 Holding time of transaction outside of
 of the composite team prior to return.

7 Holding time prior to release into
 system from generating subroutine 2.

The daily monthly transactions are generated in a similar manner with the mean times between transactions being 400 and 8,000 minutes respectively. Again, the various parameters are assigned values according to the type of transaction.

Once all pertinent parameters have been assigned to a transaction, it is either sent directly into the main portion of the simulation model or stored to be sent into the model at the proper time, depending on which subroutine is used.

A computer compilation of the subroutine which generates the transactions while the simulation is running is shown with both programs in Appendices B and C. The subroutine which generates all transactions prior to the beginning of the actual running of the simulation is shown in Appendix D. The GPSS II block diagrams for records clerk (facilities 6, 7, 8, 9) reports specialist (facility 10) and process specialist (facilities 11, 12) are the same in both programs.

Example of a Typical Transaction

Assume that a transaction is introduced into the simulation model for the new system. Assume that block 20 generates a transaction. This transaction goes to block 22 where parameter one is assigned bases on function two. Assume 18 is assigned, identifying this transaction as Request for Concurrent Travel. The transaction then goes to block 24 where an action time is assigned to parameter

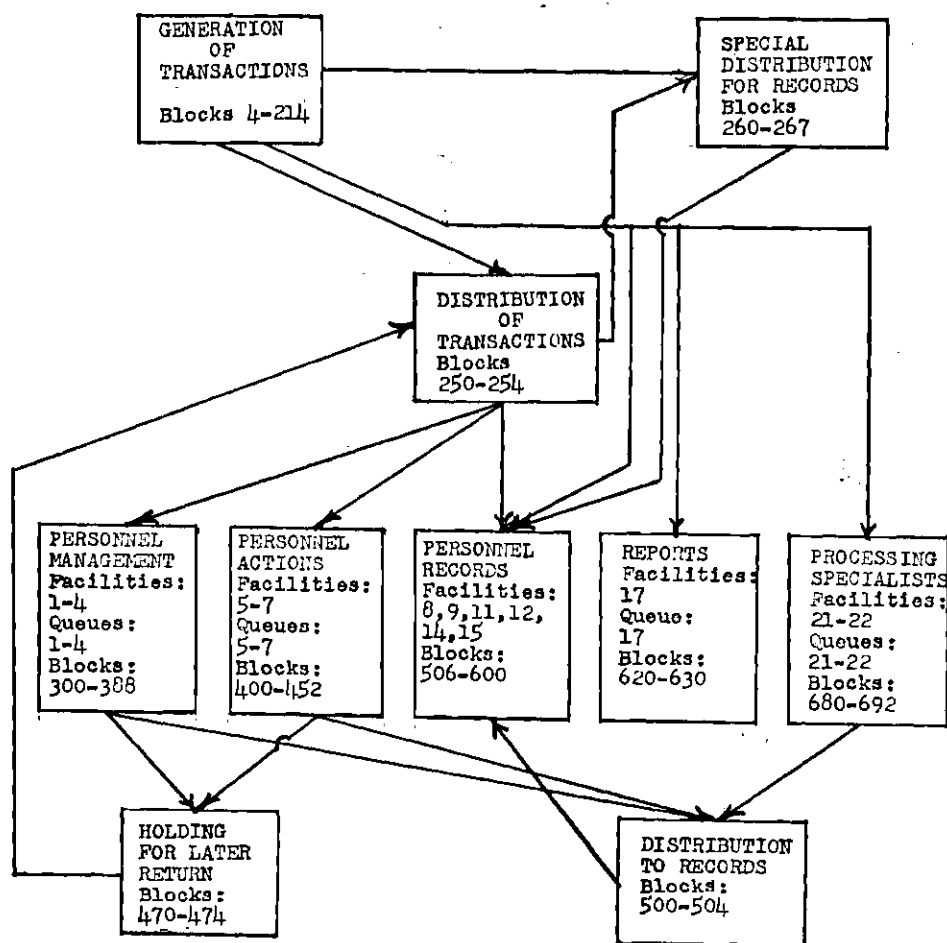


Figure 10. Simulation Model of Department of the Army Organization

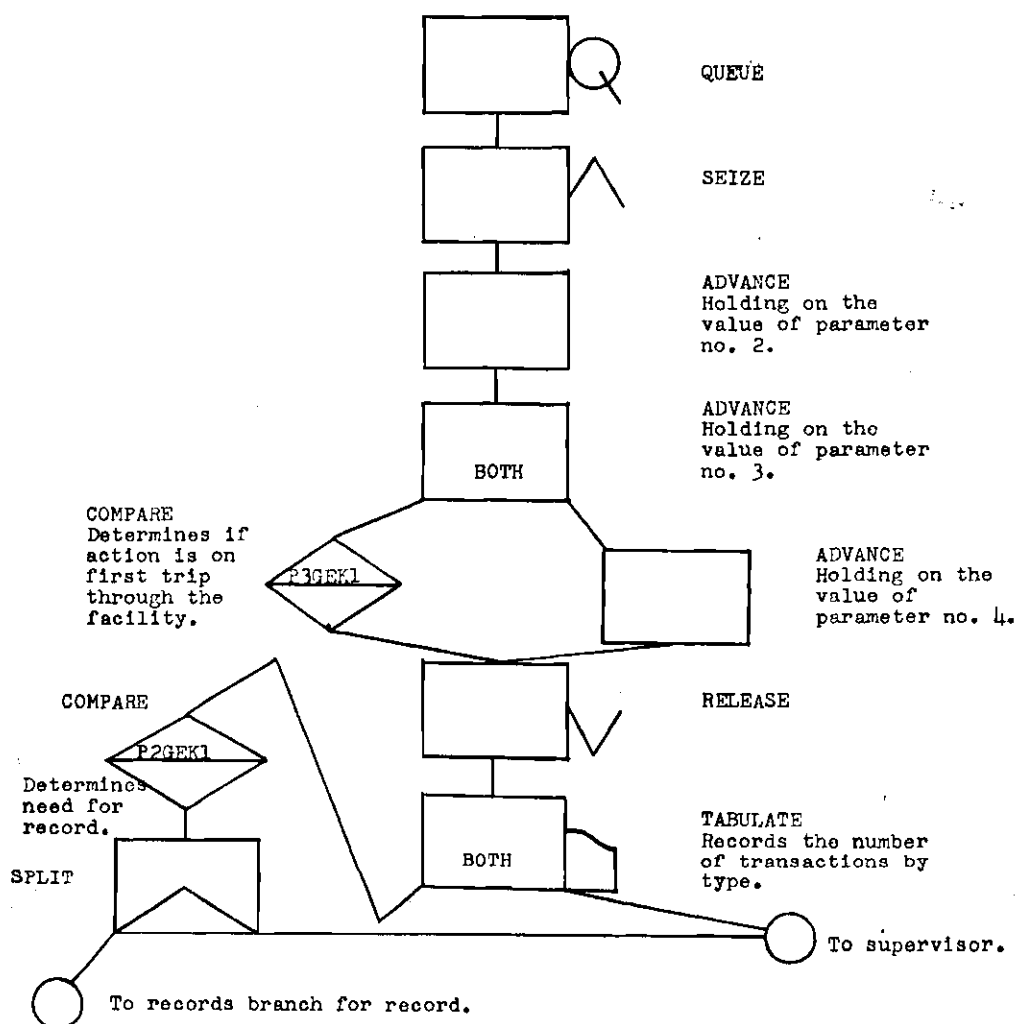


Figure 11. GPSS II Block Diagram of Personnel Management Specialist and Personnel Actions Specialist

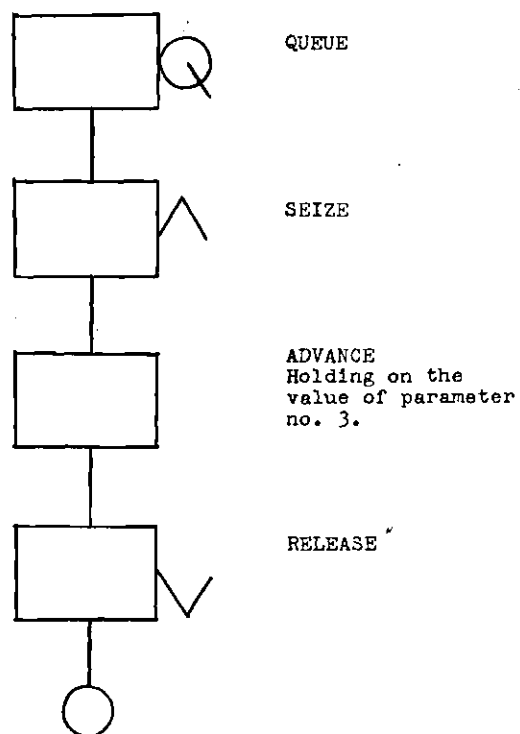


Figure 12. GPSS II Block Diagram of Senior Personnel Management Specialist, Senior Personnel Actions Specialist, Reports Specialist, and Processing Specialist

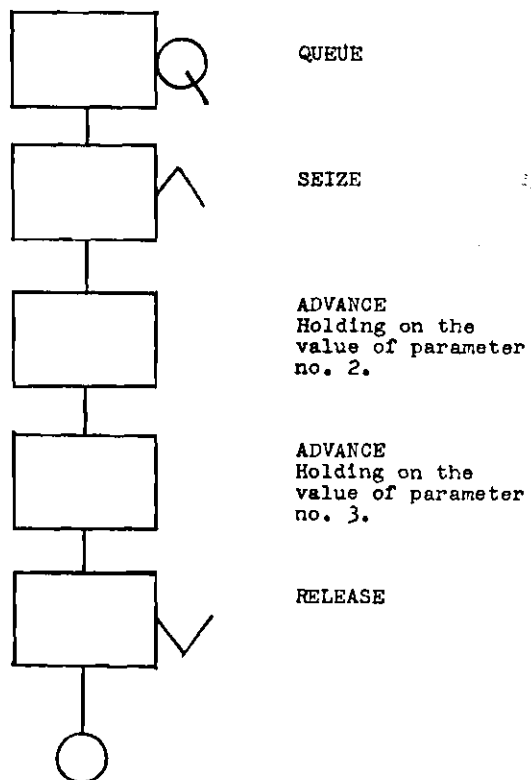


Figure 13. GPSS II Block Diagram of Personnel Records Specialist

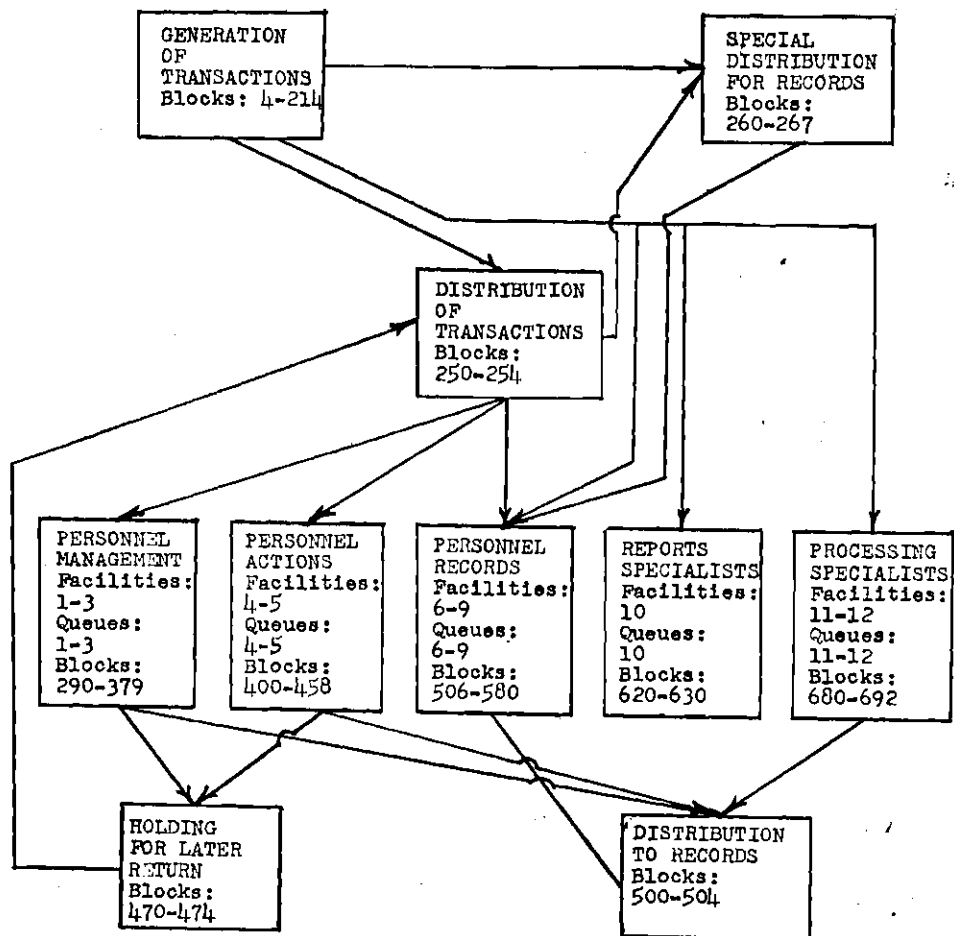


Figure 14. Simulation Model of New Organization

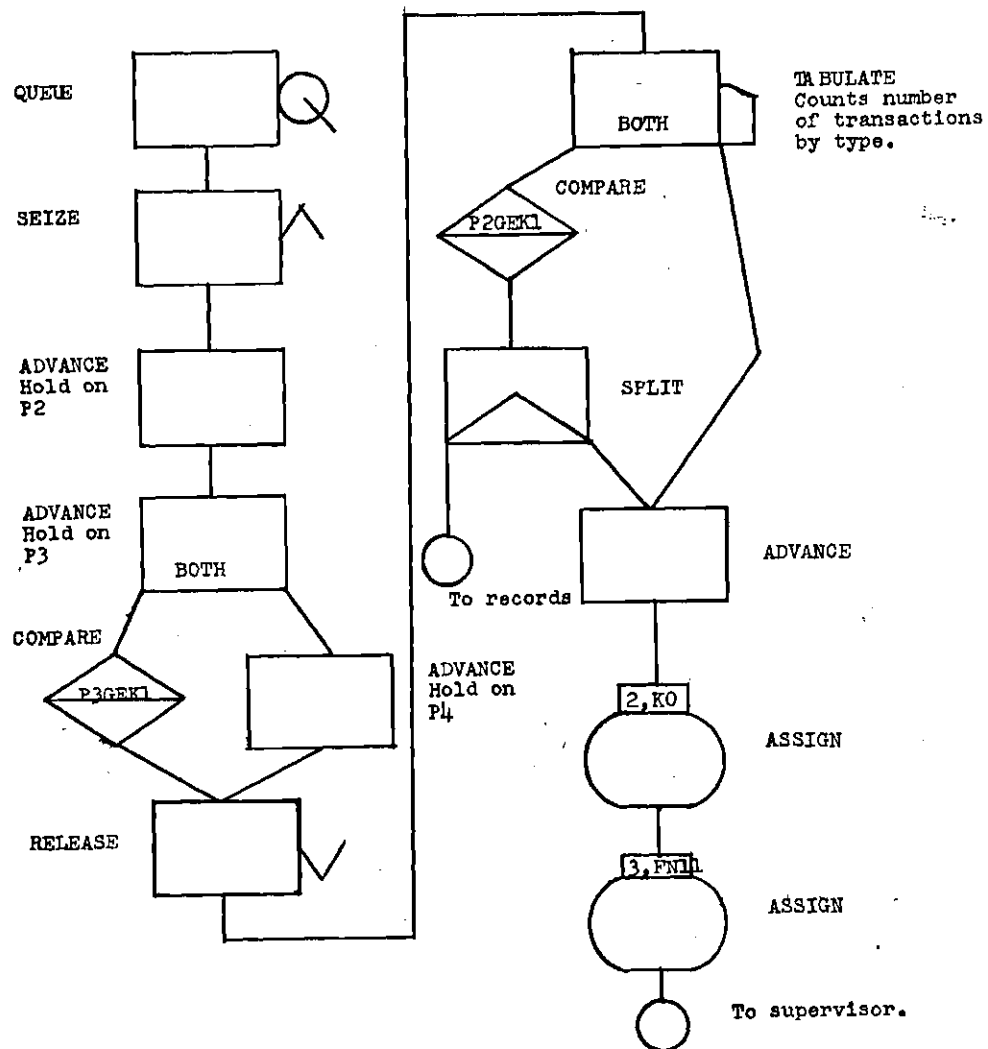


Figure 15. GPSS II Block Diagram of Personnel Management Specialist and Personnel Actions Specialist

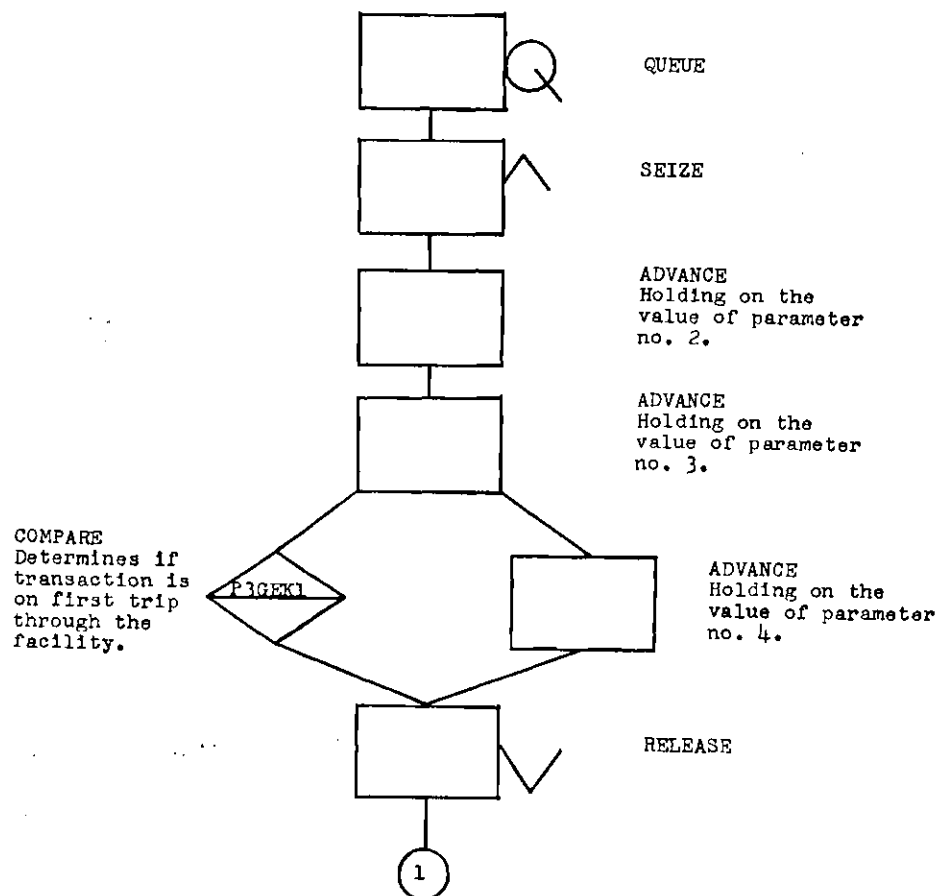


Figure 16a. GPSS II Block Diagram of Senior Personnel Management Specialist and Senior Personnel Actions Specialist

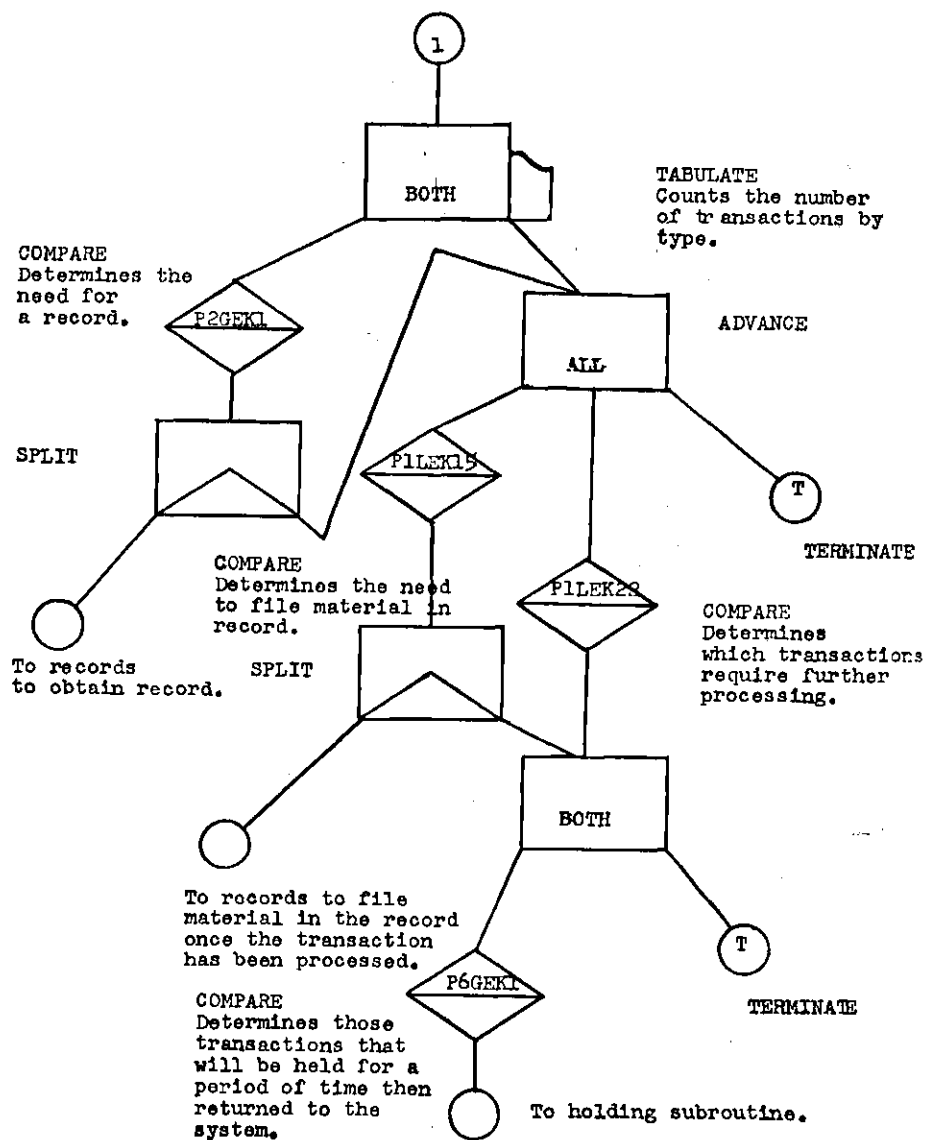


Figure 16b. GPSS II Block Diagram of Senior Personnel Management Specialist and Senior Personnel Actions Specialist

three, based on function 12. The transaction is then allowed to enter block 26 which is a COMPARE BLOCK accepting all transactions whose parameter one is less than or equal to 18. Next, the transaction is assigned an action time to parameter four, based on function 12, because transactions with numbers less than or equal to 18 return to the composite team after a period of time. This simulates getting approval from a higher headquarters for concurrent travel. Next, parameter six is assigned, based on function 21, This determines the length of time that transaction will be held before it is allowed to return. This simulates the length of time it takes to receive an answer from a higher headquarters. Next, parameter two is set to a constant of one minute, because a personnel record is required to complete this type of action. At this point, all pertinent parameters have been set for this type of transaction. Assume that the values of the parameters are as follows:

P1	P2	P3	P4	P6
18	1	9	11	10,400

The transaction is then sent to the distribution portion of the program where it is determined by a series of COMPARE BLOCKS checking parameter one, to require processing by personnel management. It is sent to personnel management where it is assigned to one of the specialists for processing. It has an 80 percent probability of being processed by one of the two personnel management specialists and a 20 percent probability of being processed as a routine transaction by the senior personnel management specialist. Assume that it is processed by one of the personnel management specialists (Figure 15).

First, it enters his queue (in-box); once it works its way to the front of the queue, it seizes the facility. When the personnel management specialist begins work on the Request for Concurrent Travel, the first thing he must do is obtain the individual's record. This is simulated by having the transaction held in on ADVANCE BLOCK for the time indicated in parameter two; in this case, one minute. Next, the transaction goes to another ADVANCE BLOCK where the transaction is delayed, based on the value of parameter three, in this case, nine minutes. This simulates the main processing of this type of transaction. Next, a COMPARE BLOCK is used to determine if the transaction is on its initial trip through the facility. If so, it now goes to a RELEASE BLOCK. The personnel management specialist has completed all processing that he must do. Next, the transaction is tabulated in a table by type of transaction, i. e. the value of parameter one. Next, the transaction is split, with one transaction going to records branch to simulate the obtaining of the record and the other to a series of assign blocks to reset parameters. Note here that the simulation actually notifies records branch after the transaction has been processed. This is not what actually happens since the record is necessary before the start of processing; however, it was found that the records specialist is not interrupted when a record is obtained. In most cases the personnel management specialist would merely get the record himself.

The transaction now goes to the senior personnel management specialist. The parameters are now:

P1	P2	P3	P4	P6
18	0	5	11	10,400

It follows exactly the same sequence through the blocks of the senior personnel management specialist until it passes the TABULATE BLOCK. This time, through a series of COMPARE BLOCKS, the record is returned to records branch for filing and the transaction is sent to the sub-routine of the program which delays it, based on parameter six.

Once it has been delayed, the appropriate amount of time, the parameters are again reset. They are now:

P1	P2	P3	P4	P6
18	0	0	11	0

This prevents the transaction from cycling in the simulation model. The transaction is then redistributed as a new transaction. It again is determined to require personnel management processing and is assigned to one of the personnel management specialists. This time, however, it will be delayed only based on the value of parameter four; again, it will be sent to the senior personnel management specialist. However, this time, when it leaves him it will terminate.

All transactions are processed by the models in a similar manner. This example showed a case where the transaction required all possible types of processing. There are several other types of transactions which also require everything; however, many do not.

CHAPTER V

EXPERIMENTATION

General

Three experiments will be conducted on the simulation models.

The objectives of these three experiments are as follows:

(1) To determine the ability of the two organizations to accommodate the workload.

(2) To determine the designed organization's relative performance with respect to the organization currently proposed by the Department of the Army.

(3) To determine the designed organization's performance under extreme loading conditions.

The criteria for judging the performance of the organizations are as follows:

The organization can accommodate the workload if no facility is fully utilized at all times, and the average wait for those transactions which were delayed is less than one-half day (200 minutes).

The relative performance of the two organizations will be judged on a comparison of the facility utilization and a comparison of the average wait of those transactions which were delayed.

Since neither organization is currently in existence in the Army, neither can be directly validated. However, since both models closely conform to the procedural and physical characteristics of the actual system, their responses are felt to be representative

of the responses of the actual systems. Additionally, a validation would take at least one year to accomplish in order to adequately analyze the seasonal fluctuations in the responses. This type of effort would be beyond the scope and resources of this research even if the organizations were in existence.

The basic approach in the experimentation will be to establish the organization currently proposed by the Department of the Army as the organization representing the current state of the art in the design of this type of organization. Experiment one will be used to establish the basic ability of both organizations to accommodate the workload that confronts the composite team. No comparison of the responses of the two organizations can be made in experiment one because the input is not exactly the same for each model. Experiment two compares the responses of each organization when exactly the same input data is used for both models, and this is the key experiment. Experiment three examines the responses of the designed organization under extreme loading.

The performance of each organization will be divided into the following elements:

- Personnel Management

- Personnel Actions

- Personnel Records

- Reports

- Processing

In each case the mean performance of the element will be evaluated.

In the case of the designed organization, a weighted mean will be

used since all direct-workers do not process an equal proportion of the transactions. This procedure is considered justifiable because in an actual organization of this nature, the supervisor would tend to assign work in such a manner as to equalize the workload.

As was discussed in Chapter IV, special subroutines were designed to simulate the input of transactions into the organizations. This procedure differs from more traditional simulation techniques where samples of the actual input are taken, then distributions are developed and used in the simulation as the basis for input of transactions into the model. This more traditional procedure was not used because of the requirement to assign values to several defining parameters for each type of transaction, and the fact that in most cases, data on every transaction was available for an 18 month period.

For the purposes of identification, the Department of the Army organization (Figure 4) will be referred to as Organization No. 1, while the organization designed in this paper (Figure 9) will be referred to as Organization No. 2.

Experiment 1

The objective of experiment number one is to determine the basic ability of each organization to accommodate the workload. Quarterly means were used for the input data and all types of transactions in Table 1, 2, 3 were initially used. The simulation was run for six weeks (1,200 minutes) which was sufficient time for all types of transactions to enter and effect the system. The

results are shown both graphically and in tabular form for each element of the organizations.

Figures 17 through 21 and Table 5 show the response of organization one to the input data. Figures 22 through 26 and Table 6 show the response of organization two to the input data. No direct comparison of the responses of the two organization can be made in this experiment because the input data is not exactly the same. Both organizations should be compared to the standards listed at the beginning of this chapter.

Note that in both organizations, both personnel management and records did not meet the standards for queue delay of less than 200 minutes (Figures 17, 19, 22, 24). In fact, in the case of personnel records, delays of over two days were experienced. An examination of the types of transactions and the expected action times involved indicated that these long delays may have been caused by transactions which occur monthly. Further indications of this were the fact that the facilities were not being fully utilized and that approximately 50 percent of all transactions were not being delayed at all. Based on these indications, it was decided to rerun the simulation eliminating the monthly reports. It was felt that this does not detract from the simulation because the monthly reports are predictable and can be anticipated by supervisory personnel. The elimination of the monthly reports from the simulation gives a better indication of the random daily loading of personnel management and personnel records which is of more interest.

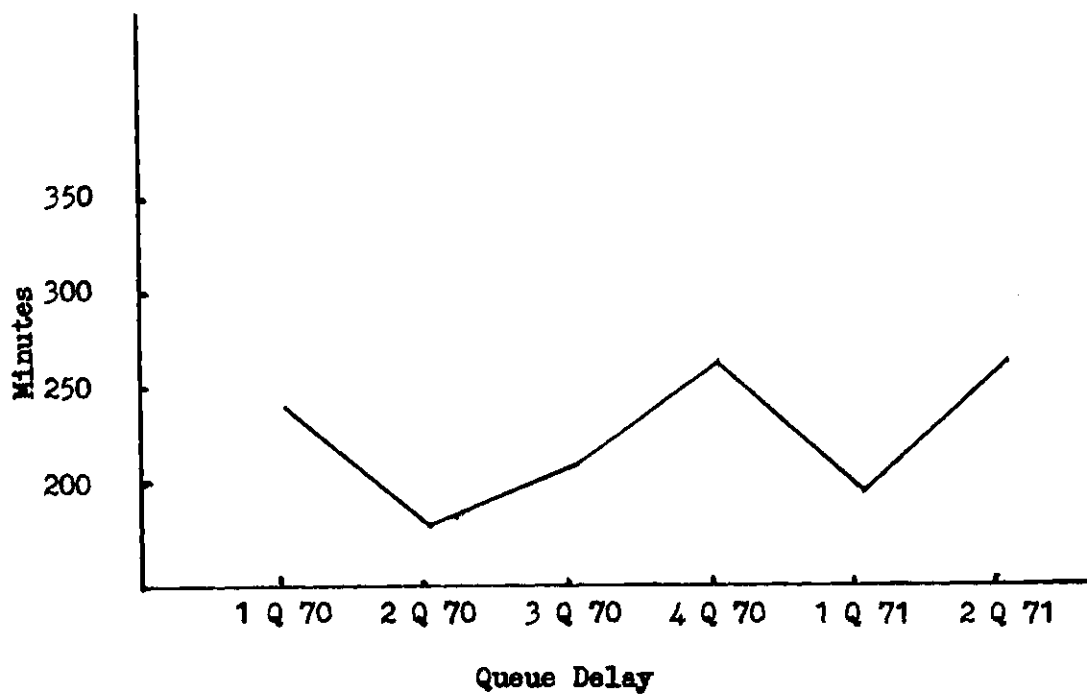
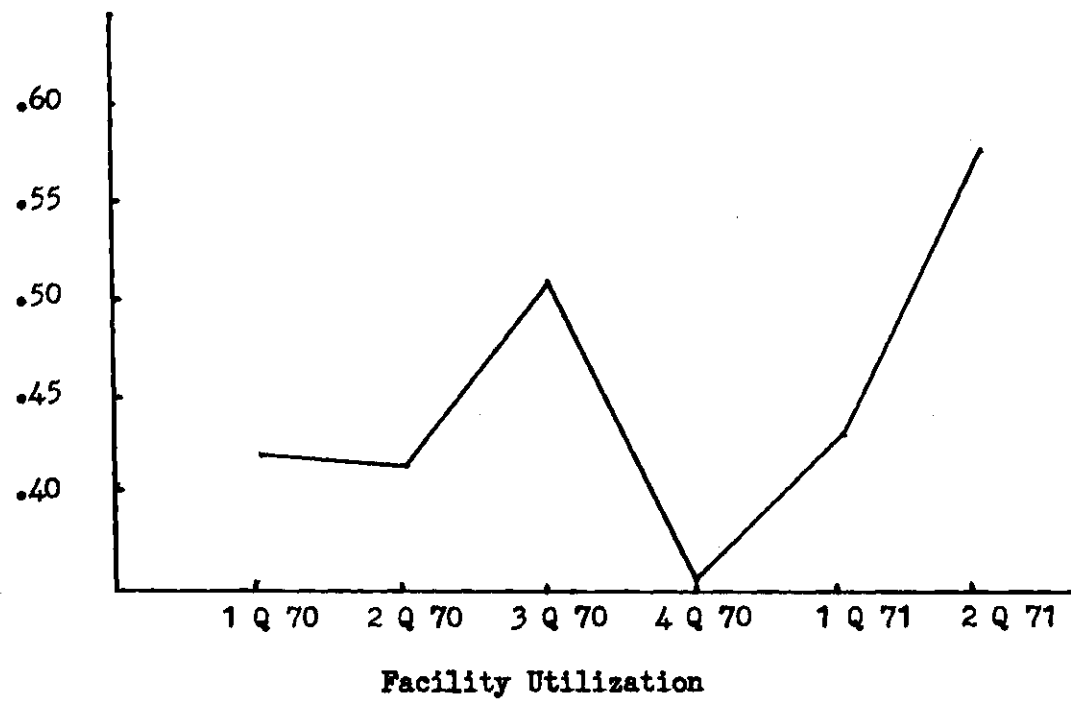


Figure 17. Personnel Management - Organization 1

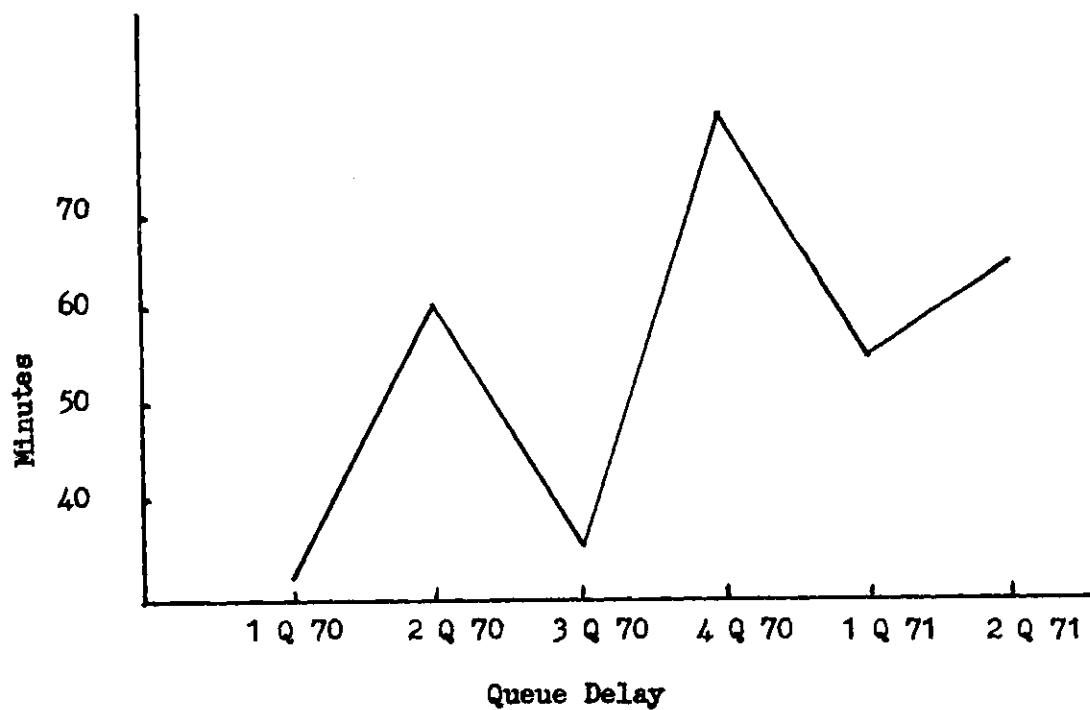
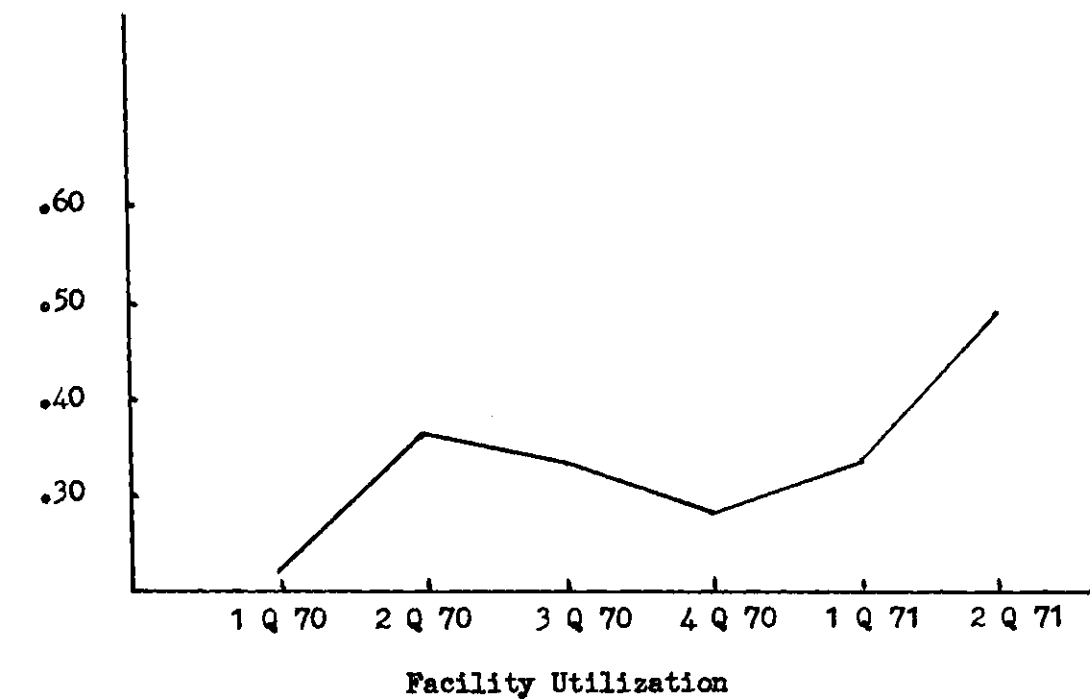


Figure 18. Personnel Actions - Organization 1

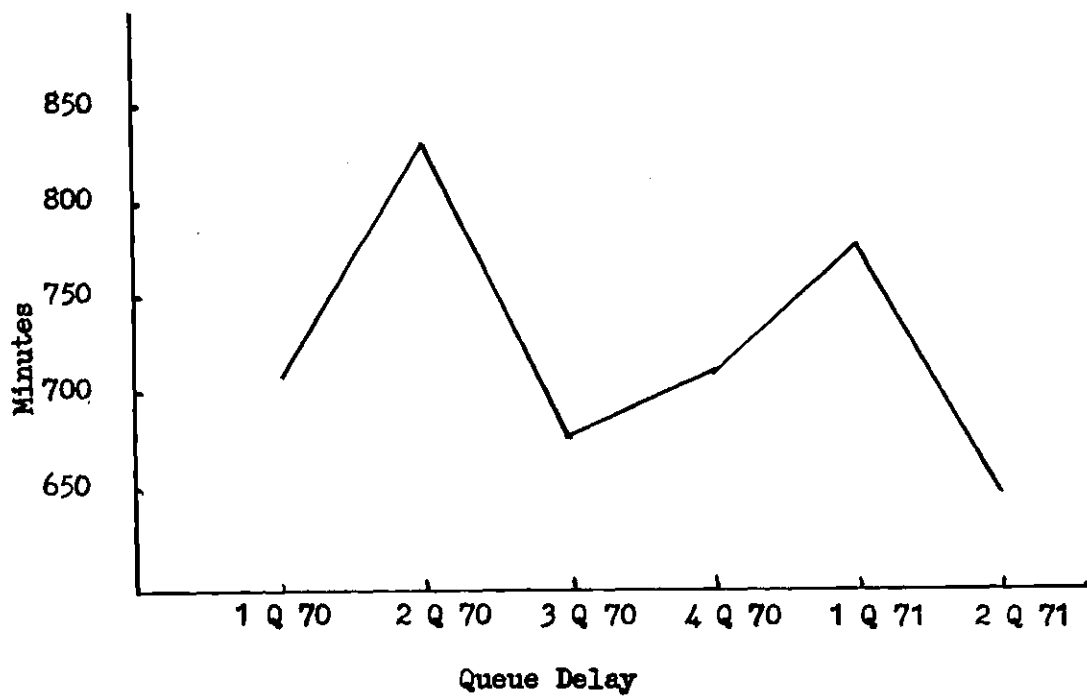
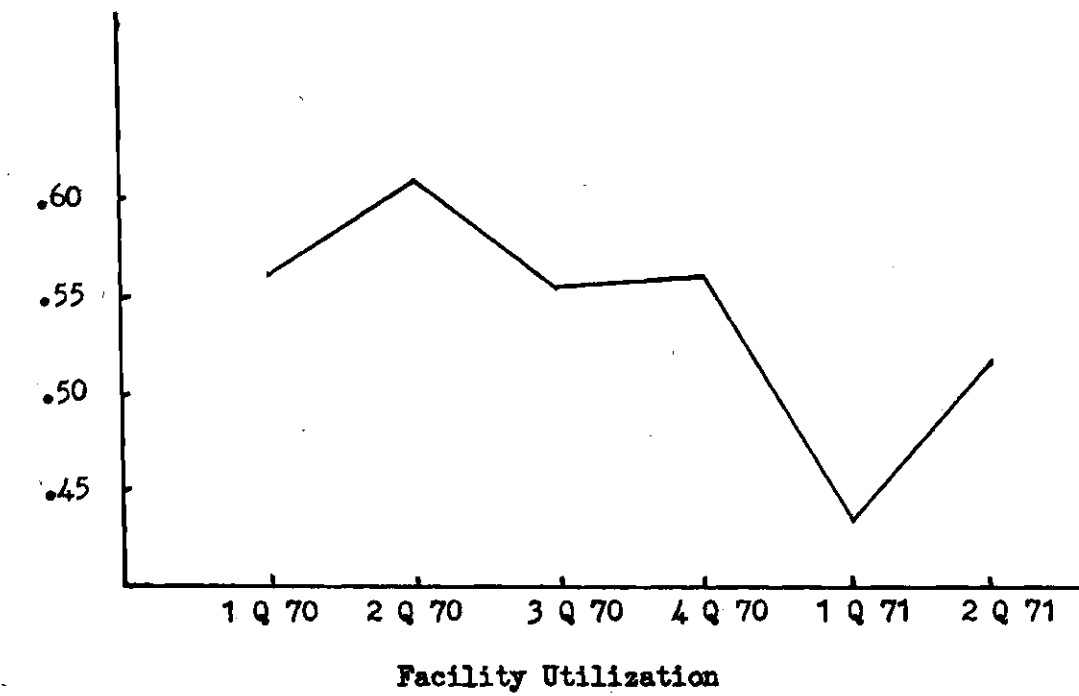


Figure 19. Personnel Records - Organization 1



No transactions were delayed.

Figure 20. Reports Specialist - Organization 1

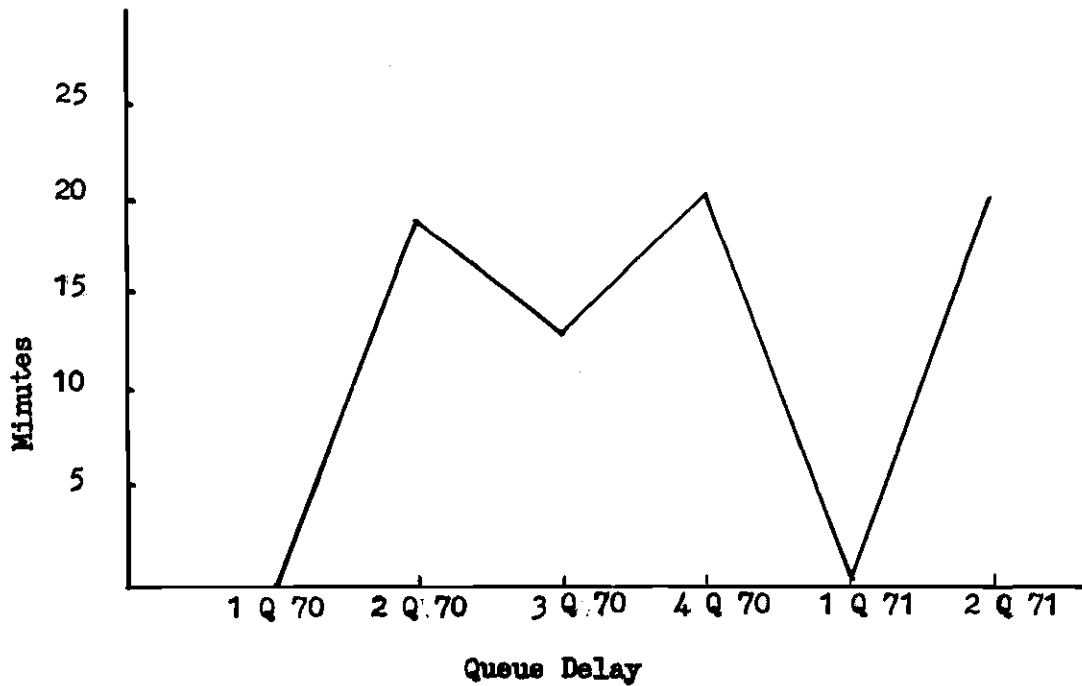
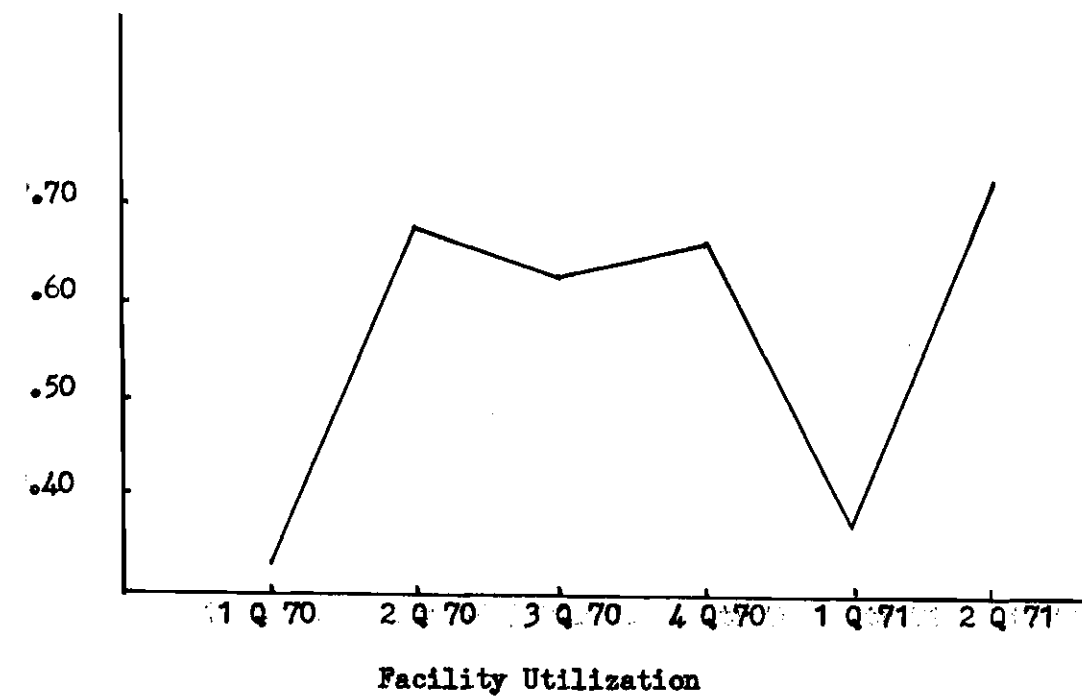


Figure 21. Processing - Organization 1

Table 5. Organization No. 1 Experiment No. 1

Facility Number	1Q70		2Q70		3Q70		4Q70		1Q71		2Q71	
	FAC	Q	FAC	Q	FAC	Q	FAC	Q	FAC	Q	FAC	Q
1	.3007	149	.5943	235	.4041	148	.3931	165	.3565	94	.4088	152
2	.5845	389	.3567	144	.5705	178	.3696	524	.5400	328	.6507	203
3	.3805	249	.3032	154	.5363	314	.3131	92	.3859	164	.6743	430
4	.4219	244	.4180	178	.5036	213	.3586	260	.4274	195	.5779	262
5	.2177	22	.3196	49	.2919	42	.3021	91	.2729	29	.4490	55
6	.2557	42	.3929	70	.3361	29	.2690	70	.3655	82	.5779	72
7	.2367	32	.3562	60	.3140	35	.2855	80	.3192	55	.4834	64
8	.5519	741	.6037	869	.5417	709	.5472	646	.4303	724	.4952	584
9	.5612	792	.6042	974	.5657	757	.5557	705	.4407	820	.5115	671
11	.5643	657	.6067	784	.5555	647	.5459	709	.4492	778	.5012	699
12	.5657	634	.6052	834	.5505	608	.5502	717	.4369	709	.5049	622
14	.5649	663	.5990	817	.5417	718	.5589	700	.4447	754	.5071	608
15	.5598	767	.5990	718	.5483	622	.5516	769	.4306	877	.5757	714
16	.5613	709	.6029	833	.5505	677	.5515	708	.4387	777	.5059	649
17	.5850	0	.5729	0	.5983	0	.6012	0	.5946	0	.6037	0
18	.5850	0	.5729	0	.5983	0	.6012	0	.5946	0	.6037	0
21	.2772	0	.6623	21	.6193	12	.6716	20	.3835	0	.7200	17
22	.3766	0	.7040	17	.6182	13	.6882	20	.3407	0	.7162	23
23	.3269	0	.6831	19	.6188	13	.6799	20	.3621	0	.7181	20

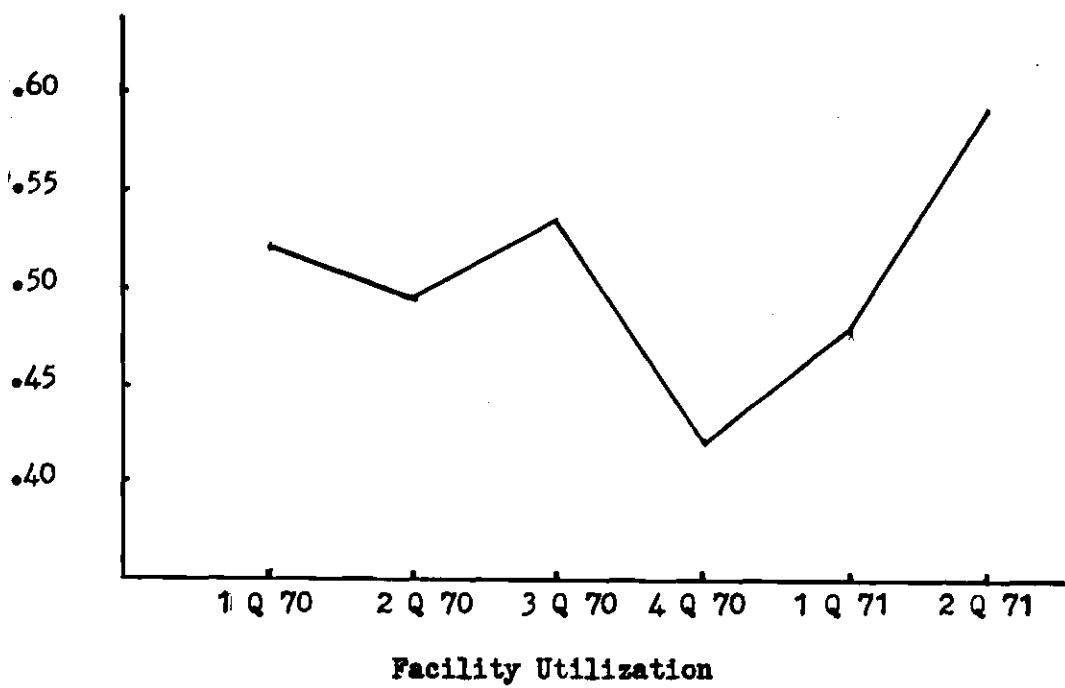


Figure 22. Personnel Management - Organization 2

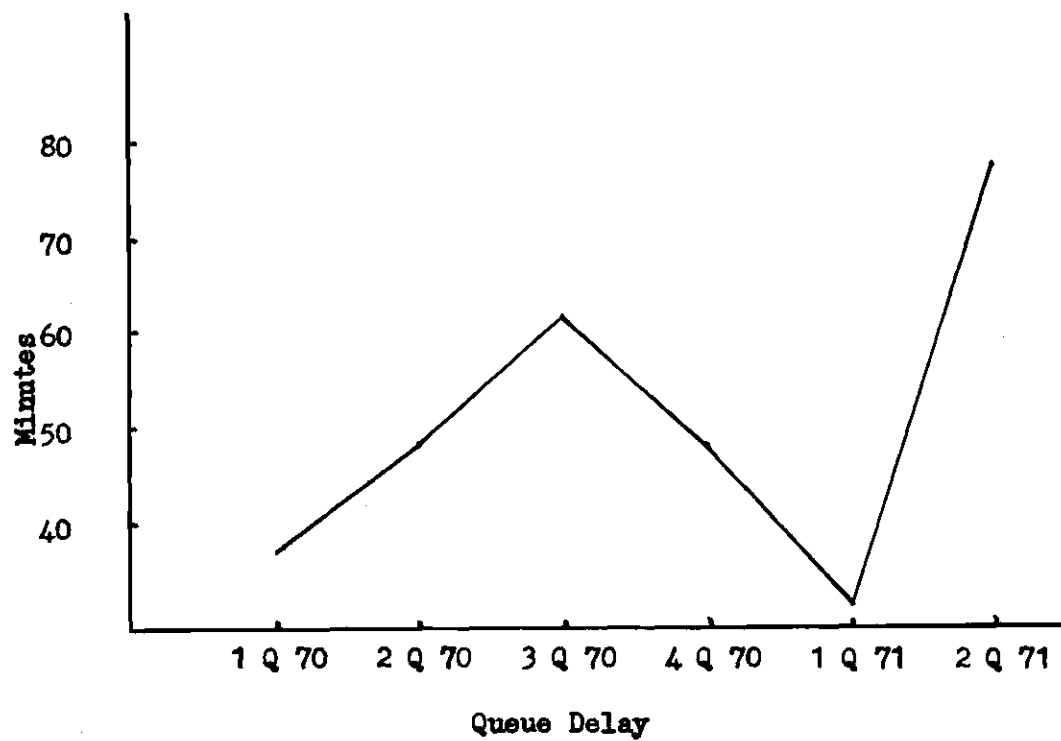
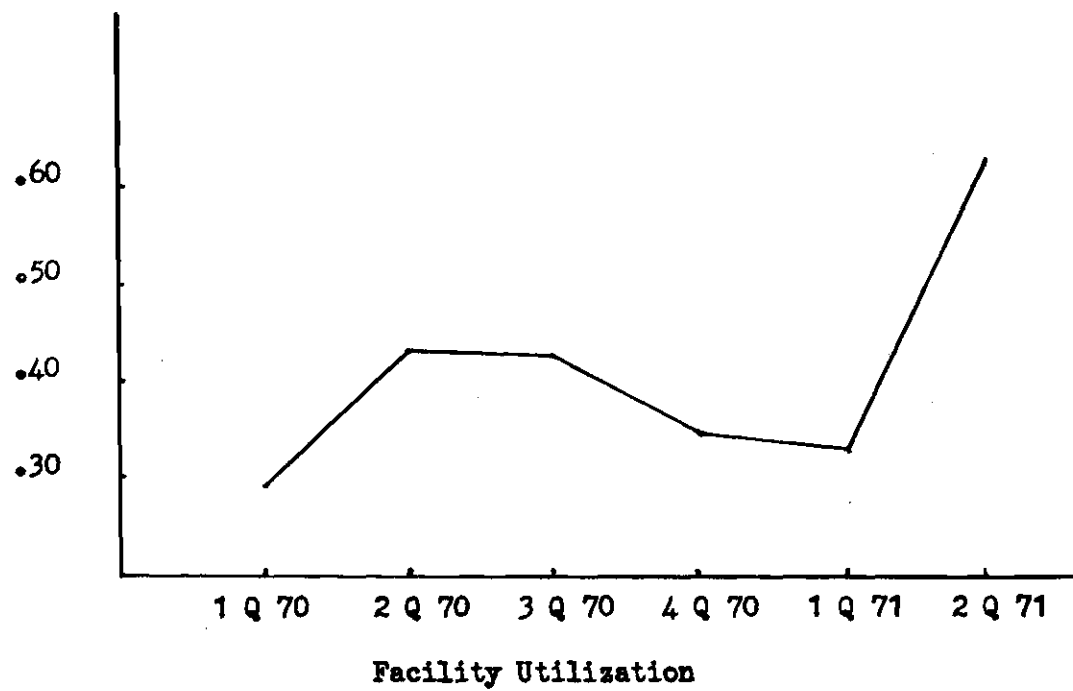


Figure 23. Personnel Actions - Organization 2

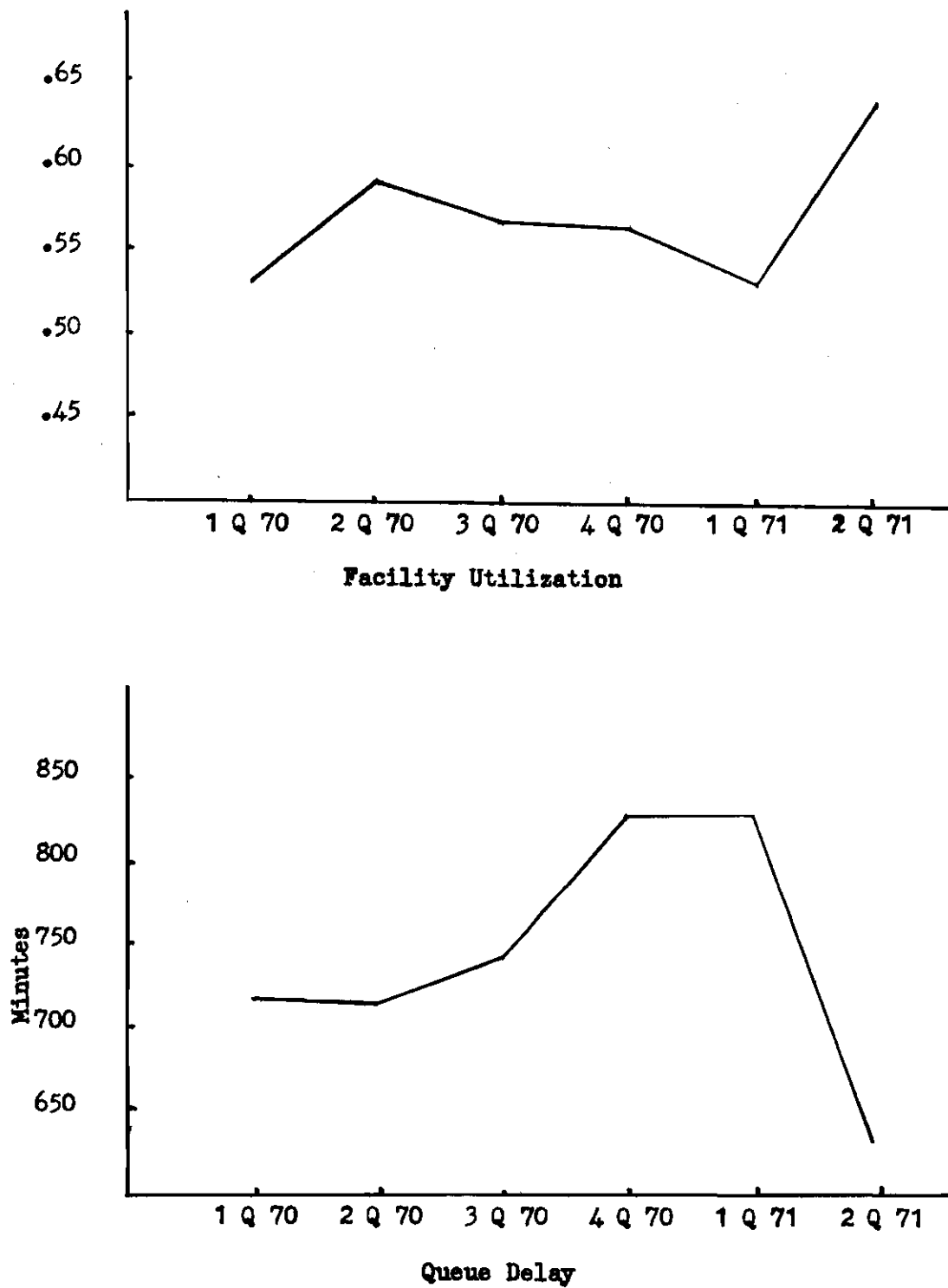
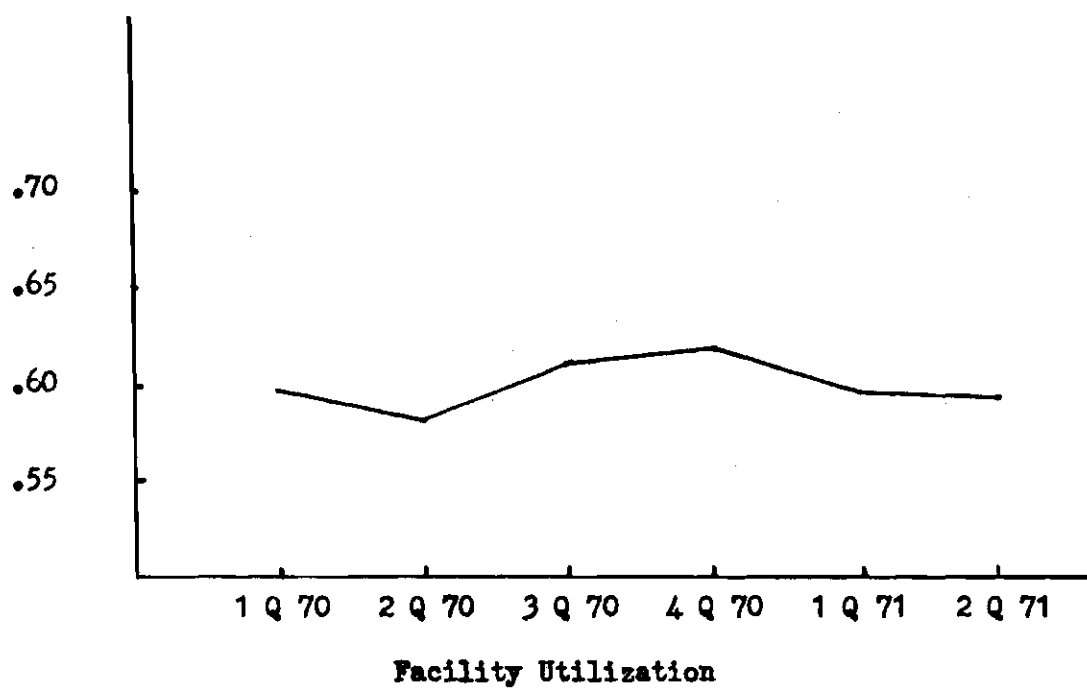


Figure 24. Personnel Records - Organization 2



No transactions were delayed.

Figure 25. Reports Specialist - Organization 2

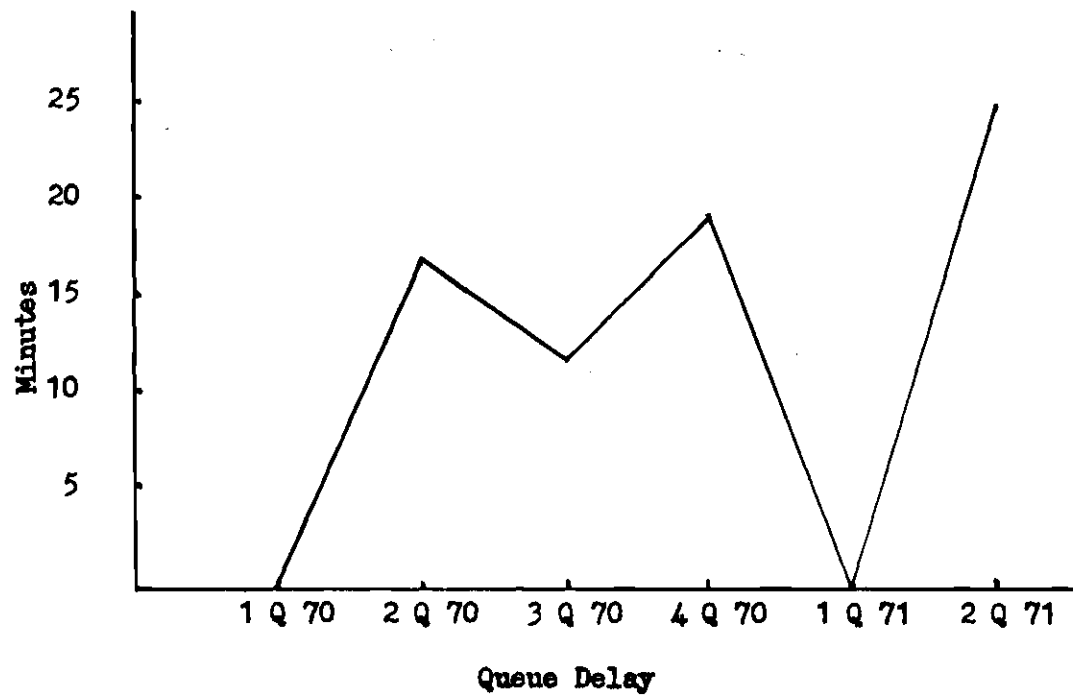
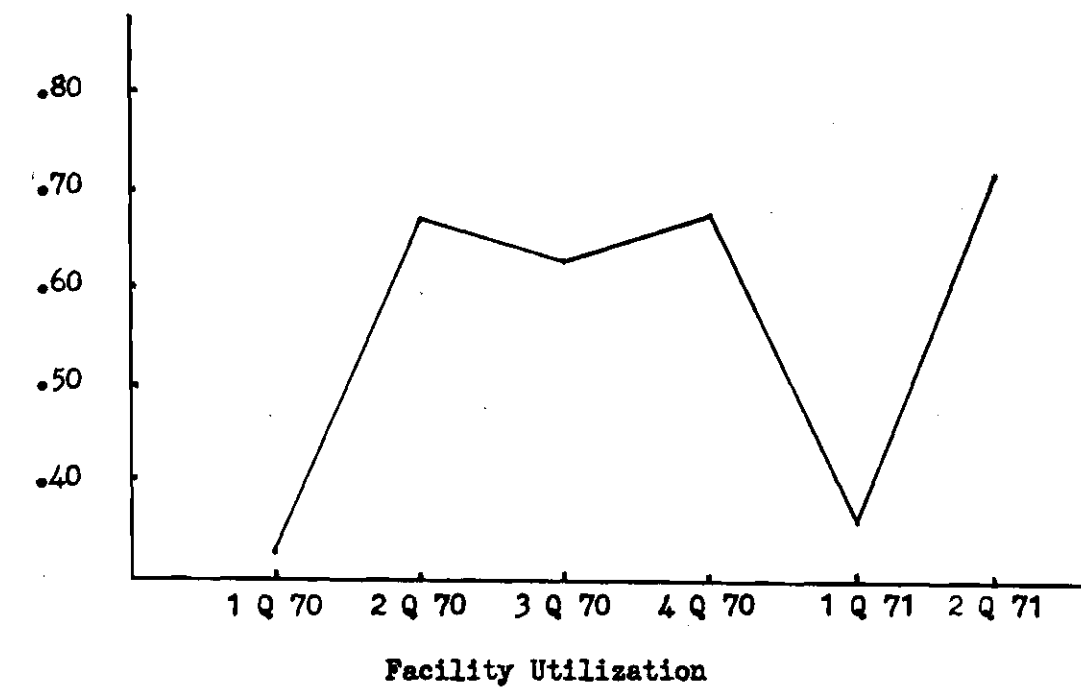


Figure 26. Processing -Organization 2

Table 6. Organization No. 2 Experiment No. 1

Facility Number	1Q70		2Q70		3Q70		4Q70		1Q71		2Q71	
	FAC	Q	FAC	Q	FAC	Q	FAC	Q	FAC	Q	FAC	Q
1	.3147	67	.1832	35	.3319	82	.2051	43	.2036	62	.3926	211
2	.5296	213	.5485	166	.4379	120	.5075	204	.5770	185	.5757	296
3	.5196	387	.5959	348	.7282	540	.4439	435	.5236	386	.7164	423
FI	.5226	254	.4944	213	.5328	265	.4215	264	.4809	241	.5953	329
4	.2337	17	.3228	18	.3327	30	.2384	13	.3289	28	.4902	48
5	.3288	56	.4968	65	.4814	78	.3987	67	.3393	38	.6832	98
FI	.2971	37	.4386	49	.4318	62	.3452	49	.3358	33	.6188	73
6	.5231	680	.6017	752	.5832	686	.5532	803	.5397	783	.6297	566
7	.5416	747	.5850	703	.5573	820	.5564	866	.5293	759	.6525	707
8	.5367	802	.5934	646	.5534	721	.5592	745	.5206	908	.6384	600
9	.5283	608	.5922	719	.5611	735	.5734	898	.5472	846	.6373	664
FI	.5324	709	.5930	705	.5637	741	.5605	828	.5342	824	.6394	634
10	.5992	0	.5771	0	.6096	0	.6179	0	.5979	0	.5942	0
FI	.5992	0	.5771	0	.6096	0	.6179	0	.5979	0	.5942	0
11	.3112	0	.6814	16	.6213	12	.6852	19	.3567	0	.6562	19
12	.3397	0	.6778	17	.6358	11	.6794	19	.3634	0	.7702	31
FI	.3254	0	.6796	17	.6285	12	.6823	19	.3600	0	.7132	25

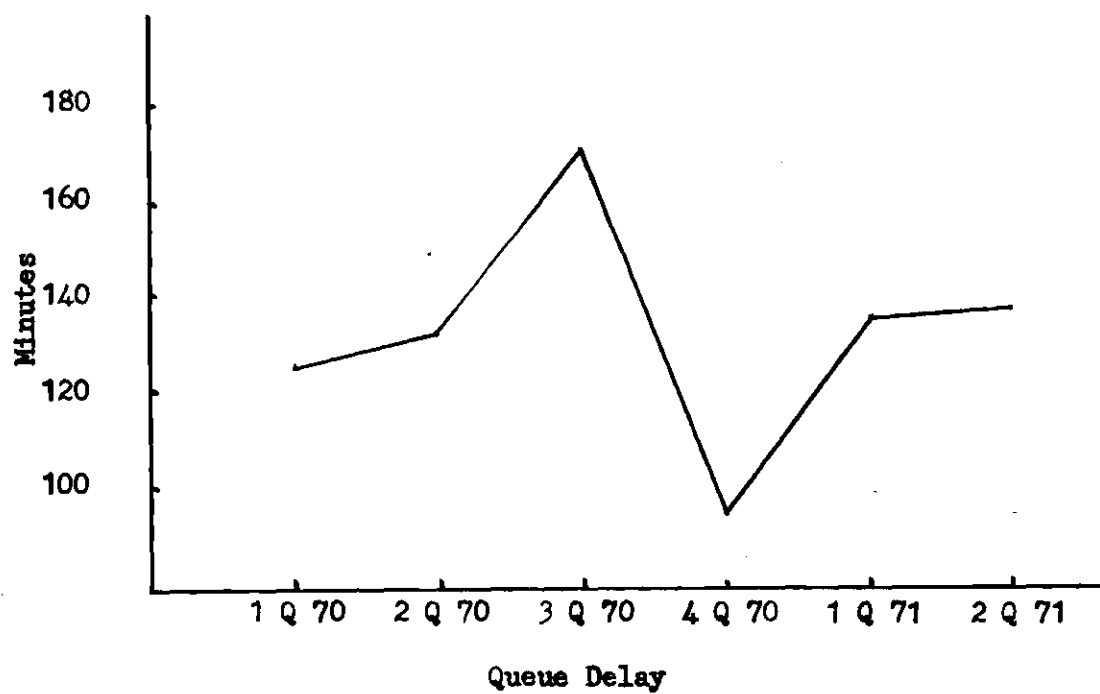
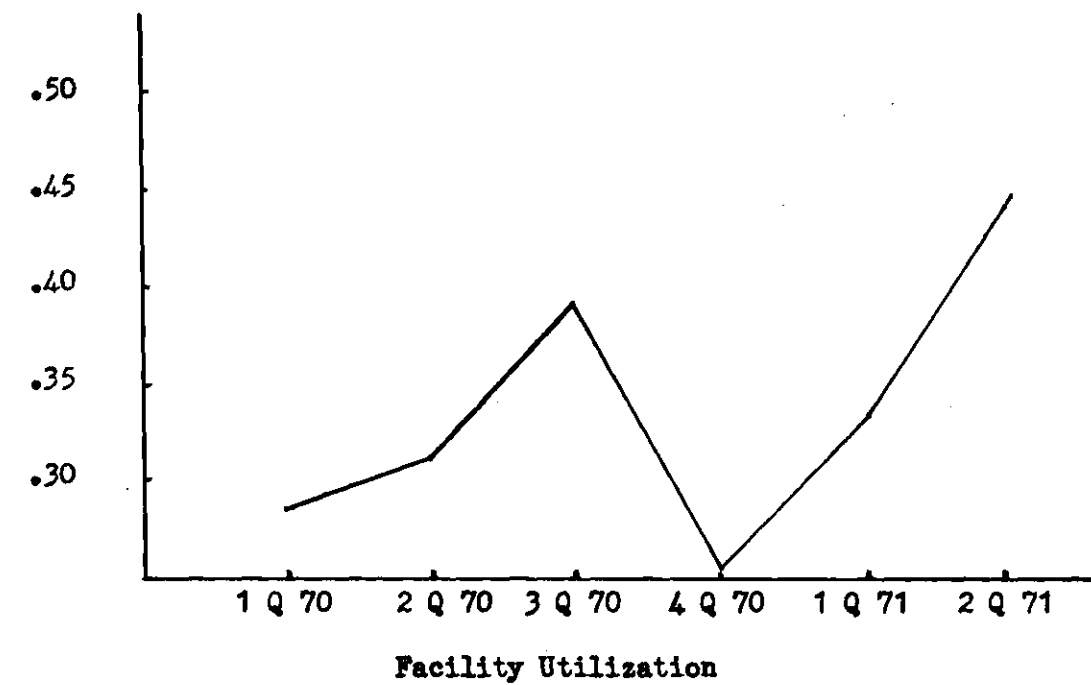


Figure 27. Personnel Management - Organization 1
(Without Monthly Transactions)

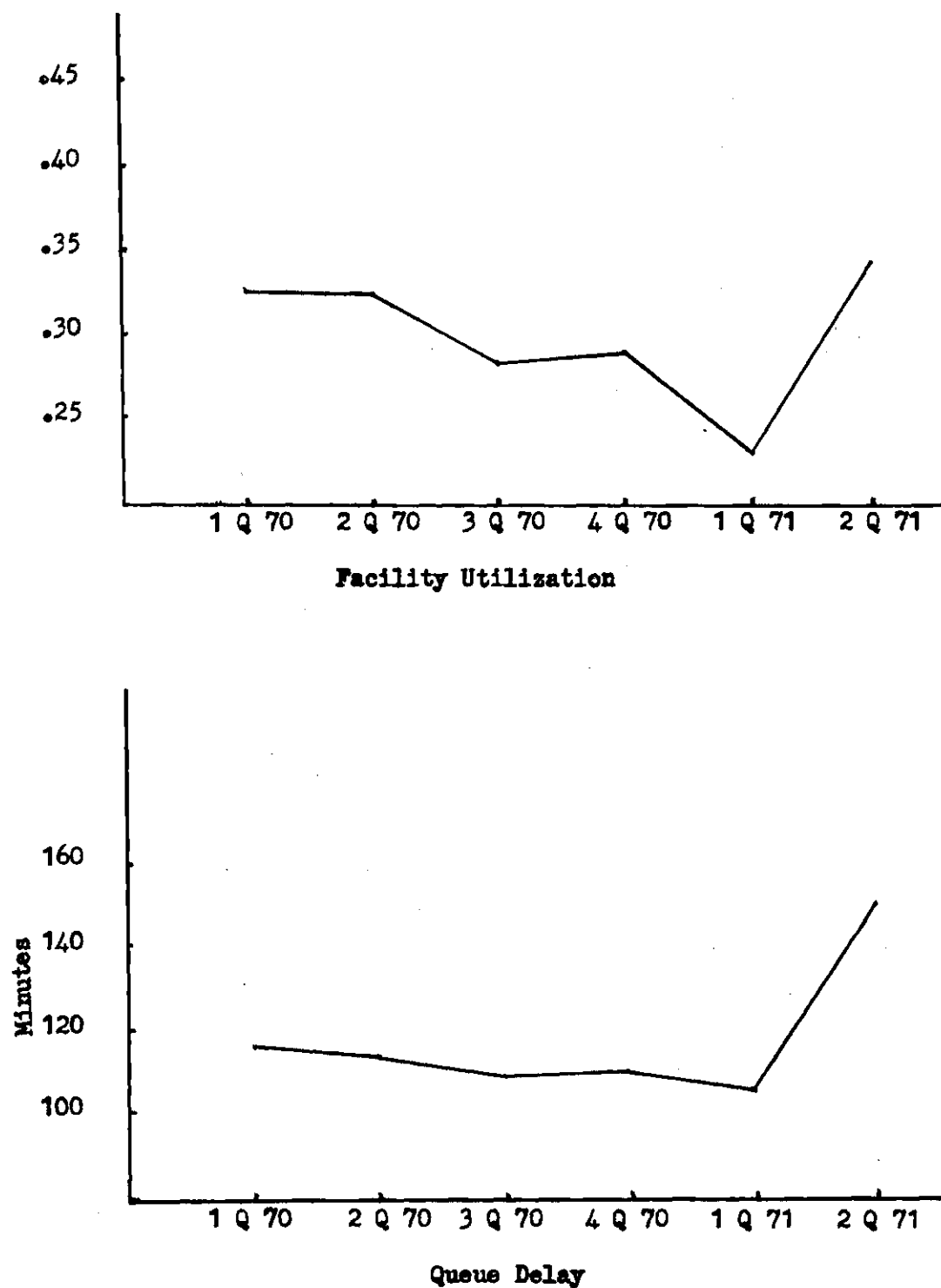


Figure 28. Personnel Records - Organization 1
(Without Monthly Transactions)

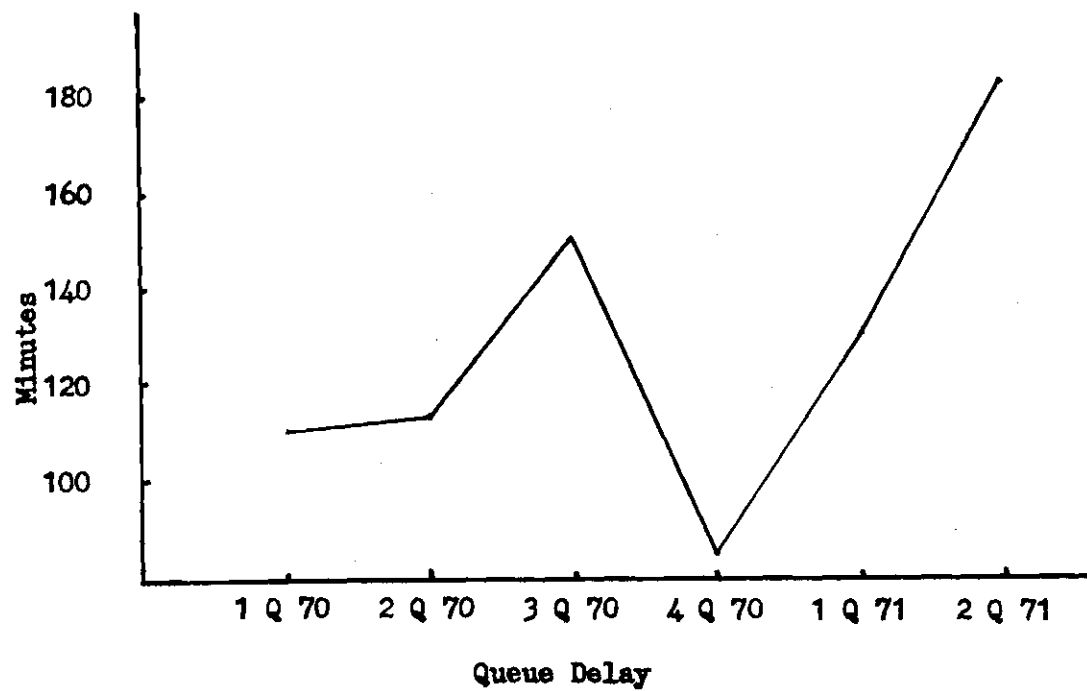
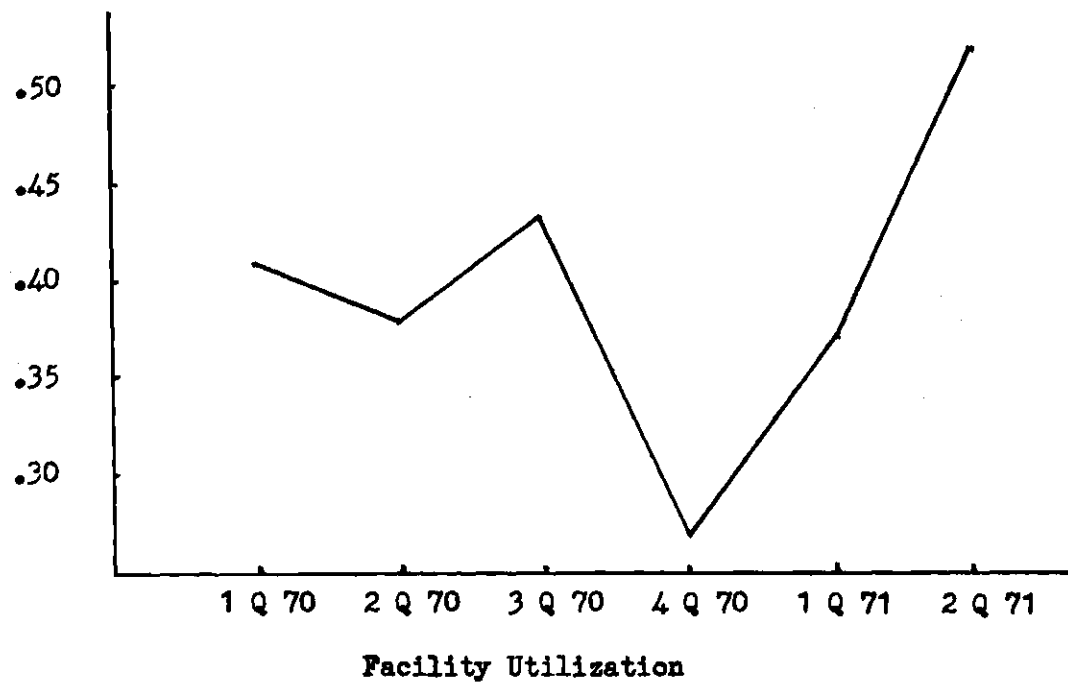


Figure 29. Personnel Management - Organization 2
(Without Monthly Transactions)

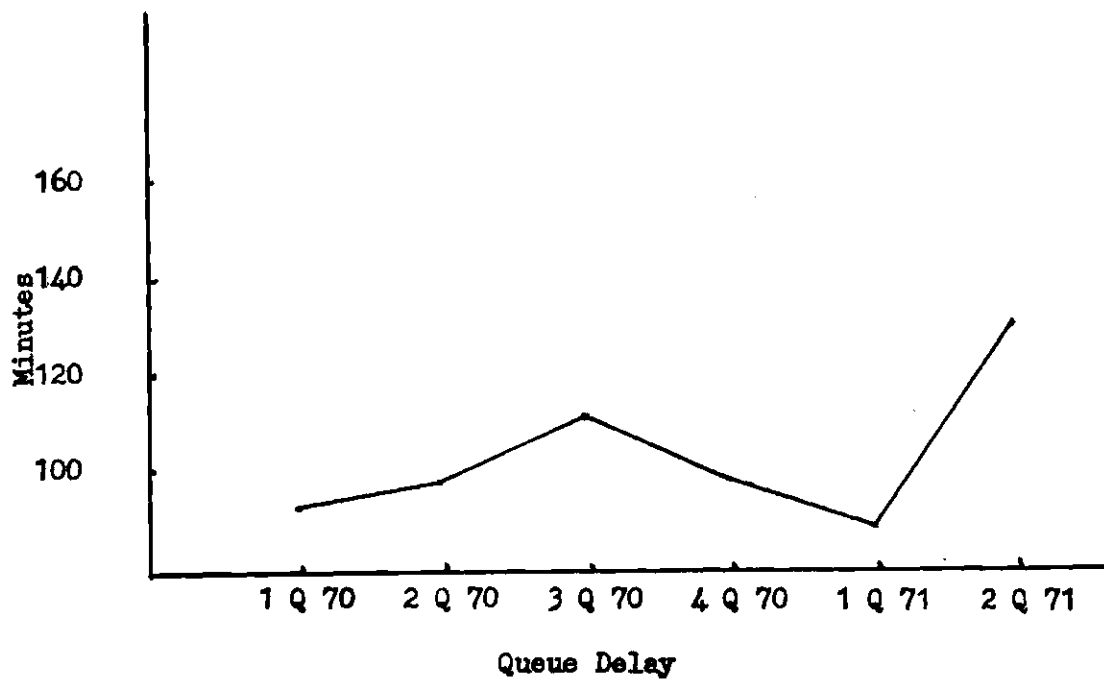
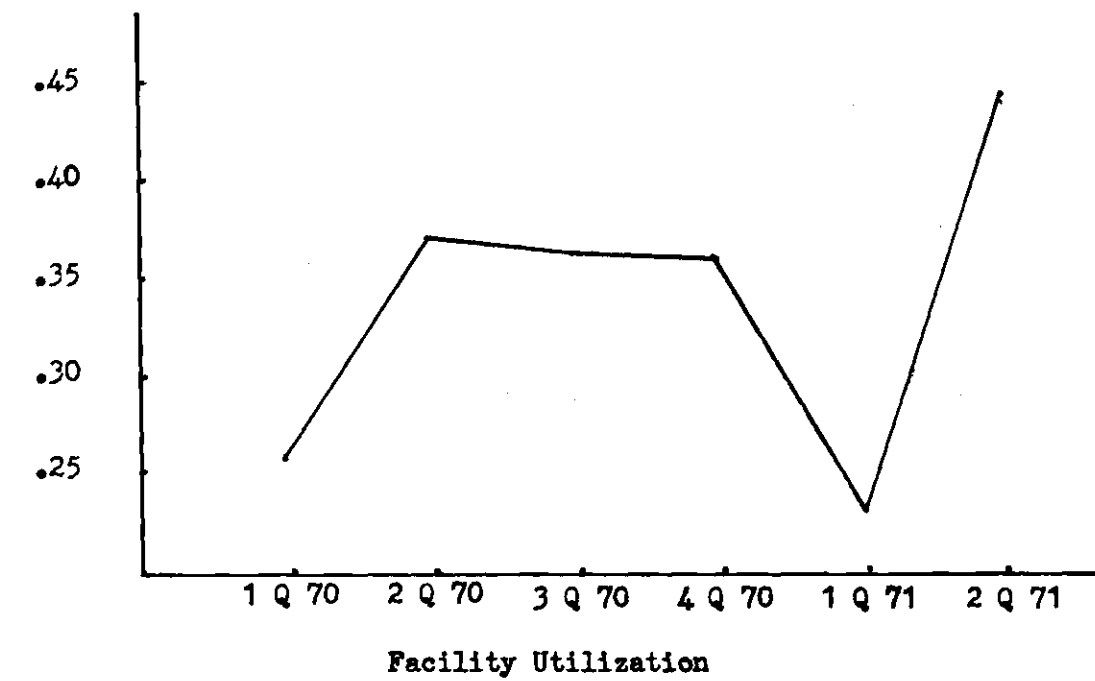


Figure 30. Personnel Records - Organization 2
(Without Monthly Transactions)

Table 7. Experiment No. 1 Without Monthly Transactions

Facility Number	ORGANIZATION #1											
	1Q70		2Q70		3Q70		4Q70		1Q71		2Q71	
	FAC	Q	FAC	Q	FAC	Q	FAC	Q	FAC	Q	FAC	Q
1	.2808	122	.3801	103	.3796	238	.2977	85	.2567	102	.4377	135
2	.2689	106	.2639	186	.3512	140	.2373	64	.3045	134	.5126	145
3	.3163	147	.2824	110	.4507	139	.2281	133	.4530	178	.3927	137
4	.2886	125	.3088	133	.3938	172	.2543	94	.3380	138	.4476	139
8	.3306	123	.3231	137	.2852	90	.2885	97	.2327	89	.3517	138
9	.3341	114	.3287	117	.2851	117	.2969	108	.2269	103	.3427	140
11	.3303	114	.3322	107	.2830	114	.2823	107	.2315	132	.3521	179
12	.3265	138	.3323	104	.2821	106	.2831	103	.2350	100	.3415	160
14	.3217	100	.3361	113	.2764	113	.3004	119	.2303	111	.3464	138
15	.3315	117	.3190	117	.2815	103	.2835	126	.2383	88	.3427	142
16	.3291	118	.3285	116	.2822	107	.2891	110	.2324	104	.3461	150
ORGANIZATION #2												
1	.1287	27	.2045	43	.2727	78	.1686	22	.2269	65	.3276	110
2	.3932	134	.3533	117	.5227	176	.3208	129	.3764	157	.6006	223
3	.5582	144	.5722	157	.4305	158	.2544	74	.4377	137	.5737	176
4	.4063	116	.3871	118	.4358	149	.2638	86	.3710	131	.5712	182
6	.2592	84	.3901	102	.3840	104	.3752	94	.2388	92	.4581	126
7	.2592	93	.3661	104	.3652	109	.3553	102	.2287	84	.4497	131
8	.2511	96	.3707	89	.3629	115	.3713	95	.2263	91	.4407	122
9	.2570	97	.3757	96	.3611	118	.3620	102	.2317	81	.4432	134
10	.2566	92	.3756	97	.3683	112	.3659	98	.2313	87	.4479	128

Figures 27, 28, 29, 30 and Table 1 show the results of eliminating the monthly transactions. Only the responses for personnel management and personnel records are shown since the other elements of a composite team do not process any monthly transactions and therefore were unaffected.

From this experiment it was determined that both organizations can accommodate the workload. Supervisors in personnel management and personnel records should be conscious of the input of monthly reports and make plans in advance to offset their impact.

Experiment 2

The objective of experiment number two is to compare the two organizations. If organization No 2 has a facility utilization at least as high as organization No 1, without developing queue delays in excess of the standards established at the beginning of this chapter, then it will be considered the better organization because it is smaller.

Monthly transactions will not be considered because the effect of the random daily transactions is of primary interest. Also, the second subroutine for generating transactions will be used in order to generate the same set of transactions for each model.

Figures 31 through 34 and Table 8 show the results of this experiment. The dashed lines are for organization No. 1, the solid lines for organization No. 2. Note that there is no graph for the reports specialists; this is because the results were exactly the same in all cases for both organizations. Note that the processing

element (Figure 34) has exactly the same mean utilization for both organizations. However, the mean queue delay for transactions that were delayed is not the same in all cases. This is due to the fact that the selection of the facilities is based on the same random number sequence that is being used by other elements in the model. Therefore, even though this element in both organizations is the same, the transactions are not processed in exactly the same manner in both organizations, causing the difference in delay.

In the personnel management and personnel actions elements (Figures 31, 32), the facility utilization is in all cases numerically higher in organization No. 2 than in organization No. 1. Again the mean queue delays show no consistency; however, in all cases, they meet the 200 minute standard.

The problem arises in the records element (Figure 33). Here again, the facility utilization is in all cases numerically better for organization No. 2 than organization No. 1. However, in the third quarter of 1970, both organizations have high mean queue delays with organization No. 2 going over 200 minutes. This result is somewhat surprising since experiment one gave no indication that this would occur, nor will the result be indicated by experiment three. Note also that the facility utilization for the third quarter 1970 is not excessively high. An examination was made of the number and type of transactions processed by records element and it was found to be less in number than those processed in experiment three. More importantly, they were less in number of those types of

transactions which have long action times. With no apparent explanation to this response, it was decided to re-run the simulations on this data, changing the random number seed. When this was done, the results were more in line with those of experiments one and three and met the 200 minute standard.

The problem of exceeding the standards set for the experiment in the case of the records element presents a dilemma to the experimenter. Should he hold steadfastly to the standards, or consider other factors? It was decided to ignore the results of the third quarter 1970 in this experiment because they were not consistent with other results, and at best, were an extreme response which should not be used as a basis for a major change in the organization. Therefore, it was determined that the objectives of experiment two had been reasonably met and organization No. 2 is the better of the two organizations.

No statistical analysis was conducted on experiment two for several reasons. Firstly, limitations on computer time precluded the running of sufficient iterations of the experiment to get enough responses to insure statistical reliability. Secondly, because of the irregular response of the queue delays between the two organizations, a statistical analysis on these responses would be meaningless. Thirdly, because of the range of responses in most cases, a statistical analysis would, in all likelihood, not alter any decisions made concerning the design of organization No. 2.

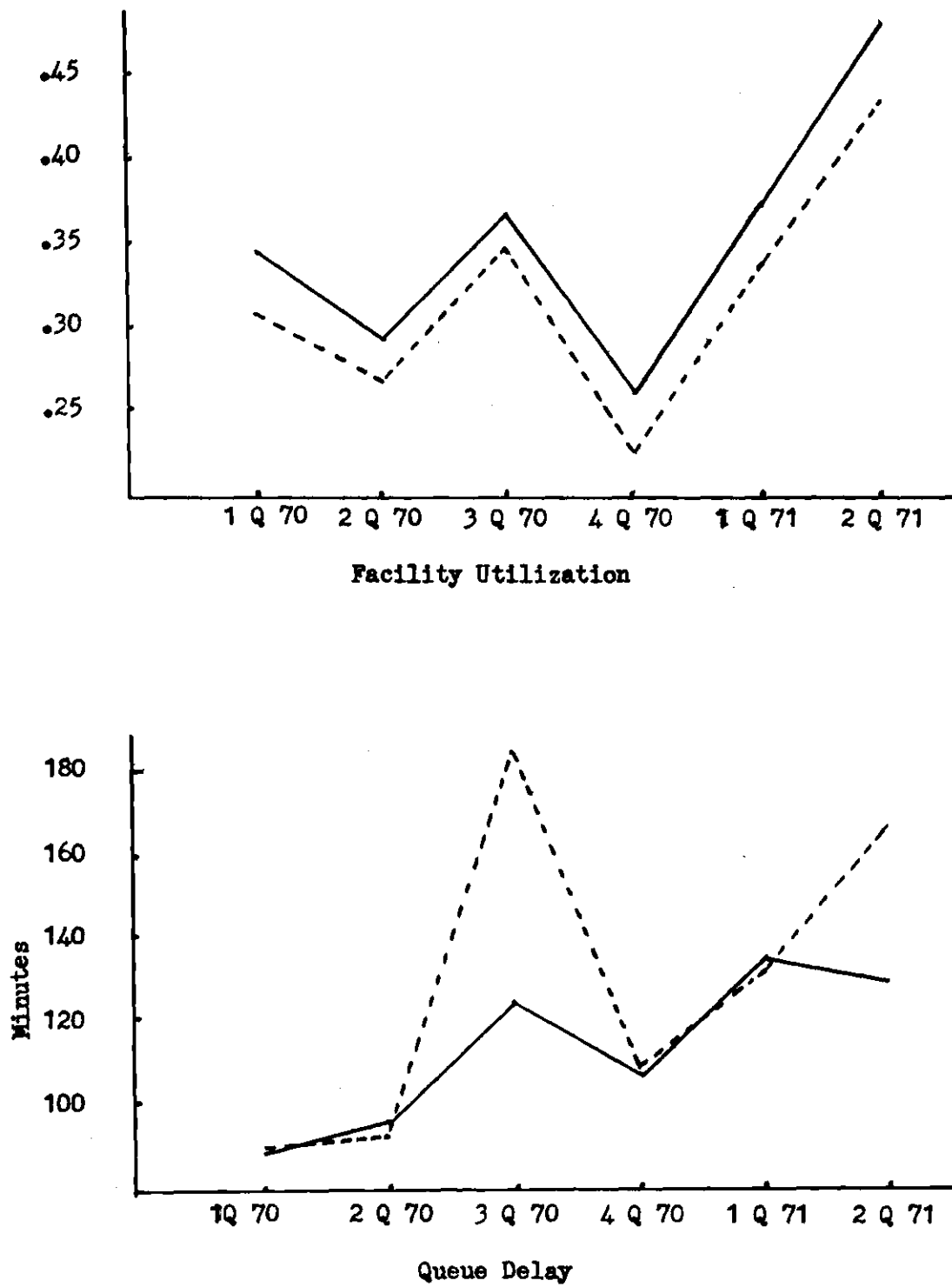


Figure 31. Personnel Management - Comparison

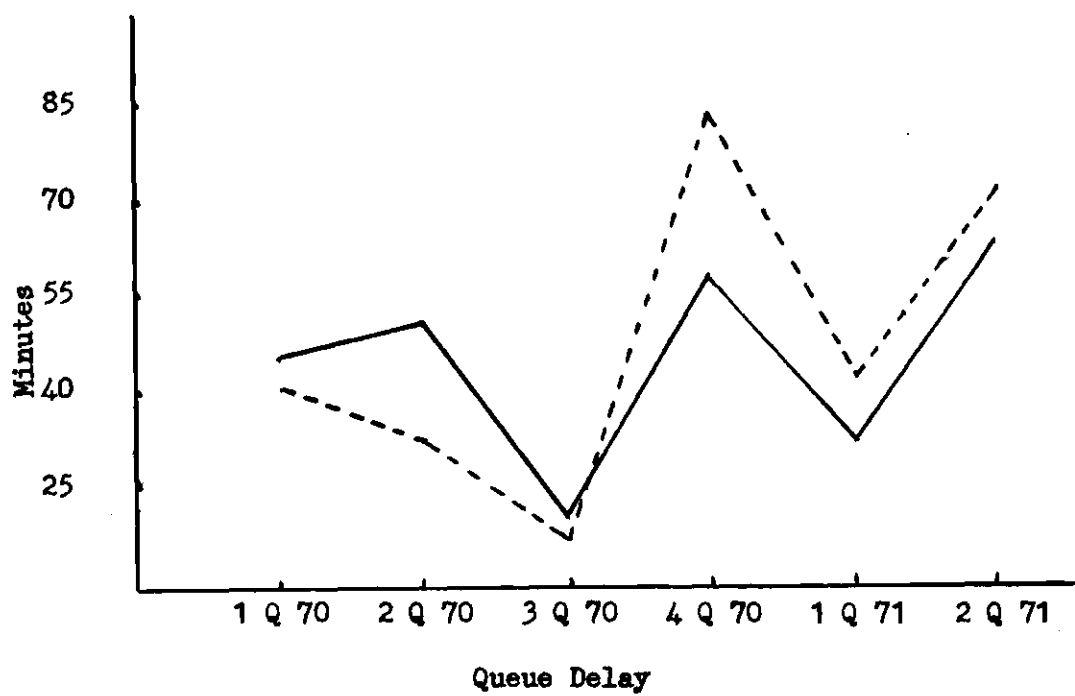
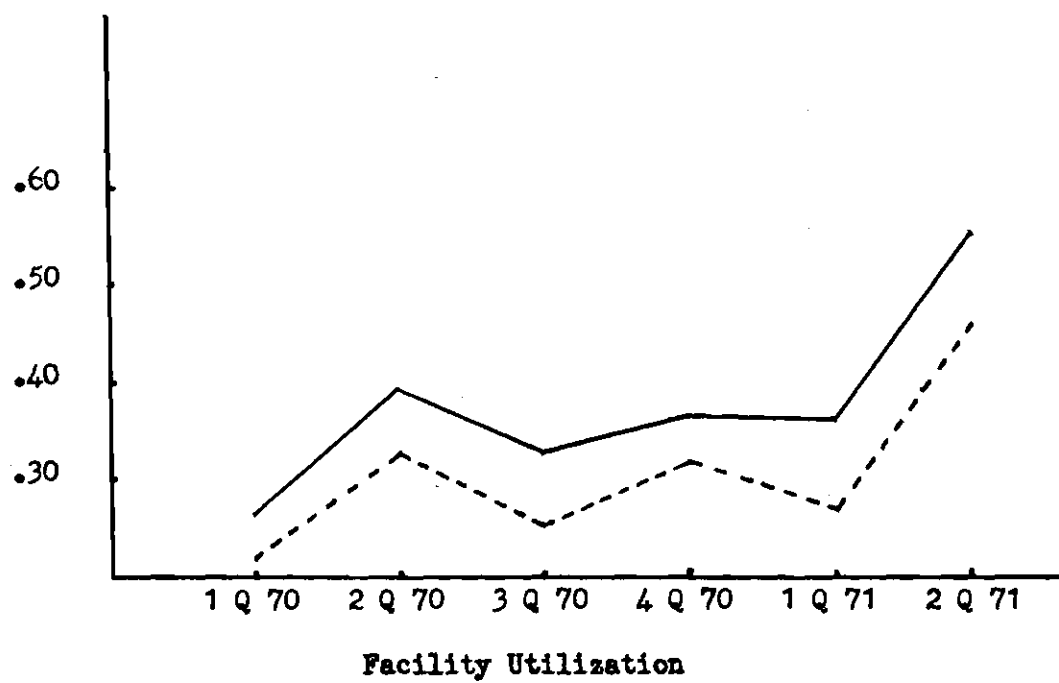


Figure 32. Personnel Actions - Comparison

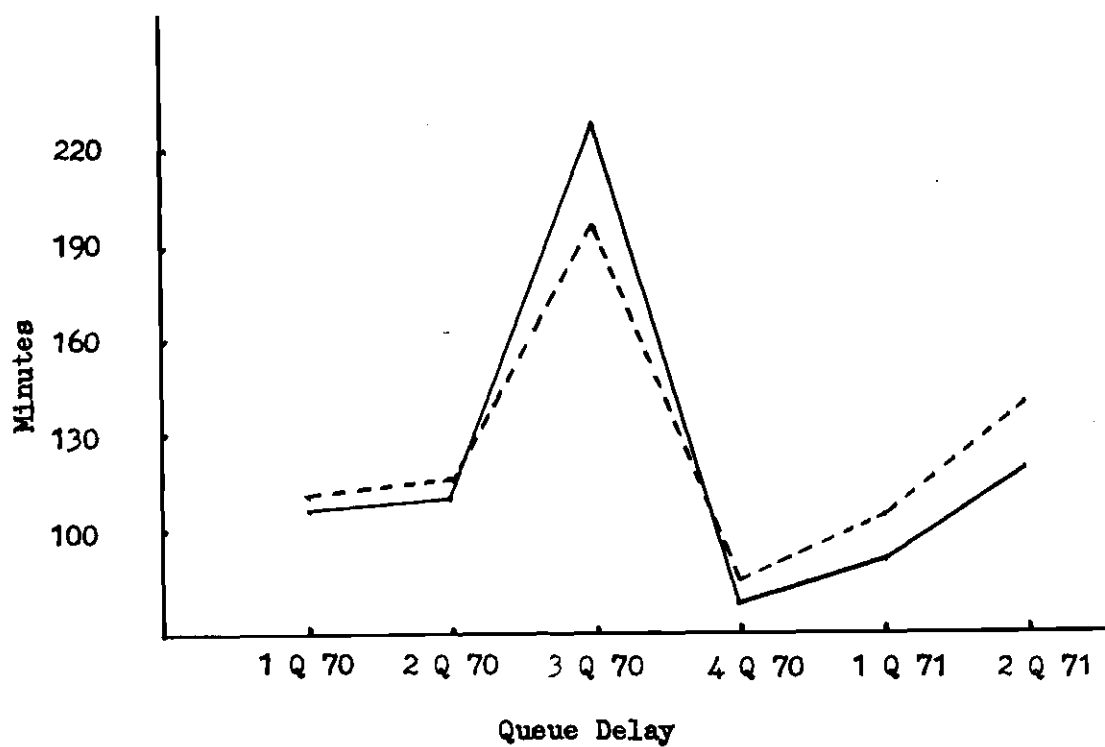
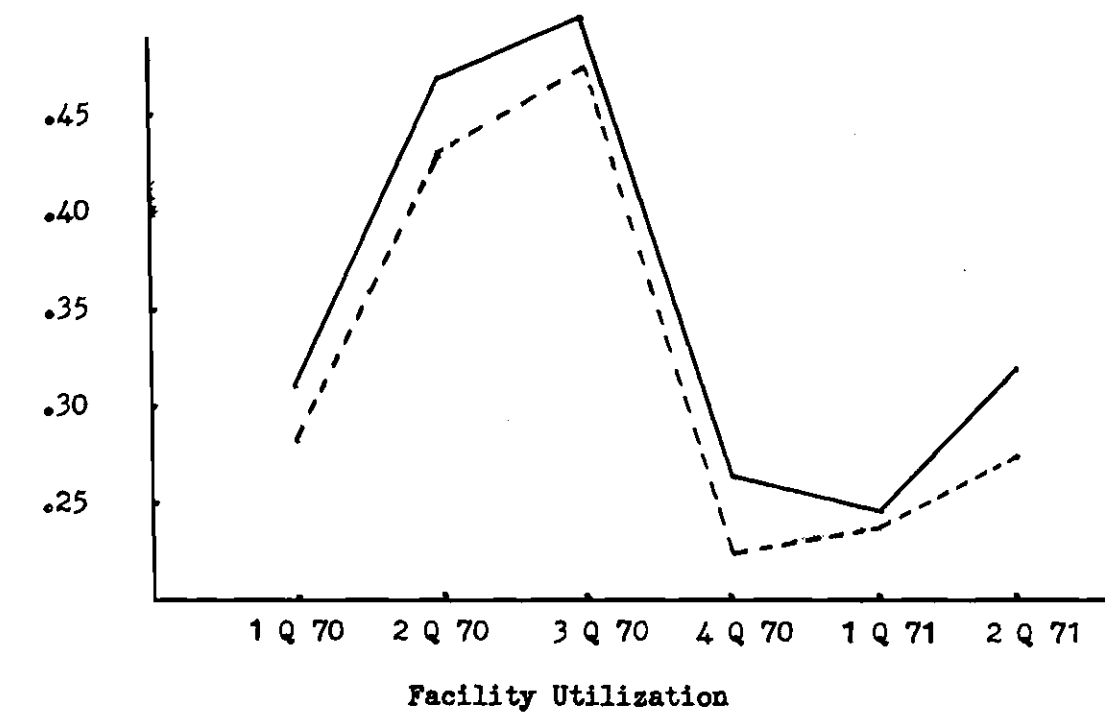


Figure 33. Personnel Records - Comparison

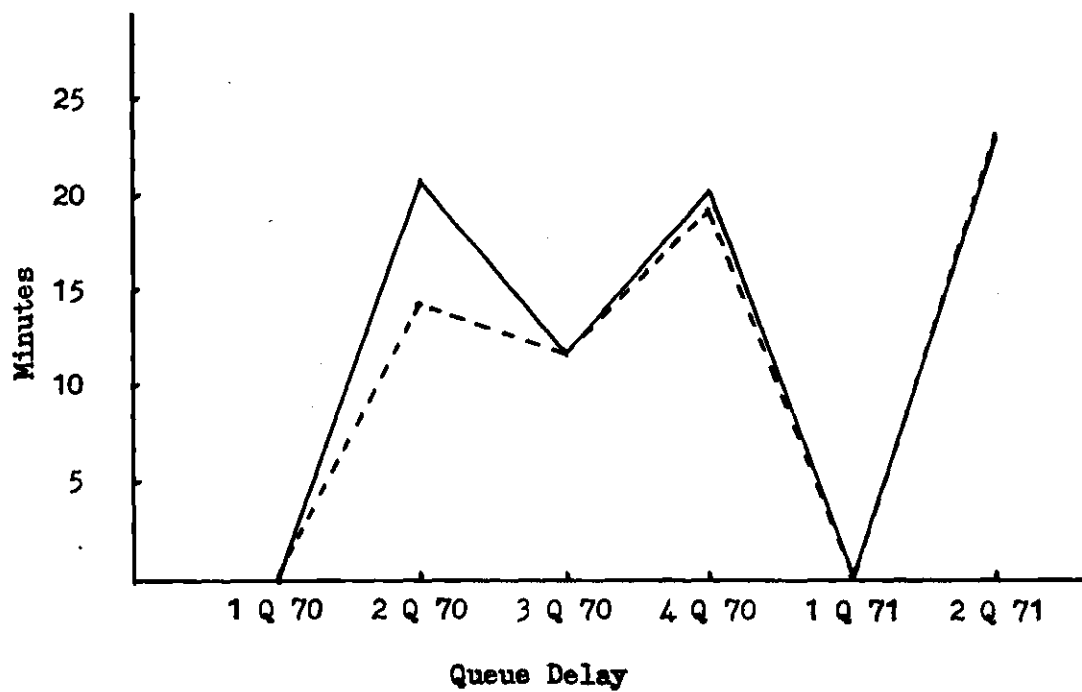
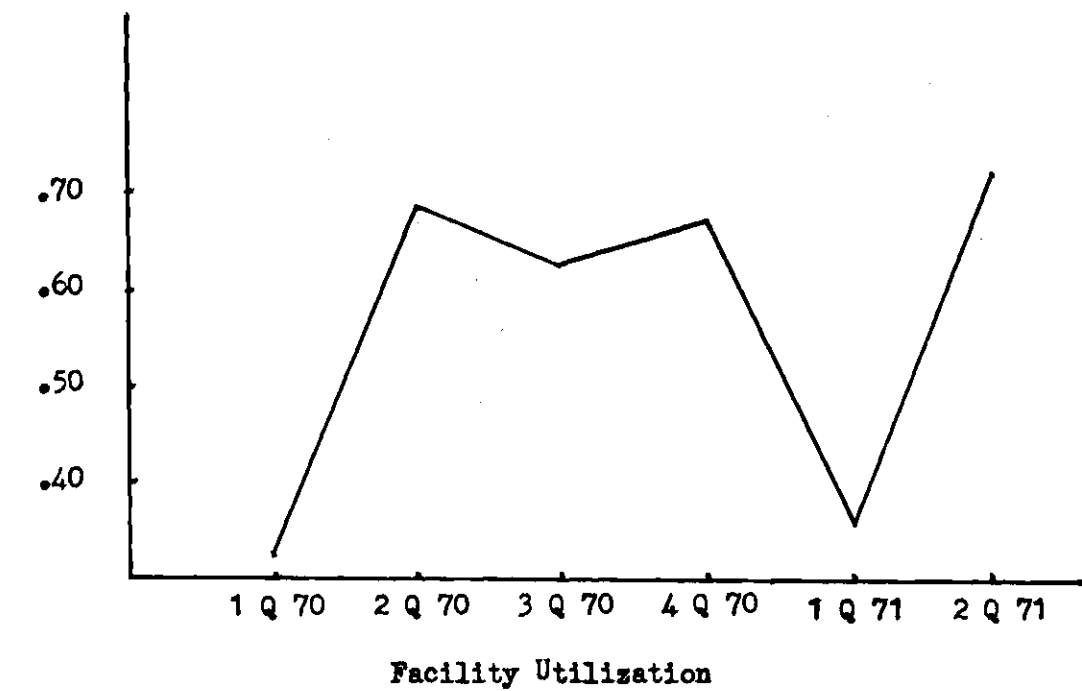


Figure 34. Personnel Processing - Comparison

Table 8. Comparison of Organizations No. 1 and No. 2

FACILITY UTILIZATION													
Facility	1070		2070		3070		4070		1071		2071		
Number	1	2	1	2	1	2	1	2	1	2	1	2	
M a n a g e r i a l	1	.3406	.2005	.2627	.2375	.3062	.3836	.1516	.1730	.2434	.2280	.2344	.3565
	2	.2597	.4085	.2064	.3344	.3246	.4514	.2874	.2940	.3165	.3864	.5344	.6231
	3	.3154	.3621	.3184	.2751	.4089	.2706	.2416	.2571	.4530	.4328	.5385	.4049
	14	.3052	.3483	.8625	.2913	.3465	.3655	.2268	.2550	.3376	.3732	.4357	.4825
A c t i o n s	4		.2156		.3251		.2726		.3179		.3140		.4825
	5	.2346	.2831	.3285	.4322	.2664	.3439	.2801	.3820	.3150	.3840	.3770	.5702
	6	.1835		.3080		.2494		.3242		.2473		.5501	
	14	.2090	.2606	.3182	.3971	.2579	.3201	.3021	.3606	.2811	.3606	.4635	.5409
R e c o r d	6		.2921		.4742		.5015		.2562		.2488		.3431
	7		.3112		.4772		.5096		.2664		.2385		.3171
	8	.2731	.2926	.4397	.4706	.4724	.5099	.2266	.2434	.2350	.2263	.2785	.3017
	9	.2787	.3082	.4377	.4639	.4740	.5116	.2241	.2460	.2303	.2417	.2861	.2900
	11	.2809		.4480		.4821		.2246		.2383		.2649	
	12	.2892		.4287		.4805		.2162		.2270		.2522	
	14	.2676		.4320		.4626		.2195		.2227		.2656	
	15	.2892		.4396		.4797		.2244		.2393		.2644	
14	.2797	.3010	.4376	.4714	.4752	.5081	.2225	.2530	.2318	.2392	.2686	.3129	
R e p r e s e n t a t i v e	10		.6019		.5700		.5481		.5700		.5721		.5619
	17	.6019		.5700		.5481		.5700		.5721		.5619	
	14	.6019	.6019	.5700	.5700	.5481	.5481	.5700	.5700	.5721	.5721	.5619	.5619
P r o c e s s	11		.3069		.6026		.5714		.7469		.3604		.6685
	12		.3462		.7619		.6860		.6076		.3560		.7536
	21	.3797		.6747		.5967		.6105		.3672		.6760	
	22	.2734		.6897		.6606		.7440		.3492		.7461	
	14	.3265	.3265	.6822	.6822	.6286	.6286	.6722	.6722	.3582	.3582	.7110	.7110

Table 8 Continued

Facility Number	QUEUE DELAY											
	1070		2070		3070		4070		1071		2071	
	1	2	1	2	1	2	1	2	1	2	1	2
1	116	61	69	31	110	60	119	59	101	73	139	78
2	82	86	105	128	181	164	126	85	125	161	157	163
3	70	103	105	95	263	112	78	151	170	142	204	118
$\bar{\mu}$	89.55	88	93	95	184	122	108	106	132	136	166	128
4		4		25		7		51		28		71
5	60	65	42	61	24	29	83	62	49	35	37	58
6	20		21		14		85		33		106	
$\bar{\mu}$	40	44	32	49	18	21	84	58	41	32	71	62
6		119		110		232		85		94		101
7		93		109		292		82		89		116
8	131	122	122	118	208	177	75	89	88	91	167	153
9	115	91	115	118	177	205	70	60	101	88	143	109
11	86		111		193		86		128		129	
12	116		118		192		68		111		102	
14	121		112		230		87		90		161	
15	95		124		163		125		112		120	
$\bar{\mu}$	111	106	117	114	194	227	85	79	105	91	137	120
10		0		0		0		0		0		0
17	0		0		0		0		0		0	
$\bar{\mu}$	0	0	0	0	0	0	0	0	0	0	0	0
11		0		13		11		27		0		20
12		0		29		14		13		0		25
21	0		13		11		18		0		20	
22	0		15		12		19		0		25	
$\bar{\mu}$	0	0	14	21	12	12	19	20	0	0	23	23

Experiment 3

The objective of experiment number three is to determine if the designed organization, organization No. 2, can accommodate high amounts of input. This experiment is felt to be necessary because in previous experiments, the mean quarterly input was used. In this experiment, the highest input experienced in each group of transactions during a quarter, will be used. This creates input that exceeds any total monthly input that was actually experienced. Again, as in the two previous experiments, the monthly transactions will be eliminated, in order to get a response from only the random daily transactions.

Figures 35 through 39 and Table 9 show the responses of organization No. 2 to the extreme loading. In all cases, with the exception of processing during the fourth quarter of 1970, the organization was able to meet the established standards. In the case of processing, the situation which occurred was discussed during the design of the organization in Chapter III. The AG would have to take special action to establish processing teams from all of his assets, to cope with the situation.

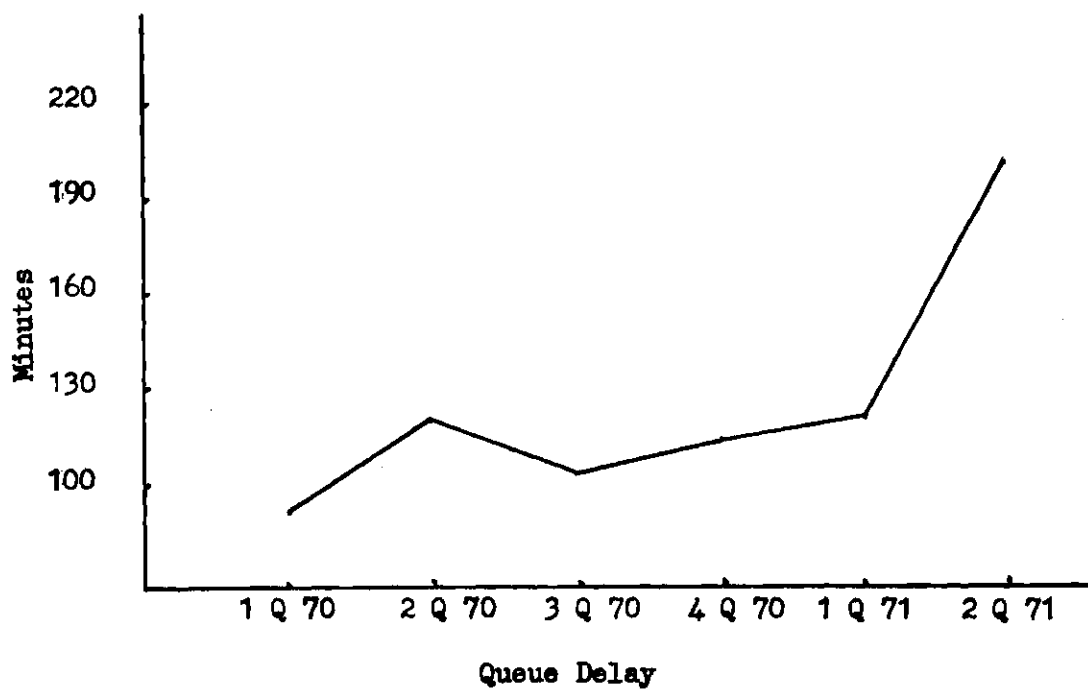
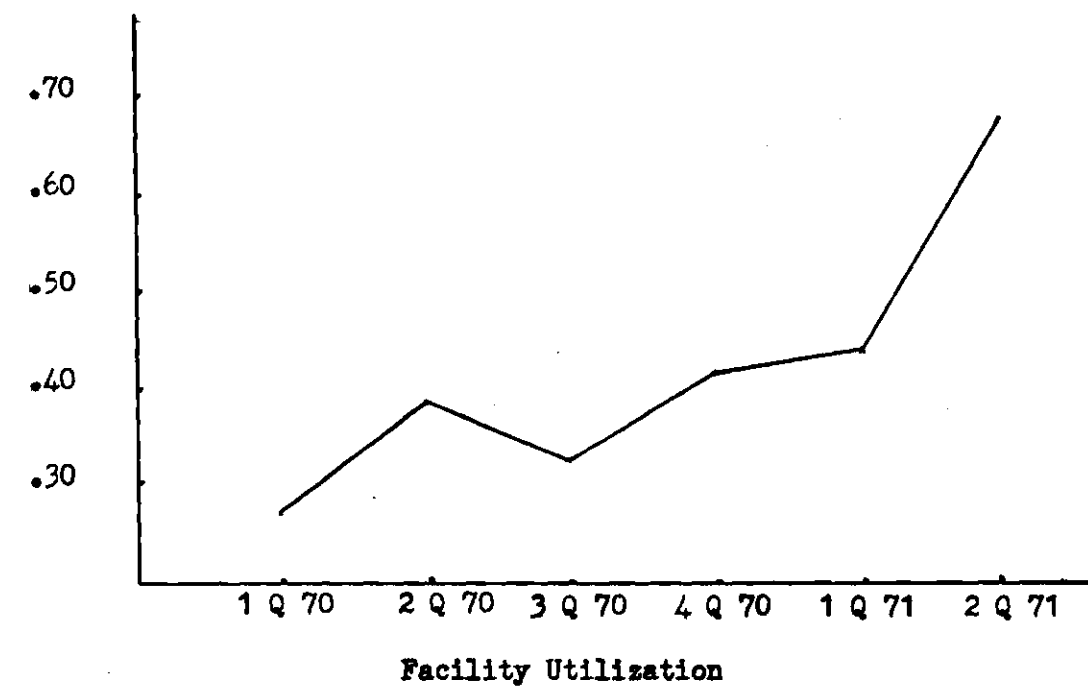


Figure 35. Personnel Management - Organization 2

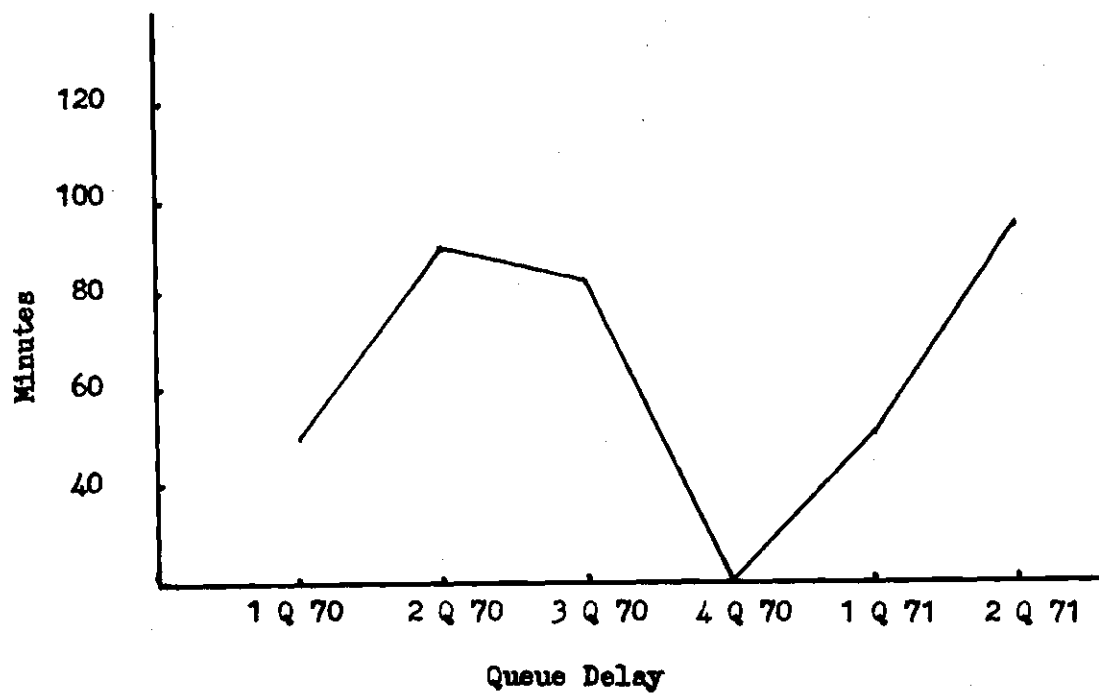
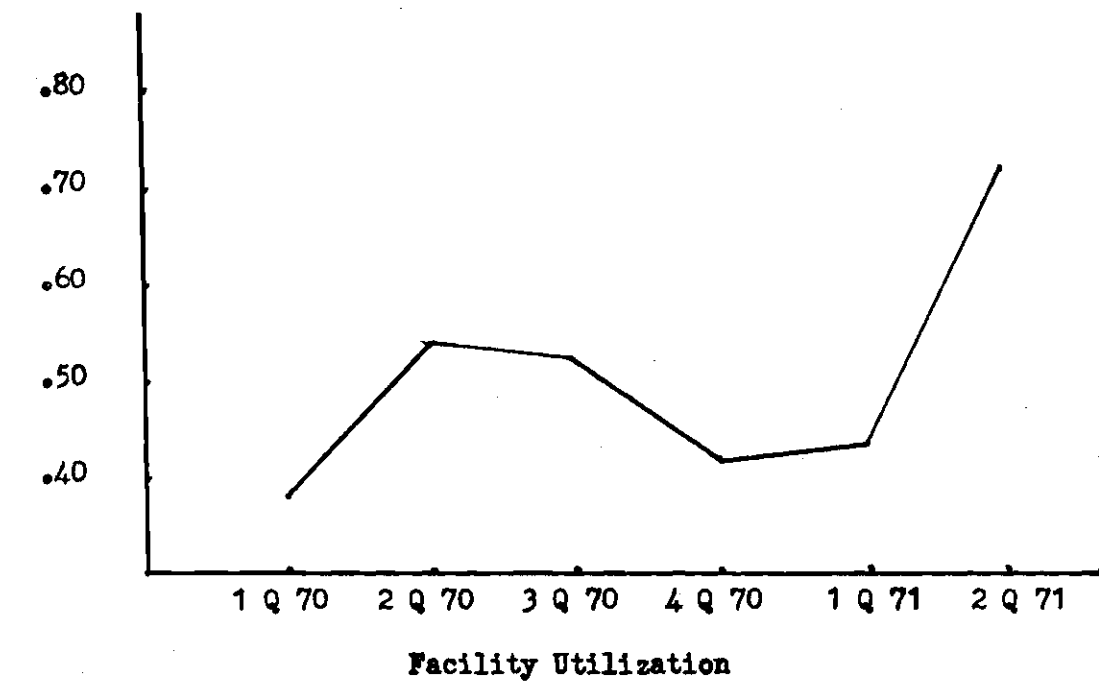


Figure 36. Personnel Actions - Organization 2

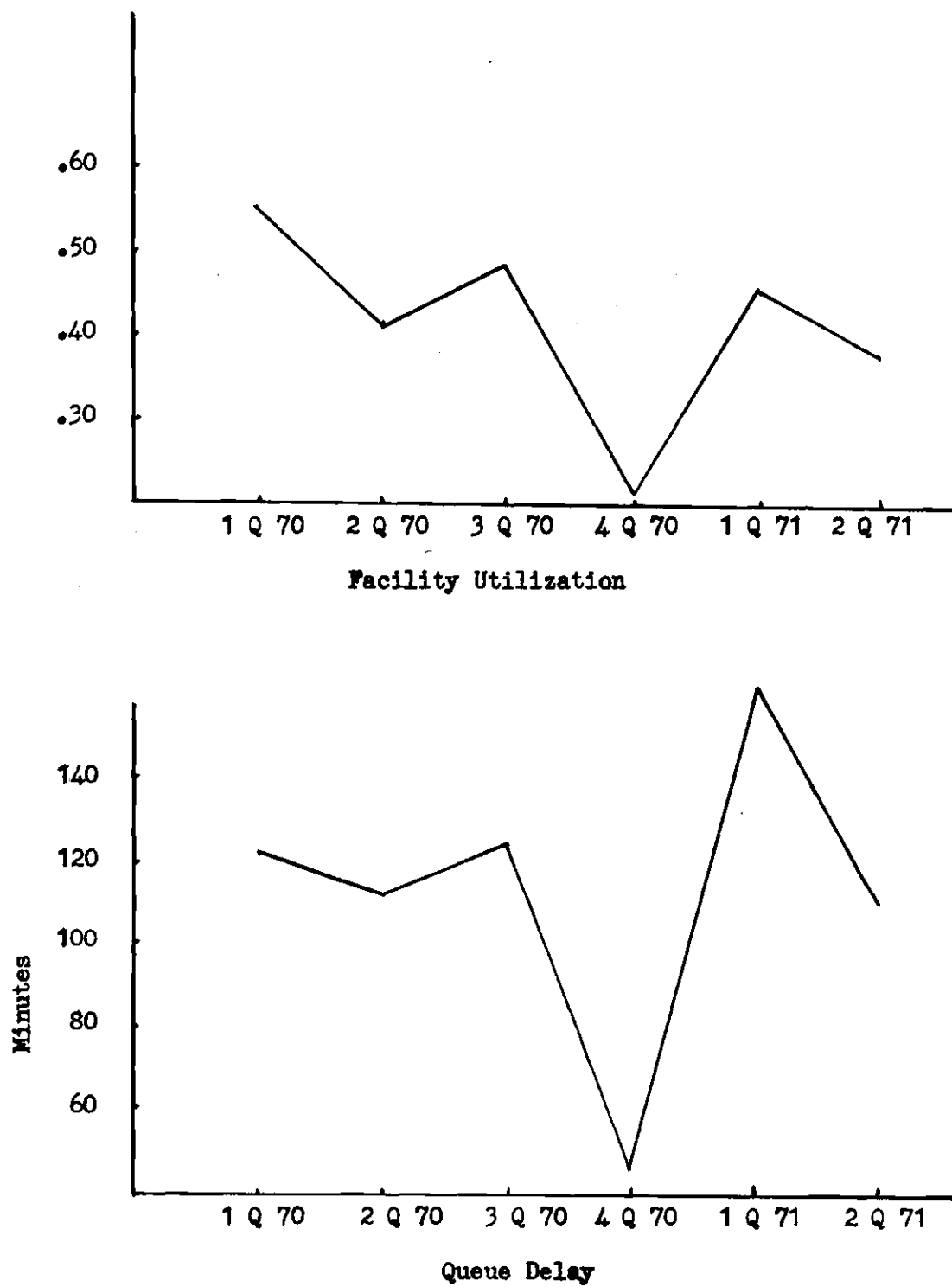
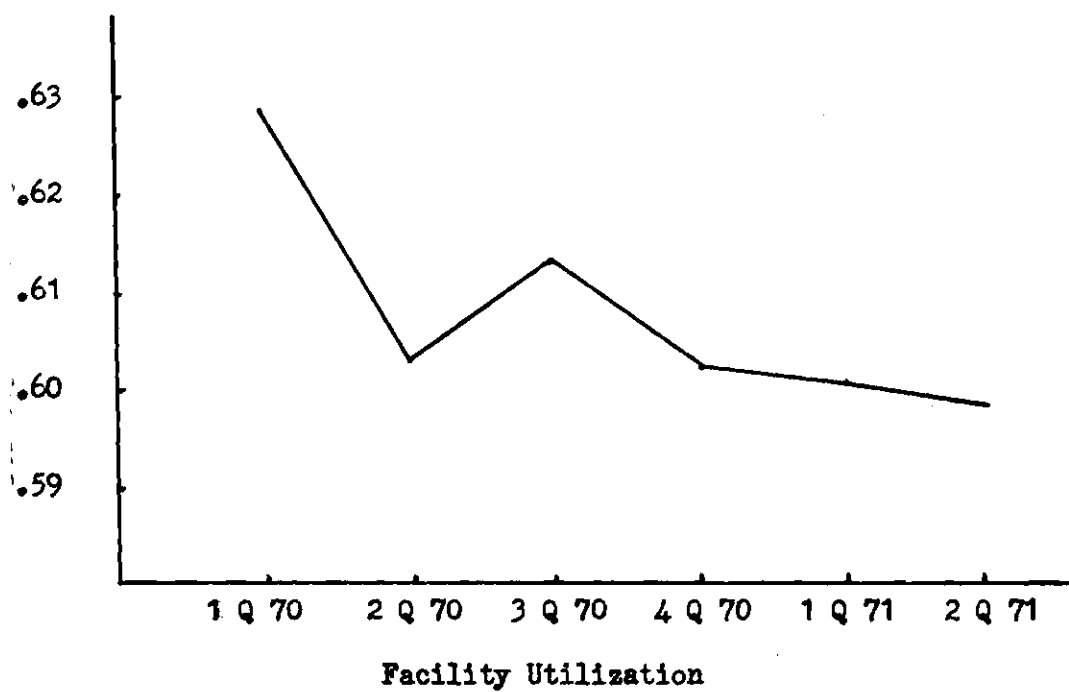


Figure 37. Personnel Records - Organization 2



No transactions were delayed.

Figure 38. Reports - Organization 2

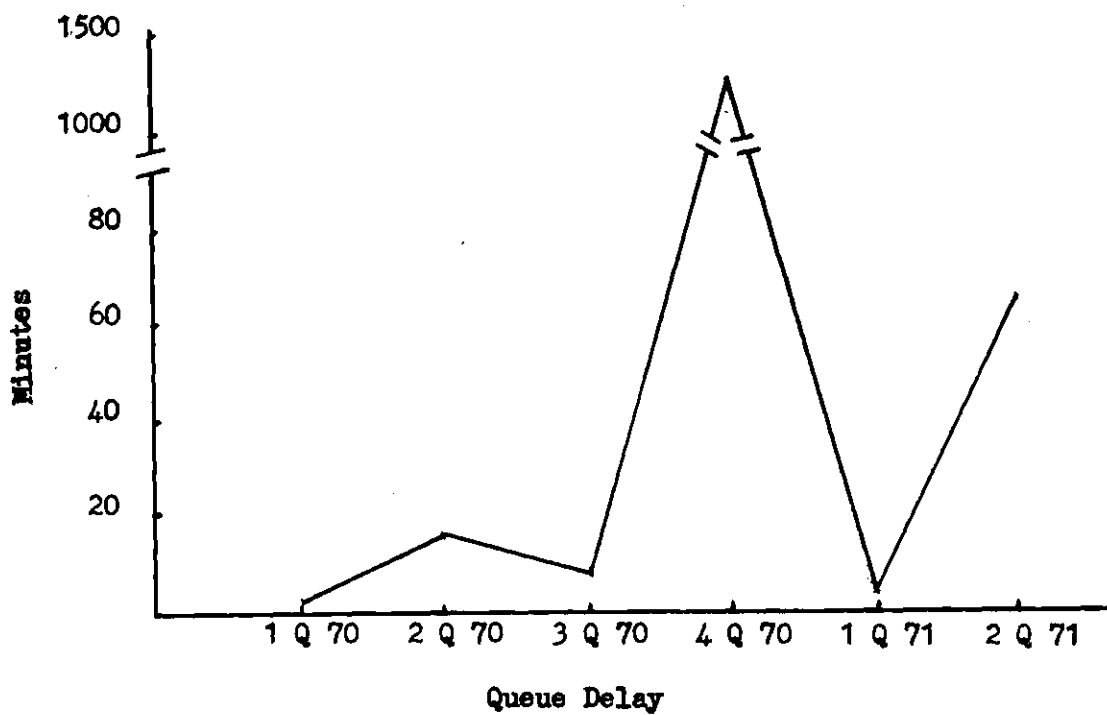
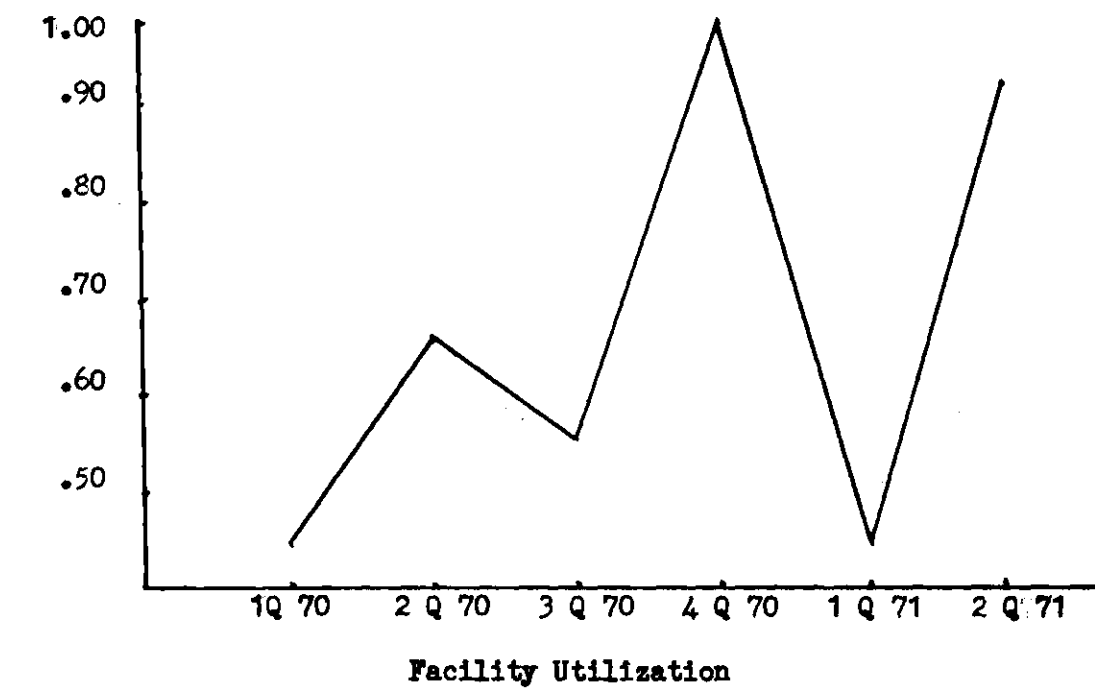


Figure 39. Processing - Organization 2

Table 9. Organization No. 2 Experiment No. 3

Facility	1Q70		2Q70		3Q70		4Q70		1Q71		2Q71	
Number	FAC	Q	FAC	Q	FAC	Q	FAC	Q	FAC	Q	FAC	Q
1	.2454	85	.1717	39	.2293	28	.2142	76	.1845	54	.3191	84
2	.3305	105	.4187	98	.3106	106	.5345	104	.4617	111	.7894	290
3	.2510	73	.4728	185	.3774	135	.3693	136	.5307	158	.7587	185
$\bar{\mu}$.2816	88	.3909	121	.3210	102	.4043	111	.4338	118	.6830	207
4	.3019	19	.4296	53	.4065	46	.3192	8	.3695	46	.6321	99
5	.4063	70	.6055	109	.5903	101	.4554	26	.4553	55	.7414	92
$\bar{\mu}$.3715	51	.5468	90	.5290	82	.4100	20	.4267	52	.7049	94
6	.5563	123	.4094	107	.4936	132	.2315	44	.4645	151	.3836	93
7	.5583	130	.4050	113	.4864	106	.1857	49	.4677	182	.4018	99
8	.5586	116	.4093	104	.4672	149	.1934	54	.4587	167	.3703	122
9	.5513	119	.4118	129	.4999	106	.2192	43	.4671	154	.3913	128
$\bar{\mu}$.5561	122	.4088	113	.4867	123	.2074	48	.4637	164	.3867	110
10	.6271	0	.6029	0	.6133	0	.6017	0	.6000	0	.5987	0
$\bar{\mu}$.6271	0	.6029	0	.6133	0	.6017	0	.6000	0	.5987	0
11	.4433	2	.6675	15	.5569	7	.9956	1035	.4562	2	.9048	57
12	.4433	2	.6447	15	.5510	8	.9999	1453	.4489	3	.9302	74
$\bar{\mu}$.4433	2	.6561	15	.5539	8	.9977	1244	.4525	3	.9175	65

CHAPTER VI

CONCLUSIONS AND RECOMMENDATIONS

Conclusions

1. The methodology presented in Chapter III can develop an organization for a composite team which is 26 percent smaller in direct-worker personnel than the one proposed by Department of the Army, yet can perform its mission within the limits of the performance standards established for both organizations. When the complete organization including supervisory personnel is considered, there is a 35 percent reduction with the designed organization. Therefore, the methodology contained in this paper is considered to develop more economical organizations than the procedure now in use by Department of the Army.

2. GPSS II simulation is a good method of testing and evaluating administrative organizations to determine their response to varying loads. Administrative organizations such as a composite team lend themselves to simulation by GPSS II, because they are composed of a series of queues and facilities and the language is uniquely suited to this type of simulation.

Limitations

1. No attempt has been made to optimize the organization or to determine the maximum capacity of the designed organization.

2. The methodology developed in this paper would be

useless in situations where procedures are not well-defined and adequate historical data are available.

3. The current structure of GPSS II may place restrictions on the size of administrative organizations that can be simulated, and the number of transactions within the system.

Recommendations

1. The methodology presented in Chapter III be used to develop designs for administrative organizations in government or the military where procedures are well-defined and massive historical data are available.

2. GPSS II simulation be used to test the effectiveness of designs for administrative organizations prior to implementation of these designs.

APPENDIX A

DATA FOR RANDOM DAILY TRANSACTIONS

TRANSACTION NUMBER	JAN # %	FEB # %	MAR # %	1 ST QTR 70 # %	APR # %	MAY # %	JUN # %	2 ND QTR 70 # %	JUL # %	AUG # %	SEP # %	3 RD QTR 70 # %
16 M	88 9.50	1.50 11.00	.27 3.50	.88 8.00	1.08 8.00	.98 6.50	.37 1.50	.81 5.33	.81 4.50	2.08 12.50	2.94 12.50	1.94 9.20
23 M	4.69 19.00	6.69 50.50	6.59 72.50	5.99 57.30	9.07 64.00	7.67 57.00	11.27 58.00	9.00 57.66	10.13 63.50	9.82 57.50	14.86 67.50	11.66 62.80
48 A	.27 3.00	.06 .50	.54 6.50	.29 3.33	1.08 9.00	.76 5.00	1.96 10.50	1.86 7.90	1.35 8.00	1.04 6.50	-	.79 4.80
46 A	3.63 39.00	3.61 38.50	1.69 18.00	2.97 31.83	2.95 21.00	5.70 37.00	5.63 29.50	4.77 29.16	3.78 23.50	4.16 24.50	4.41 20.00	4.11 22.66
TOTAL	9.48	13.39	9.06	10.64	13.18	15.13	19.24	15.85	16.08	17.11	22.22	18.47
33 A	-	-	-	-	-	-	-	-	-	-	-	-
34 A	5.31 13.00	4.81 10.00	4.76 11.50	4.96 11.50	6.88 13.00	8.00 18.50	8.82 19.00	7.90 16.80	6.08 16.00	9.52 23.00	15.84 26.50	10.48 21.80
41 A	30.14 75.00	33.77 71.00	25.82 64.50	29.91 70.10	34.05 64.00	27.40 62.50	32.10 64.50	31.18 63.66	25.67 66.00	25.44 62.50	37.58 64.00	29.56 64.16
49 A	.27 .50	.47 .50	.72 2.00	.55 1.00	.68 1.00	.59 1.50	1.47 3.50	.89 2.00	.67 2.00	.49 1.00	.49 .50	.53 1.16
25 M	4.43 11.50	8.67 18.00	8.60 21.50	7.23 17.00	11.12 21.00	6.68 15.50	6.74 13.00	8.18 16.50	6.08 16.00	4.90 12.00	4.41 8.00	5.13 12.00
4 M	-	.09	.09	.06	-	.10	.50	.24	.11	.33	-	.04
12 M	-	-	-	-	-	-	-	-	-	-	-	-
13 M	-	-	-	-	-	-	-	-	-	-	-	-
18 M	-	-	.09	.03	.49 1.00	.87 2.00	1.10 2.00	.82 1.66	.27 .50	-	-	.09 .33
TOTAL	40.15	47.83	40.89	42.95	53.24	43.64	50.99	49.12	39.05	40.48	58.33	45.92
9 M	.08 2.00	.09 2.50	.18 4.50	.12 3.00	.20 2.00	.10 1.00	.24 2.50	.18 1.80	.13 1.50	.14 2.50	.49 4.50	.25 2.83
14 M	2.74 47.50	2.64 38.50	1.09 20.50	2.15 35.50	2.46 27.50	2.63 22.50	1.34 12.50	2.14 20.80	1.48 18.00	2.67 30.00	7.35 68.50	3.83 38.83
44 A	1.06 20.00	1.03 19.00	1.09 22.50	1.06 20.50	3.24 37.50	6.90 56.50	4.77 44.50	4.97 46.50	4.86 57.50	4.00 48.00	1.79 16.00	3.85 41.16
45 A	.08 1.50	.18 2.50	.64 12.50	.30 5.50	.78 9.50	.98 7.50	1.96 19.50	1.24 12.10	.40 4.50	.29 5.00	-	.23 3.16
17 M	1.06 21.50	1.41 27.00	.82 16.50	1.09 21.66	.68 8.00	.54 8.00	.49 5.00	.57 5.80	.27 3.00	-	-	.09 1.00
40 A	.44 7.50	.66 11.00	1.09 23.00	.73 13.83	1.27 14.50	.87 7.00	1.47 15.00	1.20 12.10	1.08 13.00	1.33 14.50	1.14 10.50	1.18 12.66
TOTAL	5.49	6.03	4.90	5.47	8.66	12.06	10.29	10.38	8.24	8.48	10.78	9.16
3 M	-	.09 10.00	-	.03 3.30	-	-	-	-	.40 25.00	.44 32.50	.16 25.00	.33 27.50
5 M	.17 75.00	.18 20.00	.09 16.60	.14 37.16	.29 13.50	.10 25.00	.49 66.00	.29 34.80	1.08 16.00	.41 30.00	.49 45.00	.67 30.50
8 M	-	-	-	-	-	-	-	-	-	-	-	-
11 M	-	-	-	-	-	-	-	-	-	-	-	-
36 A	-	.18 35.00	.09 50.00	.09 28.33	.19 29.50	.21 50.00	.12 16.50	.17 32.00	-	-	-	-
38 A	.08 25.00	.18 35.00	.18 33.33	.14 31.00	.78 56.50	.10 25.00	.12 16.50	.33 32.60	.13 8.50	.44 37.50	.49 30.00	.35 25.50
TOTAL	.26	.66	.36	.42	1.27	.43	.73	.81	.81	1.33	1.14	1.09
54 R	88 12.00	1.41 16.50	1.09 12.00	1.12 13.50	.98 8.00	1.97 24.50	3.06 20.00	2.00 17.50	2.70 22.50	1.48 15.00	1.47 11.00	1.88 16.16
32 A	5.76 78.50	6.41 75.00	6.13 67.00	6.10 73.50	8.36 73.50	4.49 46.00	9.06 60.00	7.30 63.16	7.70 65.00	7.44 74.50	9.80 61.50	8.31 70.33
47 A	.35 4.50	.37 4.50	1.09 12.00	.60 7.00	.59 4.50	.65 8.00	1.34 9.00	.86 7.16	.81 7.00	.44 4.50	1.30 9.50	.85 7.00
37 A	.35 4.50	.37 4.50	.82 9.00	.51 5.83	1.37 13.00	.87 11.00	1.71 11.50	1.31 11.80	.67 6.00	.59 5.50	1.14 7.50	.80 6.33
TOTAL	7.35	8.50	9.15	8.33	11.31	8.00	15.19	11.50	11.80	9.97	13.72	11.83
53 R	2.03 54.00	1.22 23.00	1.19 20.50	1.48 32.50	1.18 23.00	1.42 32.00	3.06 46.00	1.88 33.60	.94 13.50	2.08 33.50	2.61 39.50	1.87 28.83
15 M	1.41 40.50	3.58 63.50	2.74 48.00	2.57 50.66	2.36 56.00	2.41 55.00	1.34 20.50	2.03 43.40	10.00 68.00	2.08 33.50	2.28 38.50	4.78 47.50
39 A	-	.09 3.00	.45 9.00	.18 4.00	.09 1.50	.10 3.00	.36 6.50	.18 3.66	.13 1.50	.29 4.00	.16 4.00	.36 3.16
35 A	.17 5.00	.66 2.00	1.19 22.00	.67 13.00	.78 18.50	.43 10.50	1.83 28.00	1.01 19.00	1.08 17.00	1.63 26.50	1.14 18.00	1.28 20.50
TOTAL	3.45	5.56	5.58	4.86	4.42	4.38	6.61	5.13	7.29	6.10	6.20	6.53

TRANSACTION NUMBER		OCT # %	NOV # %	DEC # %	4 TH QTR 10 # %	JAN # %	FEB # %	MAR # %	1 ST QTR 11 # %	APR # %	MAY # %	JUN # %	2 ND QTR 11 # %
16 M		.89 6.00	.81 7.50	.34 2.50	.68 5.33	1.14 10.00	1.09 12.50	3.34 31.00	1.85 17.80	1.69 13.00	2.10 12.50	1.93 11.50	1.90 12.33
23 M		11.37 66.50	9.57 83.00	6.65 65.00	9.20 71.50	6.36 61.50	6.31 73.00	5.31 50.50	5.99 61.60	9.32 66.50	11.44 68.00	13.67 76.50	11.47 70.33
48 A		.59 4.00	.54 4.50	1.37 16.50	.83 8.33	.85 7.50	.45 5.50	.49 5.00	.59 6.00	.84 5.50	.70 4.00	.55 3.00	.69 4.16
46 A		4.34 23.50	.54 4.50	1.37 16.50	2.08 14.66	2.18 21.50	.82 9.50	1.37 13.50	1.45 14.80	2.11 15.00	2.57 15.00	1.38 8.00	2.02 12.44
TOTAL		17.21	11.48	9.74	12.81	10.55	8.69	10.53	9.92	13.98	16.82	17.54	16.11
33 A		-	-	-	-	-	-	-	-	-	-	-	-
34 A		7.33 18.00	5.67 20.00	5.96 21.00	6.32 19.66	6.27 18.50	7.05 25.50	5.41 17.50	6.24 20.50	6.03 18.50	7.12 21.00	9.53 21.00	7.56 20.10
41 A		29.04 73.00	20.51 70.50	22.24 72.00	24.03 71.80	22.52 65.00	17.85 61.00	20.57 65.50	20.31 63.80	20.44 59.50	19.15 55.00	25.82 52.50	21.80 57.00
49 A		.14 .50	.13 .50	.45 1.50	.24 .83	.28 1.00	.73 2.50	.59 2.00	.53 2.00	.63 2.00	.58 2.00	.69 1.50	.63 1.83
25 M		2.84 7.50	2.29 8.00	2.63 5.50	2.58 7.00	4.46 13.00	3.29 10.50	3.34 11.00	3.69 11.50	5.61 17.00	4.78 14.50	7.32 17.00	5.90 16.10
4 M		.14 .50	.13 .50	-	.09 .33	.09 .30	.09 .05	.29 1.00	.15 .66	.21 1.00	.23 1.00	.27 1.00	.23 1.00
12 M		-	-	-	-	-	-	-	-	-	-	-	-
13 M		-	-	-	-	-	-	-	-	-	-	-	-
18 M		.29 1.00	.27 1.00	-	.18 .66	.57 1.50	.27 1.50	1.08 3.50	.64 2.16	.84 2.50	2.66 7.00	1.79 3.50	1.77 4.33
TOTAL		31.82	29.32	31.30	33.48	34.22	29.30	31.29	31.60	33.79	34.57	45.44	37.93
9 M		.14 3.50	.27 4.00	.11 2.50	.87 3.33	.09 1.00	.09 1.00	.19 1.50	.12 1.16	.21 1.00	.11 .50	.27 2.50	.19 1.33
14 M		1.94 43.50	1.35 23.00	.57 2.00	1.28 22.83	1.90 19.50	.73 8.00	1.96 15.00	1.53 14.10	1.48 8.50	.93 4.50	2.07 16.50	1.49 9.80
44 A		1.01 23.00	3.91 55.00	6.65 52.50	3.85 43.50	4.65 48.50	5.67 55.00	5.80 44.00	5.37 49.10	7.62 43.50	10.16 50.00	6.76 45.00	8.18 46.10
45 A		-	-	.11 .50	.03 .16	.76 8.00	1.19 12.00	3.74 28.00	1.89 16.00	5.82 33.00	4.67 23.50	3.30 23.50	4.59 26.10
17 M		-	.27 4.00	-	.09 1.33	1.04 11.00	1.19 12.00	.49 3.50	.90 8.30	.52 3.00	.46 2.00	.27 1.50	.41 2.16
40 A		1.34 30.00	.94 13.50	9.28 42.50	3.85 28.66	1.14 12.00	1.46 14.00	1.08 8.00	1.22 11.30	1.90 10.50	4.20 19.00	1.65 12.00	2.58 13.80
TOTAL		4.46	6.75	16.74	9.31	9.60	10.34	13.28	11.07	17.58	20.56	14.36	17.50
3 M		.41 32.50	.40 21.50	-	.28 29.66	-	-	.19 21.00	.06 7.00	-	-	.27 9.00	.09 3.00
5 M		.14 17.50	.13 7.00	.11 14.00	.12 8.83	.19 25.00	.09 25.00	.59 58.50	.29 36.00	.52 24.50	.23 13.50	.96 31.50	.57 23.16
8 M		-	-	-	-	-	-	-	-	-	-	-	-
11 M		-	-	-	-	-	-	-	-	-	-	-	-
36 A		-	-	-	-	-	-	-	-	.31 10.50	-	.27 9.00	.19 6.50
38 A		.14 50.00	1.08 71.50	.68 81.00	.63 59.83	.66 75.00	.45 75.00	.19 21.00	.45 57.00	1.16 65.00	1.57 86.50	1.81 50.00	1.39 67.16
TOTAL		.69	1.62	.80	1.05	.85	.54	.98	.79	2.01	2.21	2.90	2.37
54 R		2.69 22.50	2.16 24.00	.57 7.00	1.80 17.83	.95 8.50	1.46 10.00	1.18 9.00	1.19 9.16	1.16 6.50	1.40 9.00	1.51 8.00	1.35 7.83
32 A		7.33 60.50	5.67 64.00	5.96 74.00	6.32 66.16	8.55 77.00	11.44 79.50	10.43 78.00	10.00 78.16	16.10 86.50	12.85 85.50	16.71 85.00	15.22 85.60
47 A		1.04 9.00	.67 7.50	.45 6.50	.72 7.66	1.04 9.00	.45 3.00	.59 4.50	.69 5.50	1.05 5.50	.46 3.00	.13 1.00	.54 3.16
37 A		1.04 9.00	.40 4.50	.80 12.50	.74 8.00	.57 5.00	1.00 7.00	1.08 8.50	.88 6.80	.74 4.00	.35 2.50	1.24 6.00	.77 4.16
TOTAL		12.12	8.91	7.79	9.60	11.12	19.37	12.89	12.79	19.06	15.07	19.61	17.91
53 R		1.44 41.50	1.62 43.50	1.14 34.50	1.41 39.83	1.42 45.00	.91 29.50	1.47 20.50	1.26 31.66	.84 19.00	1.98 22.50	3.72 22.00	2.18 22.83
15 M		.89 25.00	.67 18.00	.80 31.50	.78 24.83	1.61 46.50	1.37 44.50	4.72 67.00	2.56 52.66	2.33 47.00	5.60 63.50	6.90 59.00	4.94 54.80
39 A		-	.13 3.50	.22 5.00	.11 2.83	.09 2.50	.09 .30	-	.06 1.80	.40 3.00	.11 1.50	.27 2.50	.19 2.33
35 A		1.19 32.50	1.35 35.00	.91 29.50	1.15 32.33	.19 6.50	.73 23.50	.98 13.00	.63 14.30	1.69 31.50	1.16 13.50	2.34 16.50	1.73 20.50
TOTAL		3.59	3.78	3.09	3.48	3.32	3.11	7.18	4.53	5.08	8.87	13.25	9.06

APPENDIX B

COMPUTER COMPILATION OF SIMULATION MODEL FOR
DEPARTMENT OF THE ARMY ORGANIZATION

LOC	NAME	X	Y	Z	SEL	NBA	NBB	MEAN	MOD	REMARKS
JOB 301741360741										
* DATA 2 Q 71 V N										
* FUNCTIONS 1 THRU 6 ASSIGN PARAMETER 1 TO ALL TRANSACTIONS										
1	FUNCTION	RN1	D4							
.1233	16	.8266	23	.9532	46	1.0	48			
2	FUNCTION	RN1	D9							
.0023	4	.0024	12	.0025	13	.0458	18	.2068	25	.2069 33
.4079	34	.9817	41	1.0	49					
3	FUNCTION	RN1	D6							
.0133	9	.1113	14	.1329	17	.2709	40	.7319	44	1.0 45
4	FUNCTION	RN1	D6							
.03	3	.2616	5	.2617	8	.2618	11	.3268	36	1.0 38
5	FUNCTION	RN1	D4							
.856	32	.8976	37	.9292	47	1.0	54			
6	FUNCTION	RN1	D4							
.5480	15	.753	35	.7763	39	1.0	53			
* FUNCTIONS 11 THRU 21 ASSIGN ACTION TIMES TO ALL TRANSACTIONS										
11	FUNCTION	RN1	D5							
.2	3	.4	4	.6	5	.8	6	1.0	7	
12	FUNCTION	RN1	D5							
.2	8	.4	9	.6	10	.8	11	1.0	12	
13	FUNCTION	RN1	D11							
.0909	10	.1818	11	.2727	12	.3636	13	.4545	14	.5454 15
.6363	16	.7272	17	.8181	18	.9090	19	1.0	20	
14	FUNCTION	RN1	D11							
.0909	25	.1818	26	.2727	27	.3636	28	.4545	29	.5454 30
.6363	31	.7272	32	.8181	33	.9090	34	1.0	35	
15	FUNCTION	RN1	D21							
.0476	30	.0952	31	.1428	32	.1904	33	.238	34	.2857 35
.3333	36	.3809	37	.4285	38	.4761	39	.5238	40	.5714 41
.619	42	.6666	43	.7142	44	.7619	45	.8095	46	.8571 47
.9047	48	.9523	49	1.0	50					
17	FUNCTION	RN1	D25							
.04	180	.08	185	.12	190	.16	195	.2	200	.24 205
.28	210	.32	215	.36	220	.4	225	.44	230	.48 235
.52	240	.56	245	.6	250	.64	255	.68	260	.72 265
.76	270	.8	275	.84	280	.88	285	.92	290	.96 295
1.0	300									
20	FUNCTION	RN1	D9							
.0625	2000	.125	2200	.1875	2400	.25	2600	.75	2800	.8125 3000
.875	3200	.9375	3400	1.0	3600					
21	FUNCTION	RN1	D11							
.05	10000	.1	10400	.15	10800	.2	11200	.25	11600	.75 12000
.8	12400	.85	12800	.9	13200	.95	13600	1.0	14000	
1	TABLE	P1	1	1	31					
2	TABLE	P1	1	1	31					
3	TABLE	P1	1	1	31					
5	TABLE	P1	31	1	20					
6	TABLE	P1	31	1	20					
6	TABLE	P1	1	1	63					
9	TABLE	P1	1	1	63					
11	TABLE	P1	1	1	63					
12	TABLE	P1	1	1	63					

14	TABLE	P1	1	1	63		
15	TABLE	P1	1	1	63		
* GENERATORS 2,20,50,80,110,130,210 DETERMINE THE INPUT DATA							
2	GENERATE	1			4	124	12
20	GENERATE	1			22	53	5
50	GENERATE	1			52	114	11
80	GENERATE	1			82	844	84
110	GENERATE	1			112	112	11
130	GENERATE	1			132	221	22
210	GENERATE	1			212	21	2
* BLOCKS 4 THRU 214 ASSIGN ALL PARAMETERS TO TRANSACTIONS							
* AND SIMULATES THE INPUT INTO THE SYSTEM							
4	ASSIGN	1	FN1		6		
6	ASSIGN	3	FN11	BOTH	8	10	
8	COMPARE	P1	E	K46	12		
10	ADVANCE				240		
12	ASSIGN	4	FN11		14		
14	ASSIGN	6	FN20		240		
22	ASSIGN	1	FN2		24		
24	ASSIGN	3	FN12	ALL	26	29	
26	COMPARE	P1	LE	K18	30		
27	COMPARE	P1	E	K25	29		
28	COMPARE	P1	LE	K46	240		
29	ASSIGN	4	FN11		34		
30	ASSIGN	4	FN12		32		
32	ASSIGN	6	FN21		240		
34	ASSIGN	6	FN21		240		
52	ASSIGN	1	FN3		54		
54	ASSIGN	3	FN13	ALL	56	58	
56	COMPARE	P1	LE	K14	240		
57	COMPARE	P1	LE	K40	60		
58	ASSIGN	4	FN11		66		
60	ASSIGN	4	FN12	BOTH	62	63	
62	COMPARE	P1	E	K17	64		
63	ASSIGN	6	FN20		240		
64	ASSIGN	6	FN21		240		
66	ASSIGN	6	FN20		240		
62	ASSIGN	1	FN4		84		
84	ASSIGN	3	FN14	BOTH	86	87	
86	COMPARE	P1	LE	K11	88		
87	ASSIGN	4	FN13		92		
88	ASSIGN	4	FN12		90		
90	ASSIGN	6	FN21		240		
92	ASSIGN	6	FN21		240		
112	ASSIGN	1	FN5		114		
114	ASSIGN	3	FN15	ALL	115	117	
115	COMPARE	P1	E	K32	240		
116	COMPARE	P1	LE	K47	118		
117	ADVANCE				240		
118	ASSIGN	4	FN12		120		
120	ASSIGN	6	FN21		240		
132	ASSIGN	1	FN6		134		
134	ASSIGN	3	FN17	ALL	136	138	
136	COMPARE	P1	E	K15	140		
137	COMPARE	P1	LE	K39	142		
138	ADVANCE				240		
140	ASSIGN	2	K15		250		

142	ASSIGN	4	FN13		144		
144	ASSIGN	6	FN20		240		
152	ADVANCE				166	4000	
154	ADVANCE				166	8000	
156	ADVANCE				167	6000	
158	ADVANCE				167	8000	
162	SPLIT				164	181	
164	SPLIT				168	169	
166	ASSIGN	1	K21		170		
167	ASSIGN	1	K22		171		
168	ASSIGN	1	K52		172		
169	ASSIGN	1	K58		173		
170	ASSIGN	3	K1200		240		
171	ASSIGN	2	K20		174		
172	ASSIGN	3	K800		596		
173	ASSIGN	3	FN13		240		
174	ASSIGN	3	FN17		176		
176	ASSIGN	4	K500		178		
178	ASSIGN	6	FN20		250		
181	ASSIGN	1	K10		182		
182	ASSIGN	3	K800		183		
183	ASSIGN	2	K10		184		
184	SPLIT				596	250	
190	GENERATE	1			192	400	
192	SPLIT				194	195	
194	ASSIGN	1	K20		196		
195	ASSIGN	1	K59		198		
196	ASSIGN	3	FN17		250		
198	ASSIGN	3	FN17		620		
212	ASSIGN	1	K62		214		
214	ASSIGN	3	FN14		680		
250	ADVANCE			ALL	251	254	
251	COMPARE	P1	LE	K30	300		
252	COMPARE	P1	LE	K49	400		
253	COMPARE	P1	E	K53	260		
254	ADVANCE			PICK	506	508	
260	PRIORITY	2			261		
261	SPLIT				262	265	
262	SPLIT				263	544	
263	SPLIT				512	522	
265	SPLIT				266	586	
266	SPLIT				554	576	
240	ASSIGN	2	K1		250		
596	SPLIT				533	534	
533	SPLIT				535	573	
534	SPLIT				574	536	
535	SPLIT				509	510	
536	SPLIT				541	542	
300	ADVANCE			PICK	301	303	
* PERSONNEL MANAGEMENT SPECIALIST							
301	QUEUE	1			304		
304	SEIZE	1			306		
306	ADVANCE				308		*2
308	ADVANCE			BOTH	310	311	*3
310	COMPARE	P3	GE	K1	312		
311	ADVANCE				312		*4
312	RELEASE	1			313		

313	TABULATE	1			BOTH	314	351		
314	COMPARE	P2	GE	K1		316			
316	SPLIT					504	351		
* PERSONNEL MANAGEMENT SPECIALIST									
302	QUEUE	2				320			
320	SEIZE	2				322			
322	ADVANCE					324		*2	
324	ADVANCE				BOTH	326	328	*3	
326	COMPARE	P3	GE	K1		330			
328	ADVANCE					330		*4	
330	RELEASE	2				331			
331	TABULATE	2			BOTH	332	351		
332	COMPARE	P2	GE	K1		334			
334	SPLIT					504	351		
* PERSONNEL MANAGEMENT SPECIALIST									
303	QUEUE	3				336			
336	SEIZE	3				338			
338	ADVANCE					340		*2	
340	ADVANCE				BOTH	342	344	*3	
342	COMPARE	P3	GE	K1		346			
344	ADVANCE					346		*4	
346	RELEASE	3				347			
347	TABULATE	3			BOTH	348	351		
348	COMPARE	P2	GE	K1		350			
350	SPLIT					504	351		
351	ADVANCE					370			
* SENIOR PERSONNEL MANAGEMENT SPECIALIST									
370	QUEUE	4				372			
372	SEIZE	4				374			
374	ADVANCE					376		5	2
376	RELEASE	4			ALL	378	380		
378	COMPARE	P1	LE	K15		382			
382	SPLIT					500	384		
384	ADVANCE				BOTH	386	388		
386	COMPARE	P6	GE	K1		470			
379	COMPARE	P1	LE	K22		384			
380	TERMINATE								
388	TERMINATE								
470	ADVANCE					472		*6	
472	ASSIGN	3	K0			474			
474	ASSIGN	6	K0			250			
400	ADVANCE				PICK	401	402		
* PERSONNEL ACTIONS SPECIALIST									
401	QUEUE	5				404			
404	SEIZE	5				406			
406	ADVANCE					408		*2	
408	ADVANCE				BOTH	410	412	*3	
410	COMPARE	P3	GE	K1		414			
412	ADVANCE					414		*4	
414	RELEASE	5				415			
415	TABULATE	5			BOTH	416	436		
416	COMPARE	P2	GE	K1		418			
418	SPLIT					504	436		
* PERSONNEL ACTIONS SPECIALIST									
402	QUEUE	6				420			
420	SEIZE	6				422			
422	ADVANCE					424		*2	

424	ADVANCE				BOTH	426	428	*3
426	COMPARE	P3	GE	K1		430		
428	ADVANCE					430		*4
430	RELEASE	6				431		
431	TABULATE	6			BOTH	432	436	
432	COMPARE	P2	GE	K1		434		
434	SPLIT					504	436	
436	QUEUE	7				438		
* SENIOR PERSONNEL ACTIONS SPECIALIST								
438	SEIZE	7				440		
440	ADVANCE					442	5	2
442	RELEASE	7			BOTH	444	446	
444	COMPARE	P1	E	K41		448		
446	SPLIT					500	448	
448	ADVANCE				BOTH	450	452	
450	COMPARE	P6	GE	K1		470		
452	TERMINATE							
500	ASSIGN	3	FN11			502		
502	ASSIGN	2	K0			254		
504	ASSIGN	3	K0			254		
506	ADVANCE				PICK	509	510	
507	ADVANCE				PICK	573	574	
508	ADVANCE				PICK	541	542	
* PERSONNEL RECORDS								
509	QUEUE	8				512		
512	SEIZE	8				514		
514	ADVANCE					516		*2
516	ADVANCE					518		*3
518	RELEASE	8				519		
519	TABULATE	8				520		
520	TERMINATE							
* PERSONNEL RECORDS SPECIALIST								
510	QUEUE	9				522		
522	SEIZE	9				524		
524	ADVANCE					526		*2
526	ADVANCE					528		*3
528	RELEASE	9				529		
529	TABULATE	9				530		
530	TERMINATE							
* PERSONNEL RECORDS SPECIALIST								
573	QUEUE	11				576		
576	SEIZE	11				578		
578	ADVANCE					580		*2
580	ADVANCE					582		*3
582	RELEASE	11				583		
583	TABULATE	11				584		
584	TERMINATE							
* PERSONNEL RECORDS SPECIALIST								
574	QUEUE	12				586		
586	SEIZE	12				588		
588	ADVANCE					590		*2
590	ADVANCE					592		*3
592	RELEASE	12				593		
593	TABULATE	12				594		
594	TERMINATE							
* PERSONNEL RECORDS SPECIALIST								
541	QUEUE	14				544		

544	SEIZE	14	546		
546	ADVANCE		548	*2	
548	ADVANCE		550	*3	
550	RELEASE	14	551		
551	TABULATE	14	552		
552	TERMINATE				
* PERSONNEL RECORDS SPECIALIST					
542	QUEUE	15	554		
554	SEIZE	15	556		
556	ADVANCE		558	*2	
558	ADVANCE		560	*3	
560	RELEASE	15	561		
561	TABULATE	15	562		
562	TERMINATE				
* REPORTS SPECIALIST					
620	ADVANCE		621		
621	QUEUE	17	624		
624	SEIZE	17	626		
626	ADVANCE		628	*3	
628	RELEASE	17	630		
630	TERMINATE				
680	ADVANCE		.5	681	682
* PROCESSING SPECIALIST					
681	QUEUE	21	684		
684	SEIZE	21	686		
686	ADVANCE		688	*3	
688	RELEASE	21	690		
690	SPLIT		500	692	
* PROCESSING SPECIALIST					
682	QUEUE	22	694		
694	SEIZE	22	696		
696	ADVANCE		698	*3	
698	RELEASE	22	700		
700	SPLIT		500	692	
692	TERMINATE				

APPENDIX C

COMPUTER COMPILATION OF SIMULATION MODEL FOR DESIGNED ORGANIZATION

LOC	NAME	X	Y	Z	SEL	NBA	NBB	MEAN	MOD	REMARKS
JOB 301741360741										
* FUNCTIONS 1 THRU 6 ASSIGN PARAMETER 1 TO ALL TRANSACTIONS										
* DATA 4 G 70 V N										
1	FUNCTION	RN1	D4							
.0533	16	.7683	23	.9149	46	1.0	48			
2	FUNCTION	RN1	D9							
.0033	4	.6034	12	.0035	13	.0101	18	.0801	25	.0802 33
.2768	34	.9917	41	1.0	49					
3	FUNCTION	RN1	D6							
.0333	9	.2616	14	.2749	17	.5615	40	.9965	44	1.0 45
4	FUNCTION	RN1	D6							
.1966	3	.2849	5	.285	8	.2851	11	.4651	36	1.0 38
5	FUNCTION	RN1	D4							
.6616	32	.7416	37	.8182	47	1.0	54			
6	FUNCTION	RN1	D4							
.2483	15	.5716	35	.5999	39	1.0	53			
* FUNCTIONS 11 THRU 21 ASSIGN ACTION TIMES TO ALL TRANSACTIONS										
11	FUNCTION	RN1	D5							
.2	3	.4	4	.6	5	.8	6	1.0	7	
12	FUNCTION	RN1	D5							
.2	8	.4	9	.6	10	.8	11	1.0	12	
13	FUNCTION	RN1	D11							
.0909	10	.1818	11	.2727	12	.3636	13	.4545	14	.5454 15
.6363	16	.7272	17	.8181	18	.9090	19	1.0	20	
14	FUNCTION	RN1	D11							
.0909	25	.1818	26	.2727	27	.3636	28	.4545	29	.5454 30
.6363	31	.7272	32	.8181	33	.9090	34	1.0	35	
15	FUNCTION	RN1	D21							
.0476	30	.0952	31	.1425	32	.1904	33	.238	34	.2857 35
.3333	36	.3809	37	.4285	38	.4761	39	.5238	40	.5714 41
.619	42	.6666	43	.7142	44	.7619	45	.8095	46	.8571 47
.9047	48	.9523	49	1.0	50					
17	FUNCTION	RN1	D25							
.04	180	.08	185	.12	190	.16	195	.2	200	.24 205
.28	210	.32	215	.36	220	.4	225	.44	230	.48 235
.52	240	.56	245	.6	250	.64	255	.68	260	.72 265
.76	270	.8	275	.84	280	.88	285	.92	290	.96 295
1.0	300									
20	FUNCTION	RN1	D9							
.0625	2000	.125	2200	.1875	2400	.25	2600	.75	2800	.8125 3000
.875	3200	.9375	3400	1.0	3600					
21	FUNCTION	RN1	D11							
.05	10000	.1	10400	.15	10800	.2	11200	.25	11600	.75 12000
.8	12400	.85	12800	.9	13200	.95	13600	1.0	14000	
1	TABLE	P1	1	1	31					
2	TABLE	P1	1	1	31					
3	TABLE	P1	1	1	31					
4	TABLE	P1	31	1	19					
5	TABLE	P1	31	1	19					
6	TABLE	P1	1	1	63					
7	TABLE	P1	1	1	63					
8	TABLE	P1	1	1	63					
9	TABLE	P1	1	1	63					

* GENERATORS 2,20,50,80,110,130,210 DETERMINE THE INPUT DATA

2	GENERATE	1		4	156	16
20	GENERATE	1		22	60	6
50	GENERATE	1		52	214	21
80	GENERATE	1		82	1905	191
110	GENERATE	1		112	208	21
130	GENERATE	1		132	575	58
210	GENERATE	1		212	22	2

* BLOCKS 4 THRU 214 ASSIGN ALL PARAMETERS TO TRANSACTIONS

* AND SIMULATES THE INPUT INTO THE SYSTEM

4	ASSIGN	1	FN1		6	
6	ASSIGN	3	FN11	BOTH	8	10
8	COMPARE	P1	E	K46	12	
10	ADVANCE				240	
12	ASSIGN	4	FN11		14	
14	ASSIGN	6	FN20		240	
22	ASSIGN	1	FN2		24	
24	ASSIGN	3	FN12	ALL	26	29
26	COMPARE	P1	LE	K18	30	
27	COMPARE	P1	E	K25	29	
28	COMPARE	P1	LE	K46	240	
29	ASSIGN	4	FN11		34	
30	ASSIGN	4	FN12		32	
32	ASSIGN	6	FN21		240	
34	ASSIGN	6	FN21		240	
52	ASSIGN	1	FN3		54	
54	ASSIGN	3	FN13	ALL	56	58
56	COMPARE	P1	LE	K14	240	
57	COMPARE	P1	LE	K40	60	
58	ASSIGN	4	FN11		66	
60	ASSIGN	4	FN12	BOTH	62	63
62	COMPARE	P1	E	K17	64	
63	ASSIGN	6	FN20		240	
64	ASSIGN	6	FN21		240	
66	ASSIGN	6	FN20		240	
82	ASSIGN	1	FN4		84	
84	ASSIGN	3	FN14	BOTH	86	87
86	COMPARE	P1	LE	K11	88	
87	ASSIGN	4	FN13		92	
88	ASSIGN	4	FN12		90	
90	ASSIGN	6	FN21		240	
92	ASSIGN	6	FN21		240	
112	ASSIGN	1	FN5		114	
114	ASSIGN	3	FN15	ALL	115	117
115	COMPARE	P1	E	K32	240	
116	COMPARE	P1	LE	K47	118	
117	ADVANCE				240	
118	ASSIGN	4	FN12		120	
120	ASSIGN	6	FN21		240	
132	ASSIGN	1	FN6		134	
134	ASSIGN	3	FN17	ALL	136	138
136	COMPARE	P1	E	K15	140	
137	COMPARE	P1	LE	K39	142	
138	ADVANCE				240	
140	ASSIGN	2	K15		250	
142	ASSIGN	4	FN13		144	
144	ASSIGN	6	FN20		240	

152	ADVANCE				166	4000
154	ADVANCE				166	8000
156	ADVANCE				167	6000
158	ADVANCE				167	8000
162	SPLIT				164	181
164	SPLIT				168	169
166	ASSIGN	1	K21		170	
167	ASSIGN	1	K22		171	
168	ASSIGN	1	K52		172	
169	ASSIGN	1	K58		173	
170	ASSIGN	3	K1200		240	
171	ASSIGN	2	K20		174	
172	ASSIGN	3	K800		596	
173	ASSIGN	3	FN13		240	
174	ASSIGN	3	FN17		176	
176	ASSIGN	4	K5C0		178	
178	ASSIGN	6	FN20		250	
181	ASSIGN	1	K10		182	
182	ASSIGN	3	K8C0		183	
183	ASSIGN	2	K10		184	
184	SPLIT				596	250
190	GENERATE	1			192	400
192	SPLIT				194	195
194	ASSIGN	1	K20		196	
195	ASSIGN	1	K59		198	
196	ASSIGN	3	FN17		250	
198	ASSIGN	3	FN17		620	
212	ASSIGN	1	K62		214	
214	ASSIGN	3	FN14		680	
250	ADVANCE			ALL	251	254
251	COMPARE	P1	LE	K30	290	
240	ASSIGN	2	K1		250	
290	ADVANCE			.4	291	292
291	ADVANCE			.666	300	301
292	QUEUE	3			345	
596	SPLIT				597	598
597	SPLIT				506	507
598	SPLIT				508	509
* SENIOR PERSONNEL MANAGEMENT SPECIALIST						
300	QUEUE	1			302	
302	SEIZE	1			304	
304	ADVANCE				306	*2
306	ADVANCE			BOTH	308	309 *3
308	COMPARE	P3	GE	K1	310	
309	ADVANCE				310	*4
310	RELEASE	1			312	
312	TABULATE	1		BOTH	314	315
314	COMPARE	P2	GE	K1	316	
316	SPLIT				504	315
315	ADVANCE			ALL	370	372
* PERSONNEL MANAGEMENT SPECIALIST						
301	QUEUE	2			320	
320	SEIZE	2			322	
322	ADVANCE				324	*2
324	ADVANCE			BOTH	326	327 *3
326	COMPARE	P3	GE	K1	328	
327	ADVANCE					*4

328	RELEASE	2				330		
330	TABULATE	2			BOTH	332	333	
332	COMPARE	P2	GE	K1		334		
333	ADVANCE					336		
334	SPLIT					504	333	
336	ASSIGN	2	K0			338		
338	ASSIGN	3	FN11			300		
* PERSONNEL MANAGEMENT SPECIALIST								
345	SEIZE	3				346		
346	ADVANCE					348		*2
348	ADVANCE				BOTH	350	351	*3
350	COMPARE	P3	GE	K1		352		
351	ADVANCE					352		*4
352	RELEASE	3				354		
354	TABULATE	3			BOTH	356	357	
356	COMPARE	P2	GE	K1		358		
357	ADVANCE					360		
358	SPLIT					504	357	
360	ASSIGN	2	K0			362		
362	ASSIGN	3	FN11			300		
370	COMPARE	P1	LE	K15		374		
371	COMPARE	P1	LE	K22		376		
372	TERMINATE							
374	SPLIT					500	376	
376	ADVANCE				BOTH	378	379	
378	COMPARE	P6	GE	K1		470		
379	TERMINATE							
470	ADVANCE					472		*6
472	ASSIGN	3	K0			474		
474	ASSIGN	6	K0			250		
252	COMPARE	P1	LE	K49		400		
400	ADVANCE				.666	401	402	
* SENIOR PERSONNEL ACTIONS SPECIALIST								
401	QUEUE	4				404		
404	SEIZE	4				406		
406	ADVANCE					408		*2
408	ADVANCE				BOTH	410	411	*3
410	COMPARE	P3	GE	K1		412		
411	ADVANCE					412		*4
412	RELEASE	4				414		
414	TABULATE	4			BOTH	416	417	
416	COMPARE	P2	GE	K1		418		
417	ADVANCE				BOTH	420	421	
418	SPLIT					504	417	
420	COMPARE	P1	E	K41		422		
421	SPLIT					422	500	
422	ADVANCE				BOTH	424	425	
424	COMPARE	P6	GE	K1		470		
425	TERMINATE							
* PERSONNEL ACTIONS SPECIALIST								
442	QUEUE	5				440		
440	SEIZE	5				442		
442	ADVANCE					444		*2
444	ADVANCE				BOTH	446	447	*3
446	COMPARE	P3	GE	K1		448		
447	ADVANCE					448		*4
448	RELEASE	5				450		

450	TABULATE	5			BOTH	452	453
452	COMPARE	F2	GE	K1		454	
453	ADVANCE					456	
454	SPLIT					504	453
456	ASSIGN	2	K0			458	
458	ASSIGN	3	FN11			401	
504	ASSIGN	3	K0			254	
500	ASSIGN	3	FN11			502	
502	ASSIGN	2	K0			254	
253	COMPARE	P1	E	K53		260	
254	ADVANCE				PICK	506	509
* PERSONNEL RECORDS SPECIALIST							
506	QUEUE	6				510	
510	SEIZE	6				512	
512	ADVANCE					514	*2
514	ADVANCE					516	*3
516	RELEASE	6				518	
518	TABULATE	6				520	
520	TERMINATE						
* PERSONNEL RECORDS SPECIALIST							
507	QUEUE	7				530	
530	SEIZE	7				532	
532	ADVANCE					534	*2
534	ADVANCE					536	*3
536	RELEASE	7				538	
538	TABULATE	7				540	
540	TERMINATE						
* PERSONNEL RECORDS SPECIALIST							
508	QUEUE	8				550	
550	SEIZE	8				552	
552	ADVANCE					554	*2
554	ADVANCE					556	*3
556	RELEASE	8				558	
558	TABULATE	8				560	
560	TERMINATE						
* PERSONNEL RECORDS SPECIALIST							
509	QUEUE	9				570	
570	SEIZE	9				572	
572	ADVANCE					574	*2
574	ADVANCE					576	*3
576	RELEASE	9				578	
578	TABULATE	9				580	
580	TERMINATE						
260	PRIORITY	2				261	
261	SPLIT					262	263
262	SPLIT					510	530
263	SPLIT					550	570
* REPORTS SPECIALIST							
620	ADVANCE					621	
621	QUEUE	10				624	
624	SEIZE	10				626	
626	ADVANCE					628	*3
628	RELEASE	10				630	
630	TERMINATE						
680	ADVANCE				.5	681	682
* PROCESSING SPECIALIST							
601	QUEUE	11				684	

682	QUEUE	12	694	
684	SEIZE	11	686	
686	ADVANCE		688	*3
688	RELEASE	11	690	
690	SPLIT		500	692
692	TERMINATE			
* PROCESSING SPECIALIST				
694	SEIZE	12	696	
696	ADVANCE		698	*3
698	RELEASE	12	700	
700	SPLIT		500	692

APPENDIX D

COMPUTER COMPILATION OF SECOND INPUT SUBROUTINE

LCC	NAME	X	Y	Z	SEL	NBA	NBB	MEAN	MOD	REMARKS
JCR 301741301741										
* DATA 1 & 71 V										
* FUNCTIONS 1 THRU 6 ASSIGN PARAMETER 1 TO ALL TRANSACTIONS										
1	FUNCTION	FN1	D4							
.178	16	.794	23	.942	46	1.0	48			
2	FUNCTION	FN1	D9							
.0066	4	.0067	12	.0068	13	.0285	18	.1434	25	.1435 33
.3485	34	.98	41	1.0	49					
4	FUNCTION	FN1	D6							
.07	3	.43	8	.4301	8	.4302	11	.4303	36	1.0 38
5	FUNCTION	FN1	D4							
.7816	32	.8496	37	.9046	47	1.0	54			
6	FUNCTION	FN1	D4							
.5266	15	.6696	35	.6876	39	1.0	53			
* FUNCTIONS 11 THRU 21 ASSIGN ACTION TIMES TO ALL TRANSACTIONS										
11	FUNCTION	FN1	D5							
.2	3	.4	4	.6	5	.8	6	1.0	7	
12	FUNCTION	FN1	D5							
.2	8	.4	9	.6	10	.8	11	1.0	12	
13	FUNCTION	FN1	D11							
.0909	10	.1818	11	.2727	12	.3636	13	.4545	14	.5454 15
.6363	16	.7272	17	.8181	18	.9090	19	1.0	20	
14	FUNCTION	FN1	D11							
.0909	25	.1818	26	.2727	27	.3636	28	.4545	29	.5454 30
.6363	31	.7272	32	.8181	33	.9090	34	1.0	35	
15	FUNCTION	FN1	D21							
.0476	30	.0952	31	.1428	32	.1904	33	.238	34	.2857 35
.3333	36	.6666	37	.9999	38	.4761	39	.5238	40	.5714 41
.619	42	.6666	43	.7342	44	.7619	45	.8095	46	.8571 47
.9547	48	.9523	49	1.0	50					
17	FUNCTION	FN1	D25							
.04	100	.08	105	.12	100	.16	105	.2	200	.24 205
.28	210	.32	215	.36	220	.4	225	.44	230	.48 235
.52	240	.56	245	.6	250	.64	255	.68	260	.72 265
.76	270	.8	275	.84	280	.88	285	.92	290	.96 295
1.0	300									
20	FUNCTION	FN1	D9							
.0625	2000	.125	2200	.1875	2400	.25	2600	.75	2800	.8125 3000
.875	3200	.9375	3400	1.0	3600					
21	FUNCTION	FN1	D11							
.05	10000	.1	10400	.15	10800	.2	11200	.25	11600	.75 12000
.8	12400	.85	12800	.9	13200	.95	13600	1.0	14000	
* FUNCTIONS 24 THRU 33 ASSIGN WAITING TIMES TO TRANSACTIONS BEFORE THEY ENTER THE SYSTEM										
24	FUNCTION	FN1	C2							
0	102	1.0	222							
25	FUNCTION	FN1	C2							
0	57	1.0	69							
26	FUNCTION	FN1	C2							
0	103	1.0	159							
27	FUNCTION	FN1	C2							
0	2079	1.0	2789							
28	FUNCTION	FN1	C2							

0	140	1.0	172						
29	FUNCTION	PL1	C2						
0	398	1.0	406						
33	FUNCTION	PL1	C2						
0	38	1.0	46						
1	VARIABLE	X1+FN24							
2	VARIABLE	X2+FN25							
3	VARIABLE	X3+FN26							
4	VARIABLE	X4+FN27							
5	VARIABLE	X5+FN28							
6	VARIABLE	X6+FN29							
7	VARIABLE	X7+K400							
8	VARIABLE	X8+FN33							
1	TABLE	P1	1	1	31				
2	TABLE	P1	1	1	31				
3	TABLE	P1	1	1	31				
4	TABLE	P1	31	1	19				
5	TABLE	P1	31	1	19				
6	TABLE	P1	1	1	63				
7	TABLE	P1	1	1	63				
8	TABLE	P1	1	1	63				
9	TABLE	P1	1	1	63				
* GENERATORS 2,20,50,80,110,130,210 DETERMINE THE INPUT DATA									
1	GENERATE		39		2				
20	GENERATE		126		21				
50	GENERATE		44		51				
80	GENERATE		3		81				
110	GENERATE		51		111				
130	GENERATE		18		131				
210	GENERATE		190		211				
2	ASSIGN	7	V1		3				
3	SAVE X	1	P7		4				
4	ASSIGN	1	FN1		6				
6	ASSIGN	3	FN11		8	10			
8	COMPARE	P1	E	K46	12				
10	ADVANCE				16				
12	ASSIGN	4	FN11		14				
14	ASSIGN	6	FN20		16				
16	ADVANCE				240				*7
21	ASSIGN	7	V2		23				
22	ASSIGN	1	FN2		24				
23	SAVE X	2	P7		22				
24	ASSIGN	2	FN12		26	29			
26	COMPARE	P1	LE	K18	30				
27	COMPARE	P1	E	K25	29				
28	COMPARE	P1	LE	K41	36				
29	ASSIGN	4	FN11		34				
30	ASSIGN	4	FN12		32				
32	ASSIGN	6	FN21		36				
34	ASSIGN	6	FN21		36				
36	ADVANCE				240				*7
51	ASSIGN	7	V3		53				
53	SAVE X	3	P7		52				
52	ASSIGN	1	FN2		54				
54	ASSIGN	3	FN13		56	58			
56	COMPARE	P1	LE	K14	70				
57	COMPARE	P1	LE	K40	60				

59	ASSIGN	4	FN11		66	
60	ASSIGN	4	FN12	POTH	62	63
62	COMPARE	P1	E	K17	64	
63	ASSIGN	6	FN20		70	
64	ASSIGN	6	FN21		70	
66	ASSIGN	6	FN20		70	
70	ADVANCE				240	*7
83	SAVEX	4	P7		82	
81	ASSIGN	7	V4		83	
82	ASSIGN	1	FN4		84	
84	ASSIGN	3	FN14	POTH	86	87
86	COMPARE	P1	LE	K11	88	
87	ASSIGN	4	FN13		92	
88	ASSIGN	4	FN12		90	
90	ASSIGN	6	FN21		94	
92	ASSIGN	6	FN21		94	
94	ADVANCE				240	*7
113	SAVEX	5	P7		112	
111	ASSIGN	7	V5		113	
112	ASSIGN	1	FN5		114	
114	ASSIGN	3	FN15	ALL	115	117
115	COMPARE	P1	E	K32	122	
116	COMPARE	P1	LE	K47	118	
117	ADVANCE				122	
118	ASSIGN	4	FN12		120	
120	ASSIGN	6	FN21		122	
122	ADVANCE				240	*7
131	ASSIGN	7	V6		133	
133	SAVEX	6	P7		132	
132	ASSIGN	1	FN6		134	
134	ASSIGN	3	FN17	ALL	136	138
136	COMPARE	P1	E	K15	140	
137	COMPARE	P1	LE	K39	142	
138	ADVANCE				146	
140	ASSIGN	2	K16		145	
142	ASSIGN	4	FN13		144	
144	ASSIGN	6	FN20		146	
145	ADVANCE				250	*7
146	ADVANCE				240	*7
190	GENERATE		20		191	
191	ASSIGN	7	V7		193	
193	SAVEX	7	P7		192	
192	SPLIT				194	195
194	ASSIGN	1	K20		196	
195	ASSIGN	1	K59		198	
196	ASSIGN	3	FN17		197	
197	ADVANCE				250	*7
198	ASSIGN	3	FN17		199	
199	ADVANCE				620	*7
213	SAVEX	4	P7		212	
211	ASSIGN	7	V8		213	
212	ASSIGN	1	K67		214	
214	ASSIGN	3	FN14		215	
215	ADVANCE				680	*7

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